



# TYP03 Extbase

Modern Extension Development for TYPO3 CMS with Extbase & Fluid

Patrick Lobacher · Michael Schams



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## **TYPO3 Extbase**

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### **Preface**

Do feel free to be excited because first and foremost, Extbase and Fluid are one thing: fun!

If you are experienced with software development, you will soon realise that a lot of features in Extbase and Fluid are simply intuitive or can be learnt quickly. After working through this book, you will be able to develop large projects with Extbase and Fluid and in fact, it will be a piece of cake.

Before we start, it is a good idea to bookmark the offical Internet address of this book: <a href="http://www.extbase-book.org">http://www.extbase-book.org</a>.

You can not only access some of the files listed in this book, but we try to keep this site up-to-date when a breaking change happens in TYPO3, which affects the workflow described and was unpredictable at the publishing date.

## 1. Patrick's Background

It was partly my fault, when TYPO3 version 4.3 was released in 2009 and featured Extbase and Fluid back then. Oliver Hader – Release Manager of this TYPO3 version – approached us during the T3CON09 in Frankfurt/Germany and asked about our opinion, if the next version of TYPO3 CMS should include either Extbase and Fluid or another feature (which I do not remember any more). My answer was immediate: the TYPO3 community needs Extbase and Fluid – as soon as possible!

Back then, we experimented with the pre-alpha-version of Extbase and Fluid in our agency and were totally convinced of this powerful technology. No doubt, this version still included numerous bugs and shortcomings but it became obvious that this could be the way forward for the TYPO3 project.

As a matter of fact, TYPO3 version 4.3 was released in December 2009 and was shipped with Extbase and Fluid.

As early as June 2009, I made the decision to write about this topic and devoted the third part of my book "TYPO3 Extensions – Professional Frontend- and Backend Development" (published by Hanser Verlag) Extbase and Fluid without further ado. I gathered all relevant information that were important at the time. Therefore the book, published in May 2010, contributed to the growing popularity of the technology.

A second book, written by the "fathers" of Extbase and Fluid – Jochen Rau and Sebastian Kurfürst – was published in July 2010 and I am still proud of the fact, that they allowed me to contribute the OOP (Object Orientated Programming) introduction chapter for this.

Since then, no further books have been published although the demand for new and detailed information about Extbase and Fluid is still high. Especially after the release of TYPO3 CMS version 6.2 because Extbase and Fluid will be used and maintained for at least another three years: version 6.2 is a "long-term-support" release (LTS).

With the release of the LTS version of TYPO3 CMS 7 (scheduled for late 2015), this time period will even be extended.

Therefore I made the decision to write another book about this topic.

My former agency – the typovision GmbH in Munich – has used Extbase and Fluid since 2009 for all its projects since then. There was not a single time when we regretted this decision although we Extbase and Fluid do have their issues at times. As everyone knows, no technology is flawless and we are glad that we parted with the classical method of extension development long ago.

Over the last three years, I conducted about 100 seminars about this topic and published approximately 10 articles and two books (including this one). In addition, I tried to inspire everyone who was interested in Extbase and Fluid at numerous events. As a consequence, I was nicknamed "Extbase Evangelist" for quite a long time and I still show my enthusiasm for this technology today. My single purpose is to spread the Extbase virus because this is definitely the future of extension development in TYPO3 and therefore the success of this extraordinary enterprise content management system which is rightly one of the market leaders of its kind today.

## 2. Michael's Background

I have been working with TYPO3 CMS since 2004. My first encounter with this CMS was version 3.6 but while I was curious about using it, I did not like it very much to be honest. Using TYPO3 then does not compare with what you get today.

TYPO3 has became much easier to handle, to configure and to understand over time. Everyone active in the TYPO3 community (editors, integrators, administrators as well as developers) helped transform a stubborn beast into a real enterprise content management system, without loosing all its powerful features. In addition, TYPO3's flexibility is awesome: compared with other PHP-based content management systems, extension developers can do whatever their heart's content – in a professional way and without the need to "hack" the core of the system.

However there are two major drawbacks from my perspective. The first is that the TYPO3 community is mainly located in Europe, especially Germany – which is a distance of approximately 16,000 km from where I currently live: Melbourne (Australia). The problem is not only to build a community in Australia but also the fact that a lot of resources are only in German and this does not only affect Australia but every non-German-speaking TYPO3 enthusiast worldwide (including Europe).

The second "issue" with TYPO3 is – and this is not only TYPO3-specific (in fact, we see this in many open source content management systems) – the code base of extensions often lacks quality, security and consistency.

The clarity of Extbase, the modern standards and programming principles, the way developers must base their code on Extbase standards and the fact, that developers should think about and plan their approach before one line of code is even written. All these factors directly address the issues we have seen over the last few years but the best is that writing TYPO3 extensions in Extbase also saves a lot of time.

Mainly these two points encouraged me to work on the English edition of the Extbase book when Patrick asked me if I would be interested. Hopefully our work will support the non-German TYPO3 community to develop interesting TYPO3 extensions and to publish them proudly in the official TYPO3 Extension Repository (TER).

### 3. Acknowledgement

We would like to thank all readers: it is our pleasure to transfer our knowledge and experience in a book because we sourced most of our expertise from high quality books as well.

Many, many thanks to: Anja Leichsenring, Nicole Cordes, Matthias Schröder, Stefan Frömken and Stefan Völker.

We would also like to thank our two English language reviewers, who did a fantastic job. Without their help, this book would not be possible: Gemma Creegan and Andrew Walters.

But now, let's focus on the book and start learning Extbase and Fluid!

Patrick Lobacher and Michael Schams

April 2015

# Chapter 1. The Modern Way of Extension Development

In 2006, during the first *TYPO3 Developer Days* (T3DD06), a decision was made to redevelop the content management framework TYPO3 from scratch. This was based on the consensus that the existing system would not be able to meet future requirements.

### 1.1. A New TYPO3 Arises

As version 4.0 was already released, a version number for the new CMS was determined quickly: TYPO3 5.0 code name "Phoenix" – in the style of the mythical bird, which obtains new life by rising from the ashes of its predecessor. A *TYPO3 5.0 Development Team* with Robert Lemke as the chairman was set up for the re-development.

The development team even considered a completely new system (e.g. including a change from Java to Ruby) but such significant changes were rejected in a brainstorming session unanimously by the attendees. An extensive re-factoring of the existing code was also refused so that the way forward became clear: the aim was to develop a totally new CMS based on PHP but maintaining important features such as TypoScript and the page tree.

The new system would also have to be capable of meeting new challenges and supporting new technologies such as SOAP, REST, WCAG, LDAP, XHTML, etc.

The following goals (development principles) were put forward:

- Iterative development rather than "big jumps"
- Small steps and frequent releases
- "Clean code" for fundamental changes
- "Unclean code" for working prototypes in order to reach a result quickly
- 100% innovating and 0% backwards compatibility
- Extract the "soul" of TYPO3 in order to keep it in the new product
- Code name "Phoenix"
- Architecture based on PHP 5.0

In addition, the decision was made for the first time that the development of the new CMS would be funded by the TYPO3 Association. The core developers (Robert Lemke at day one, later Karsten Dambekalns as well) were employed by the Association full-time. This approach – not typical for an open source project – was justified by the fact that the new product should be released to market as soon as possible.

At the end of 2013, the development of TYPO3 Phoenix (aka "TYPO3 Flow" or "TYPO3 Neos") consumed nearly 1 million Euro<sup>[3]</sup>.

Shortly after the development started, there was confusion among the community and with clients, who considered using the system in the future and were not sure if it was worth learning TYPO3 version 4.x or waiting for TYPO3 version 5.x. There was also the question of whether or not someone would invest in a large TYPO3 version 4.x project, given the fact that a new major version will possibly become available *soon*.

### 1.2. The Berlin-Manifesto

To address these reasonable doubts, the so-called "Berlin-Manifesto" has been published in October 2008. High-ranking representatives of the TYPO3 community gathered to work out a roadmap for TYPO3, both the TYPO3 version 4.x and the TYPO3 version 5.x. In the manifesto they stated:

- TYPO3 version 4.x continues to be actively developed
- TYPO3 version 4.x development will continue after the release of TYPO3 version 5.x
- Future releases of TYPO3 version 4.x will see its features converge with those in TYPO3 version 5.x
- TYPO3 version 5.x will be the successor to TYPO3 version 4.x
- Migration of content from TYPO3 version 4.x to TYPO3 version 5.x will be possible
- TYPO3 version 5.x will introduce many new concepts and ideas and there will be support and adequate resources to ensure a smooth transition

The signees of this statement were: Patrick Broens, Karsten Dambekalns, Dmitry Dulepov, Andreas Förthner, Oliver Hader, Martin Herr, Christian Jul Jensen, Thorsten Kahler, Steffen Kamper, Christian Kuhn, Sebastian Kurfürst, Martin Kutschker, Robert Lemke, Tobias Liebig, Benjamin Mack, Peter Niederlag, Jochen Rau, Ingo Renner, Ingmar Schlecht, Jeff Segars, Michael Stucki and Bastian Waidelich.

Figure 1.1. Signees of the Berlin-Manifesto in October 2006

After this pledge, the sceptics were quietened however it also became apparent that the new system would not be available for another 1 to 2 years. Unfortunately, the TYPO3 version 5.x Development Team did not have the courage or the vision to create a reliable roadmap, possibly due to concerns about what could happen if the goals were not met.

# 1.3. The Hour of Birth of TYPO3 Flow (FLOW3)

It soon became obvious that the new CMS required new components which were also useful outside of a CMS: MVC, templating, session handling, etc. This led to the conclusion that a framework should be developed first and based on that, the new CMS can grow.

FLOW flow.typo3.org \* TYPO3 Flow 2.3 FLOW 2.3 rness the complexity of your web projects with an innovative appl **Get Inspired Get Started** Screencasts Catch the Flow spirit Learn the basics in a few minutes Learn cool stunts by watching Tweets about "typo3 flow OR typo3flow" What is Flow? **Development Resources** TYPO3 Flow is a web application platform enabling Quick Start API Documentation developers creating excellent web solutions and bring Screen casts Mailing Lists Bug Tracker back the joy of coding. Slides TYPO3 Forge It gives you fast results. It is a reliable foundation for complex applications. And it is backed by one of the biggest PHP communities - TYPO3.

Figure 1.2. The TYPO3 Flow website

This marked the birth of FLOW3, which saw the light of day in June 2009 and today (early 2015) version 2.3 is available. It took more than two years to reach a final version and if you review the feature list carefully, you will realise that no version of FLOW3 prior 1.2.x or even 2.0.x deserve to be classified as "final".

As part of a re-branding process of all products in the TYPO3 universe, FLOW3 was renamed *TYPO3 Flow* in October 2012.

Today, TYPO3 Flow unites a number of contemporary software design principles in its entirety as a framework – strictly following the paradigm "convention over configuration". These principles are for example:

- Domain Driven Design (DDD)
- Model View Controller (MVC)
- Aspect Oriented Programming (AOP)
- Dependency Injection (DI)

This speeds up the development process significantly because a lot of useful assumptions have already been made for the developer. This means they can focus on their specific challenge and concentrate on finding its solution.

In general terms, TYPO3 Flow can be understood as an application framework or actually "TYPO3 Flow Enterprise PHP Framework" as the TYPO3 Flow Team calls it. Therefore, it can be used independently of TYPO3 CMS for any web application. It is possible to use TYPO3 Flow to develop a webservice, a CRM, an online shop or a simple website – the latter with a self-written content management of course.

Among competitors such as Symfony, Zend Framework, Cake and many others, TYPO3 Flow counts as amongst the most modern, advanced and technically mature PHP frameworks on the market. Its inventors pick the features, technologies and methodologies, which they integrate with great care and implement only the best.

## 1.4. Like Phoenix from the Ashes

The decision to initially focus on TYPO3 Flow seemed reasonable but there was again growing uncertainty over when the eagerly awaited TYPO3 version 5.x would be published.

The first Phoenix release was eventually published as "Phoenix Sprint Release 1" in June 2010 – and from then on, further spring releases up to number 8. These were far away from being an alpha, beta or even a final version and this did not go unnoticed by the TYPO3 community, who expected a much better result after more than five years.

Yielding under growing pressure, the TYPO3 version 5.x Team announced that the website for the TYPO3 Conference 2011<sup>[5]</sup> (T3CON11 held in Frankfurt/Germany) would be the first site built with TYPO3 version 5.0 – accompanied by a huge marketing stunt.



Figure 1.3. The first website built with TYPO3 5.0

Only insiders realised that the website did not feature any "backend capabilities" (in fact a XML file was used to build the site rather than real content management functions). However members of the community and especially clients drew hope from these visible results. They assumed, that version 5.0 was close to being published, given the fact that it was already possible to build a website such as the one for the TYPO3 Conference.

The bottom line was, that a system existed, which showcased itself as almost complete but its real status can only be classified as a pre-alpha status. At the same time, the version number of the 4.x branch grew steadily and in October 2011 version 4.6 was released.

Assuming that the release cycle continues at this pace, TYPO3 version 5.x must be delivered in about 1.5 years in order to ensure the version number of 4.x does not come too close to 5.x.

However experience shows that 6 years of development time is insufficient to finish a stable system ready for production use. How could it even be possible to deliver a system in 1.5 years from now, that is the successor of TYPO3 version 4.x according to the Berlin-Manifesto?

## 1.5. The TYPO3 Dilemma

The TYPO3 Core Team acted quickly and decided in the last quarter of 2011, not to follow its original plans. They escaped the dilemma by terminating the plan of TYPO3 version 5.x and officially announced the decision during the T3BOARD12 – somewhat inappropriately. [6]

- A version 5.x will never exist.
- The next TYPO3 version 4.x will not be named TYPO3 4.8 (as the successor of TYPO3 4.7), but will be TYPO3 version 6.0 (published in October 2012).
- The current TYPO3 version 5 will be renamed to TYPO3 Phoenix 1.0 temporarily and will receive a new name over the year 2012 ("TYPO3 Neos").
- TYPO3 Phoenix is not the successor of TYPO3 4.x any more but a discrete product, with some similarities of TYPO3 4.x.
- TYPO3 4.x may (and will) allow for breaking changes.

This announcement resulted in a storm of protest, never seen before on this scale. This was hardly surprising due to the fact that many people were short changed and could not follow the rationale. Additionally, comments from the public highlighted the disappointment, that even after 6 years of development time and a lot of money already spent on this project, there were no actual results.

However on a positive note, it was now possible to break free from the chains of the past and put all the energy into the new version, for example in breaking changes such as the File Abstraction Layer (FAL). This resulted in new motivation and drive and as an outcome TYPO3 version 6.0 became the best release of the TYPO3 history so far.

#### 1.0. THE NEW 1 PUS UNIVERSE

Therefore, the TYPO3 universe consists of three independent products:

- TYPO3 CMS x.y current stable version 6.2 LTS (support guaranteed until 2017), 4.5 LTS (support reached its end-of-life in March 2015)<sup>[8]</sup>
- TYPO3 Flow 2.3
- TYPO3 Neos 1.3

Neos and TYPO3 CMS are in fact completely different content management systems, addressing different target audiences. They both belong to the same sort of CMS products and share their developers' wish to have a migration tool at one point in the future.

A concrete migration concept does not exist yet. However system extensions Extbase & Fluid have been integrated in TYPO3 4.x/6.x in 2009. This allows developers to build extensions, which are technically very similar to TYPO3 Flow packages. This aims to minimise the migration efforts.

This also means, that TYPO3 CMS will last for quite a long time and this is where this book comes into play: by using Extbase & Fluid, extensions will be developed, which may work in TYPO3 CMS exclusively – or may be ported to TYPO3 Neos at one point.

For a long time, developers pushed for a strict upward compatibility between Extbase and TYPO3 Flow but in March 2012 they realised that it was impossible to allow breaking changes in TYPO3 4.x/6.x and also aim for being in sync with TYPO3 Flow. It can be assumed, that every Extbase & Fluid code developed for TYPO3 up to version 4.7 can also be made executable in TYPO3 Flow and Phoenix with little effort. After then, it might be more complicated because of the risk that both concepts diverge. Although, the Extbase Team tried hard to keep the sync and at the ACME 2012 (*Active Contributor Meeting*) a decision was made, that Extbase and TYPO3 Flow should converge again.

# 1.7. The History of Extbase & Fluid

The architecture change to TYPO3 Flow (and subsequently TYPO3 Neos) had a significant consequence though, it is irrelevant for a core system if the entire source code changes but this is not the case for extensions.

Currently, more than 6000 extensions are available for TYPO3 CMS 4.x/6.x and none of them are usable in TYPO3 Neos. Ultimately, they all need to be rewritten from scratch – or at least the most important ones.

However this is not required immediately and the Berlin-Manifesto explicitly states that the development of TYPO3 4.x/6.x will continue but the experience shows that clients often prefer the latest technology for new projects so that they are future proof. After all, the development often consumes a lot of time and money and nobody wants to be forced to spend the budget again after a technology change.

It would be great if it would be possible to develop extensions today, using the latest methodologies and paradigm of TYPO3 Neos and to migrate them with a minimum investment of time and effort as soon as TYPO3 Neos becomes widely adopted.

#### 1.7.1. Backports: Extbase & Fluid

Jochen Rau, who developed the *Extbase* extension (which is part of the TYPO3 system core since version 4.3), achieved exactly this. Extbase is a backport of the features in TYPO3 Flow, which are required to run extensions in TYPO3 as well as in TYPO3 Neos (or with TYPO3 Flow) with minimal changes required.

It is understandable that not all new concepts can be adopted – simply because these are completely different architectures but the most important have been implemented: first and foremost the MVC framework, which has been ported almost in its entirety. Also, basic methods of the Domain Driven Design (DDD) have been transferred and a new templating engine, too: *Fluid*.

And that is not all – you will see, there are many new and exciting things to discover in TYPO3 even today. The best is, the knowledge you will gain from this can also be applied for projects under TYPO3 Neos.

## 1.7.2. Programming on an Advanced Level

We will cover all these new concepts and methodologies in the following chapters in detail, but it should be pointed out, that the learning efforts required are not unremarkable, in particular the PHP knowledge of a software developer.

In TYPO3 it was relatively easy to develop extensions by using dirty, procedural code (by the use of pi\_base for example). This is no longer possible with Extbase. Everything (and really everything) is based on objects now, which requires advanced knowledge and understanding of object-orientated development in PHP.

This is the perfect time, to deal with this subject and we can highly recommend the books "PHP This! A Beginners Guide to Learning Object Oriented PHP" by Michelle Gosney and "Learning PHP Design Patterns" by William Sanders. [10]

To ensure, we are on the same knowledge level, the next chapter summarises all concepts and methodologies required for programming in Extbase. If you already have adequate experience in object-orientated programming, you can skip this chapter confidently.

- [2] http://association.typo3.org
- [3] cf. "Financial Statements" of the TYPO3 Association, e.g. http://association.typo3.org/fileadmin/documents/financial statements/Typo3 Abschluss 2008 Rev D.pdf and the following years.
- [4] http://typo3.org/roadmap/berlin-manifesto/
- [5] http://association.typo3.org/home/news/news-detail/news/first\_typo3\_50\_website\_launched////ref/assoc/
- [7] http://lists.typo3.org/pipermail/typo3-english/2012-March/thread.html#79513
- [8] TYPO3 version 4.7, 6.0 and 6.1 have been discontinued already.
- [9] http://www.phpthis.com
- [10] http://www.oreilly.de/catalog/9781449344917/

# Chapter 2. The Basics of Object-Orientated Programming

As the name indicates, *objects* are the focus of object-orientated programming. This concept is easier to grasp if you put computer programming aside and think about objects in our daily lives.

We are surrounded by objects in everyday life; cars, smartphones, computers, cocktails, food, factories, televisions, etc. All these objects feature specific attributes such as colours, smell, look, alcoholic strength or distance driven. In addition, all objects have some functions; a computer can be switched on, a car can be driven and a smartphone allows us to send text messages as well as using the Internet. These properties and functions are closely connected with the objects and can be considered as one unit.

#### OOP in Extbase & Fluid

Extbase & Fluid does not make use of all features of PHP's object-orientated programming. For example, there are no final classes nor the *private* visibility. Therefore, this chapter does not cover elements, which are not used by Extbase & Fluid.

# 2.1. Classes and Objects

If you compare two cars for example, it is obvious that they have a lot in common – they both have wheels, an engine and a steering wheel. Therefore it is possible to introduce an abstraction layer and call the abstract car a *class*.

This is a sort of construction plan (or blue-print) for a concrete car object. A class also shows properties and functions but these are not concrete. A class "car" features an "engine" but the concrete type (e.g. "N54B30") will not be implemented until the object has been derived later. This design is called *instantiation* or *derivation* – an object is an *instance of a class*.

In the following, we will develop a program that manages cars. Firstly, we have a class "Car", which has the attributes "producer", "colour" and "mileage". In the OOP universe, these attributes are called *properties*.

The PHP code for this example looks like the following:

```
class Car {
   public $producer;
   public $colour;
   public $milage;
}
```

The keyword class starts the class, followed by a pair of curly brackets. Also note the syntax: the opening bracket and the class name is separated by a space, whereas the closing bracket stands in its own line at the beginning.

#### **TYPO3 Coding Guidelines**

Many coding syntax in TYPO3 are defined and specified in the official TYPO3 Coding Guidelines. [11]

The properties are listed line-by-line inside the class. Every property has the keyword public prefixed (we will explain this a little bit later), followed by the \$ character and the name. This list is also called class *declaration*.

#### **Syntax**

In Extbase, class names always start with an upper case letter, followed by lower case letters as long as a new unit of meaning starts, then an uppercase letter – for example: ThisIsAClassName. This notation is called

*UpperCamelCase*. Properties (and later on methods) start with a lower case letter, e.g. thisIsAPropertyName. This notation is called *lowerCamelCase*.

#### 2.2. Methods

Now we would like to provide our car with some "functions" – these are called *methods* in object-orientated programming. We will implement a few methods so we can start and stop the engine as well as driving the car.

```
class Car {
   public $producer;
   public $colour;
   public $milage;

   public function startMotor() {
   }

   public function drive($kilometer) {
   }

   public function stopMotor() {
   }
}
```

A method always consists of two parts:

#### Method signatur

It starts with the keyword public, then function and after that the name in lowerCamelCase notation followed by a pair of round brackets. Inside these brackets, you can possibly find parameters (if applicable) which are passed to the method.

#### Method body

The body of a method is either a block wrapped between opening and closing brackets, or just a semicolon (this is the case with abstract methods). All functionality of a method can be found in the body.

As a result, our class as a construction plan for a concrete object is complete and can be used to build arbitrary objects, which feature the defined properties and methods.

```
$audi = new Car();
$bmw = new Car();
```

The derivation or instantiation happens by the operator new. We have built an Audi and a BMW and can work with them directly.

The PHP function print\_r() allows us to output the object at any time.

```
print_r($audi);
```

```
// Output:
Car Object ( [producer] => [colour] => [milage] => )
The PHP function var_dump() even prints more details about the object:
var_dump($audi);
// Output:
object(Car)#1 (3) {
   ["producer"]=>
   NULL
   ["colour"]=>
   NULL
   ["milage"]=>
   NULL
}
```

Z.Z.II. THE AHOW OPERATOR

In order to access the properties and methods of a class, we use the *arrow operator*, which consists of a dash and a greater-than sign: -> We have read and write access by using this operator.

```
$audi->producer = 'Audi';
$audi->startMotor();
echo 'The manufacturer of the car is: ' . $audi->producer;
```

#### 2.2.2. The Constructor

When a factory builds a vehicle, the car already features a manufacturer, a colour and a mileage (which will start at 0). Therefore it would make sense to set these properties as soon as the class gets instantiated.

To do so, we use a *constructor* – a specific function, which will be called automatically as soon as the object is being derived from the class.

The name of a constructor is always \_\_construct (with two underscores) and there can only be one constructor per class.

Constructors always appear as the first method of a class for clarity reasons, even if in theory the position is arbitrary.

In order to instantiate an object, we could use for example:

```
$bmw = new Car('BMW', 'red');
$audi = new Car('Audi', 'black', 200);
```

The two (respectively three) parameters are passed to the constructor method automatically. The constructor excepts three parameters, the last one is optional (a default value has been set in the method signature). Without the third parameter, this default value (in this case 0 kilometres) is used. All other parameters must exist when the object is created, otherwise an error message Missing argument occurs.

## 2.2.3. Access by Using \$this

Parameters passed to the constructor are used to set the properties of the class. However there is a dilemma here, the name of the object is unknown at this point in time and therefore we are not able to use it. The operator \$this addresses this issue—it always refers to the current instance.

## 2.2.4. Filling Methods with Content

At this point, a factory is able to produce cars, which should be tested before delivery. We will add some functionality to the methods, which should achieve the following:

- 1. start the engine
- 2. drive 10 kilometres
- 3. stop the engine

In order to ensure this works reliably, a new property \$isEngineStarted is needed to distinguish between various states of the engine.

```
class Car {
   public $producer;
   public $colour;
   public $milage;
   public $isMotorStarted = FALSE;
   public function __construct($producer, $colour, $milage = 0){
      $this->producer = $producer;
      $this->colour = $colour;
      $this->milage = $milage;
   }
   public function startMotor() {
      if ($this->isMotorStarted === FALSE) {
         $this->isMotorStarted = TRUE;
      }
   }
   public function drive($kilometer) {
      if ($this->isMotorStarted === TRUE) {
         $this->milage = $this->milage + $kilometer;
      }
   }
   public function stopMotor() {
      if ($this->isMotorStarted === TRUE) {
         $this->isMotorStarted = FALSE;
      }
   }
$bmw = new Car('BMW', 'red');
$bmw->startMotor();
$bmw->drive(10);
$bmw->stopMotor();
var_dump($bmw);
```

The result looks like the following:

```
object(Car)#1 (4) {
    ["producer"]=>
    string(3) "BMW"
    ["colour"]=>
    string(3) "red"
    ["milage"]=>
    int(10)
    ["isMotorStarted"]=>
    bool(false)
}
```

## 2.3. Inheritance of Classes

The functionality of the class we just created is quite presentable already. But what if we want to manage a different type of car with it? A Cabriolet for example has different (respectively additional) attributes, a convertible top for instance, which can be open or closed.

There would be no reason to create a completely new class for this but we could re-use the existing class as a basis and expand on it.

This can be achieved by using the keyword extends. With this keyword, the new class inherits all properties and methods of the parent class and can be modified and/or extended. This is called *inheritance* or *expansion*.

Firstly, all properties and methods are available in the inherited class unaltered and can be overwritten (by implementing a function of the parent class again) or extended.

```
class Cabriolet extends Car {
   public $convertibleTopOpen = FALSE;
   public function openConvertibleTop() {
      if ($this->convertibleTopOpen == FALSE) {
         $this->convertibleTopOpen = TRUE;
      }
   }
   public function closeConvertibleTop() {
      if ($this->convertibleTopOpen == TRUE) {
         $this->convertibleTopOpen = FALSE;
      }
   }
$bmw = new Cabriolet('BMW', 'red');
$bmw->openConvertibleTop();
print_r($bmw);
The result:
Cabriolet Object
    [convertibleTopOpen] => 1
    [producer] => BMW
    [colour] => red
    [milage] => 0
    [motorStarted] =>
)
```

#### 2.3.1. Access by Using parent

The following code ensures, the convertible top closes, before the engine is stopped (if the top is currently open):

```
class Cabriolet extends Car {
...
  public function stopMotor() {
    if ($this->convertibleTopOpen == TRUE) {
        $this->convertibleTopOpen = FALSE;
    }
    if ($this->motorStarted == TRUE) {
        $this->motorStarted = FALSE;
    }
  }
}
...
}

$bmw = new Cabriolet('BMW', 'red');
$bmw->startMotor();
$bmw->openConvertibleTop();
$bmw->stopMotor();
```

This works as expected but the approach has a downside: the method stopMotor() has been implemented twice. First for the class Car and second for the class Cabriolet. If something changes in class Car, we have to adjust this change in the second class too.

In an ideal world we would be able to access the method of the parent class directly and this is possible by using the keyword parent. The function call is static (no new object of the parent class is being created), thus we can not use the arrow operator. Static calls are executed by the double colon operator :: (also called *Scope Resolution Operator*).

```
class Cabriolet extends Car {
...
  public function stopMotor() {
    if ($this->convertibleTopOpen == TRUE) {
        $this->convertibleTopOpen = FALSE;
    }
    parent::stopMotor();
  }
...
}
```

## 2.3.2. Verifying Class Derivation

It can be useful to determine from which parent class an existing class has been derived. This is done by the instanceof operator:

```
$bmw = new Cabriolet('BMW', 'red');
if ($bmw instanceof Car) {
    echo "The car is of type Car";
}
if ($bmw instanceof Cabriolet) {
    echo "The car is of type Cabriolet";
}
// Output
The car is of type Car
The car is of type Cabriolet
```

## 2.4. Abstract Classes

Usually every class contains the entire code which is required for later use. However sometimes the code a class will contain is unknown at the time the class is implemented.

For example, a route guidance system is not mounted into the car while the vehicle is still in the factory. The customer chooses the device at the car dealer and then has it installed.

Assuming that every car will have a navigation device, the concrete implementation will be postponed to "later". However we want to ensure that the methods are always consistent, e.g. to be able to turn on or turn off the device, independent of its concrete characteristics.

For these cases, we use *abstract* classes:

```
class Car {
...
   abstract public function startNavigationDevice();
   abstract public function stopNavigationDevice();
...
}
```

A class is abstract, if at least one of its methods is abstract. When this is the case, the keyword abstract should be placed in front of the class name. The methods are abstract because all their implementations are missing – they do not feature any method bodies.

At this point, the class can not be used any more. As soon as you try to create an instance of a Cabriolet, you get an error message about the class car immediately:

Fatal error: Class Car contains 1 abstract method and must therefore be dec

If you enter the keyword abstract in front of the class Car, you get another error — this time in relation to the class Cabriolet:

Fatal error: Class Cabriolet contains 1 abstract method and must therefore

Our only option left is to *concretise* the abstract methods by adding a method body, even if it remains empty. We will do this in class Cabriolet as follows:

```
class Cabriolet {
...
  public function startNavigationDevice() {
  }
  public function stopNavigationDevice() {
  }
}
```

}

The purpose of abstract classes is their implementation is postponed but we already know their method names and method signatures when we create the class and we can work with them.

#### 2.5. Interfaces

The methods which a class must consist of can be defined by an *Interface*. In this connection only method signatures are implemented and method bodies and especially properties are not part of the Interface definition. Therefore, an Interface of a class is similar to a class, which only consists of abstract methods. We can not use properties but constants.

We sill store the guidance device in such an Interface to separate the code and also to use the Interface in other car types later, without writing redundant code. Despite the fact that methods of an Interface are abstract, the keyword abstract must not be used.

```
interface NavigationDevice {
   public function startNavigationDevice();
   public function stopNavigationDevice();
}
```

An Interface always starts with the keyword interface. The terminology "implementation of an Interface" is used, rather than "derivation of an Interface" as explained before. The obligation to concretise every method later remains. In addition, multiple Interfaces can be applied at the same time (Interface names separated by commas).

```
class Car implements NavigationDevice {
    ...
}
class Car2 implements NavigationDevice, \TYPO3\CMS\Core\SingletonInterface {
    ...
}
```

The bottom line is we can implement multiple classes at once but we can only derive (extend) from one class.

# 2.6. Visibility: Public and Protected

We can define, how to access methods and properties from the "outside". This means both the main program and another class, instance or object.

All methods and properties have been declared as *public* so far. This allows access to the method or property by another class as well as by the main program.

If the keyword protected is used instead of public, only the class to which the method or property belongs and its derived methods and properties can access it.

The main program does not have this access though. This circumstance is called *encapsulation* of data.

```
class Car {
    ...
    protected $colour;
    ...
}
```

If you try to access the property \$colour from the outside, an error occurs:

```
$\text{sbmw} = new Cabriolet('BMW', 'blue');
$\text{bmw->colour} = 'red';

// Result:
Fatal error: Cannot access protected property Cabriolet::$colour
```

It's not possible to access the colour from the outside, which makes sense because the colour of a car can not be changed easily. However you can drive to a garage and get your car painted a different colour so there must be a way to access it somehow.

#### Visibilities in Extbase & Fluid

All properties in Extbase & Fluid are protected and all methods are public (except really internal methods).

#### 2.6.1. Getter and Setter

We just learnt that visibilities aim to control the access to the code. In order to allow access to protected properties, we have to develop specific methods, which will allow this. These methods are called *getter* (get, because they allow read access) and *setter* (set, because they allow write access). As per convention, the names of these methods start with get, respectively set and the property names are stated in UpperCamelCase.

```
class Car {
    ...
    protected $colour;
    ...
    public function getColour() {
        return $this->colour;
    }
    public function setColour($colour) {
        $this->colour = $colour;
    }
    ...
}

$bmw = new Cabriolet('BMW', 'blue');
$bmw->setColour('red');
```

# 2.7. Type Hints

The source code can be reduced even further by using *Type Hints*. As an example, the software should provide a method rent() to allow hiring the car. The method should ensure, that the vehicle is really a car.

```
public function rent($vehicle) {
   if ($vehicle instanceof Car) {
      // We made sure, the car can be hired now
   }
}
```

It's possible to cut this short by using a type hint. The type of the parameter is defined by adding it in front of the variable, separated by a space. This can be used with class names as well as interfaces.

```
public function rent(Car $vehicle) {
    ...
}
```

Datatypes array and class names are valid type hints but standard types such as integer, string or boolean are not.

There is another difference between both methods, the latter shows an error message if the call of the method violates the type hint:

Catchable fatal error: Argument 1 passed to Book\Extbase\Code\Cabriolet::ren

## 2.8. Static Calls

All examples instantiated objects from classes so far. This is reasonable because we do not know how the object will behave exactly.

If the object's behaviour is the same every time, it would be unwise to instantiate an object each time. It would be convenient to have a static access to the class.

Consider a price list as an example, we can expect the same result for every input parameter, this is classic example of a static call:

```
class PriceList {
  const DATE = '2013';
  static public function getPrice(Car $car) {
    if ($car->producer == 'BMW') {
        return '100 EUR';
    }
    if ($car->producer == 'Audi') {
        return '95 EUR';
    }
}

$bmw = new Cabriolet('BMW', 'red');
echo 'Price list of: '. PriceList::DATE . '<br>;
echo 'The car costs: '. PriceList::getPrice($bmw) . ' per day!';

// Result
Price list of: 2013
The car costs: 100 EUR per day!
```

We are required to add the keyword static to all functions.

# 2.9. Namespaces

Extbase uses namespaces since version TYPO3 CMS 6.0 – just as the CMS itself.

Namespaces are useful when there is the risk that two classes could have the same name. In order to tackle this risk, long and complicated class names were used in Extbase prior version 4.7, e.g. Tx\_Extbase\_Validation\_Validator\_AbstractValidator. At the time, the class name indicated where to find the file of the class in the system (we will come back to this later).

A namespace is set by the keyword namespace.

```
namespace Book\Extbase\Code;

$bmw = new Car('BMW', 'red');
print_r($bmw);

// Results in the following output:

Book\Extbase\Code\Car Object
(
     [producer] => BMW
     [colour] => red
     [milage] => 0
     [motorStarted] => )
```

Whenever a class is used, the namespace will be "added" automatically, which results in a *fully qualified class name* (FQCN).

PHP relinquishes this addition, when the class name starts with a backslash \ (this labels the class name as "absolute"). In this case, PHP assumes that the class name is already fully qualified.

In order to cut another (fully qualified) name short, we can use the keyword use as follows:

```
namespace Book\Extbase\Code;
use Vehicle\Motor\FourWheels;
class Car extends FourWheels {
    ...
}
```

In this case, the fully qualified name Vehicle\Motor\FourWheel will be used instead of the namespace. Therefore, use acts as a kind of alias. The last element of the namespace

referenced by use is used as the name (here: FourWheel), unless a different name has been specified by using the keyword as:

```
namespace Book\Extbase\Code;
use Vehicle\Motor\FourWheels as FW;
class Car extends FW {
    ...
}
```

# 2.10. Important Design Patterns

In software development, you will face design challenges sooner or later. Solutions for specific challenges are often very similar and *design patterns* have been established in order to tackle some of these.

More than 80 different design patterns have proven themselves but only a fraction of those are used in modern software design today.

The following three design patterns are often used in Extbase & Fluid, which we will explain in the following sections in more detail:

- Singleton
- Prototype
- Dependency Injection

#### 2.10.1. Singleton

If we use the car manufacturer example discussed earlier and add an employee who counts the completed vehicles at the end of the production line (in terms of software development, this employee is an "object"). One employee (or object) would be required for each conveyor and assuming, the number of those objects is known, we can ask each one of them for the number of vehicles counted and sum these figures up in order to get the total number of completed vehicles.

However it would be much easier, if – when such as an object is created – a check would be executed, if an object of this class already exists and if it does, this would be used instead of creating a new one. Otherwise, a new object is being created. This ensures, that only one instance of an object exists at runtime.

This would result in more work for the employee because they have to hop from one conveyor to the next – but we only need to ask them for the total number of completed vehicles at the end of the day.

In Extbase a class of type Singleton has to implement the interface \TYPO3\CMS\Core\SingletonInterface as follows:

```
class Object implements \TYPO3\CMS\Core\SingletonInterface {
}
The interface remains empty:
namespace TYPO3\CMS\Core;
interface SingletonInterface {
}
```

In order to get an instance of class object, a specific function such as makeInstance() must be used rather than new:

```
$obj = \TYPO3\CMS\Core\Utility\GeneralUtility::makeInstance('Object');
```

This method checks whether the object matches the design pattern Singleton. In this case, the method uses a kind of register to determine, if an instance of the class already exists and return this. If no instance exists yet, a new class is instantiated (by using instantiateClass()) and the instance returned.

The method makeInstance() is defined as follows:

```
static public function makeInstance($className) {
   if (!is_string($className) || empty($className)) {
      throw new \InvalidArgumentException('$className must be a non empty
   }
```

```
$finalClassName = self::getClassName($className);
   // Return singleton instance if it is already registered
   if (isset(self::$singletonInstances[$finalClassName])) {
      return self::$singletonInstances[$finalClassName];
   // Return instance if it has been injected by addInstance()
   if (
      isset(self::$nonSingletonInstances[$finalClassName])
      && !empty(self::$nonSingletonInstances[$finalClassName])
   ) {
      return array_shift(self::$nonSingletonInstances[$finalClassName]);
   // Create new instance and call constructor with parameters
   $instance = static::instantiateClass($finalClassName, func_get_args())
   // Create alias if not present
   $alias = \TYP03\CMS\Core\Core\ClassLoader::getAliasForClassName($final
   if ($finalClassName !== $alias && !class_exists($alias, FALSE)) {
      class_alias($finalClassName, $alias);
   // Register new singleton instance
   if ($instance instanceof \TYP03\CMS\Core\SingletonInterface) {
      self::$singletonInstances[$finalClassName] = $instance;
   }
   return $instance;
}
protected static function instantiateClass($className, $arguments) {
   switch (count($arguments)) {
      case 1:
         $instance = new $className();
         break;
   . . .
```

Extbase uses a special method instead of makeInstance() because *Dependency Injection* (see below) is used in addition to the Singleton concept.

Z.IO.Z. I TOTOTYPE

Prototype is the counterpart of Singleton to a certain extent and ensures, that a new instance is always created, whenever a new object is requested. Extbase treats a class as a prototype by default, if it has not been "marked" as a SingletonInterface.

#### 2.10.3. Dependency Injection

Dependency Injection (DI) is a software design pattern which aims to simplify the resolution of dependencies of an object. It uses inversion of control in order to free an object from unnecessary connections, which are only required to resolve its dependencies but not for its main purpose. The responsibility of resolving the dependencies are transferred from the object to the framework (here: Extbase).

A typical example in Extbase would be a *repository* in a controller, which is often required. If you would instantiate the repository manually every time and change its implementation at one point in the future, you would have to review your entire code and update it.

Dependency Injection uses the opposite approach by telling the framework, which class you need and the framework searches for an appropriate implementation and "returns" this. The benefit is that you could for example return a different implementation globally by simply updating the configuration rather than each line of code, which refers to the implementation.

There are two types of DI in Extbase: *Constructor DI* and *Setter DI*. With the latter, you can choose between using the annotation @inject (see Section 2.11) and using your own injection method (which must start with inject).

The first option is recommended and looks like this:

```
*
    * @var \Lobacher\Simpleblog\Domain\Repository\BlogRepository
    */
protected $blogRepository;

public function __construct(\Lobacher\Simpleblog\Domain\Repository\BlogRepos
    $this->blogRepository = $blogRepository;
}
```

The last example is somewhat tricky because you would usually get an error message due to the fact, that no parameters are passed to the Constructor when the object is being created. However Extbase takes care of generating the correct parameter and passes it to the object automatically based on the annotation and the type hint given.

## 2.11. Annotations

Annotations are meta information, which are used for methods, properties and classes. They have their own syntax and are parsed by a special Reflection-API. At this juncture, the code (in particular the annotations) are analysed and new, executable code is generated, which reacts on the logic stated in the annotations. This implements additional functionality to the code.

Annotations are part of the comments, which always start with /\*\*. The annotation itself starts with the @-character:

```
/**
  * blogRepository
  *
  * @var \Lobacher\Simpleblog\Domain\Repository\BlogRepository
  * @inject
  */
protected $blogRepository;
```

In this example, a Blog repository is determined and assigned to variable \$blogRepository by using Dependency Injection. In order to achieve this, the code will be reflected (parsed and analysed), written to a new location (e.g. cache) as required and then executed.

Thus annotations are essential for the sequence of the program and must not be left out or removed by PHP or any other software or library such as an PHP accelerator. See chapter <a href="Chapter 4">Chapter 4</a> for further details.

<sup>[11]</sup> http://docs.typo3.org/TYPO3/CodingGuidelinesReference/

## Chapter 3. Domain Driven Design

The design and development of software is always a creative process, where you are looking for smart solutions to tackle challenges.

The first action in this process should be a clear definition of the requirements. If this is incomplete or incorrect, misunderstandings occur, which inevitably result in a situation where the software does not meet all of the client's expectations.

Therefore, it is essential to work closely with your client and fully understand their "problems". In the domain driven design concept, the subject area (the sphere of your client's business activities) is called *domain*.

The domain stands in the centre of the software design. The term *Domain Driven Design* was coined by Eric Evans in his book "Domain Driven Design: Tackling Complexity in the Heart of Software", which is already 10 years old.

A different understanding of domain-specific concepts seems to be the main reason for discordances between user (clients) and application developer (service provider).

DDD (Domain Driven Design) is based on two important assumptions:

- The software design's main focus should be on the core domain and domain logic.
- Complex designs should be based on a model of the domain.

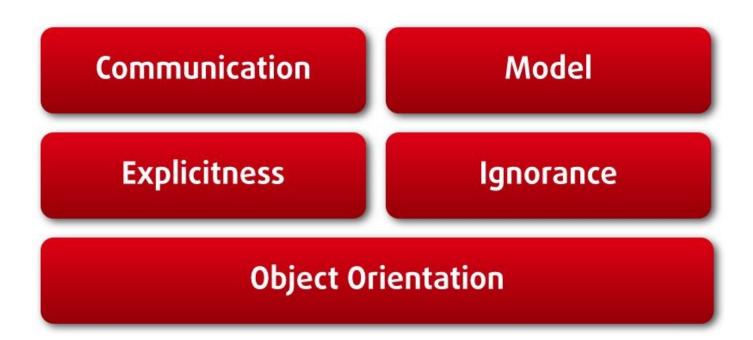
This ensures that implicit relations (which often cause communication problems) become explicit.

## 3.1. Infrastructure Ignorance

DDD concentrates on the client's domain, whereby other aspects can take a back seat or can be ignored, for example the infrastructure.

Figure 3.1. The concept of Domain Driven Design

## DOMAIN DRIVEN DESIGN

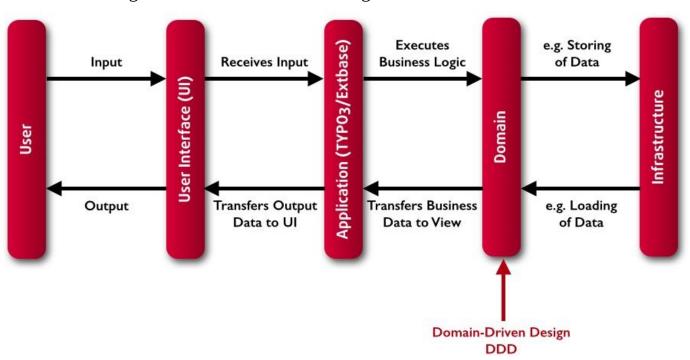


In this context, the "infrastructure" could be templating, input, output, persistence, cookies, AJAX and so on, which has no direct relationship to the problem. We will have to solve these issues too but not as part of DDD. The framework Extbase (which is based on DDD) will take care of many of these tasks for us later. We just have to implement the remaining components.

This is why Extbase does not provide a native solution for an image upload functionality, AJAX handler, etc. These are elements, which have to be implemented in the code using PHP. On the other hand, Extbase enables us to implement the model considerably quicker and in a better quality.

Figure 3.2 visualises, where exactly the DDD sits in a program flow.

Figure 3.2. Domain Driven Design in a vertical architecture



## 3.2. The Domain Model

A central requirement of DDD dictates that the design of the software is to be made through a model. A model is basically a description of the reality, simplified and focussed on specific purposes. This means that the model represents a plan of objects (and properties) included and their relations to each other. There are no strict rules for a model development but the following guidelines should be taken into account:

- Modelling is the most important process of the entire development and requires a great deal of thought.
- The modelling process should be a collaboration between the developer, the domain expert (the client) and the service provider (e.g. project leader or consultant).
- "Proxy-experts" should not take part in the modelling process but actual domain experts should. A proxy-expert could be a marketing manager who does not know the products in detail for which the software is built but gained their knowledge from a domain expert.
- Modelling is an agile and interactive process. This means that the process does not end at one point necessarily but can be picked up and continued during the project's lifetime. Due to the fact that the client is an important part of this process, they must contribute the time required.
- The modelling process should be conducted in a way where no technical or intellectual obstacles arise. Therefore no electronic devices and modelling languages should be used at all. A paper and a pencil are the perfect tools.
- The result of the modelling process is a model, that every stakeholder understands straight away.
- The model shows all objects, their properties and methods as well as the relations between these objects.

## 3.2.1. Ubiquitous Language

A *ubiquitous language* (UL) is a central element to ensure that everyone speaks the same language during the modelling process. Assumed simple or clear terms are quite often misunderstood by team members. Thus it is mandatory that everyone speaks the same language. The focus is on objects, properties, methods and relations used in the domain. Later we will learn that every directory, file and class name follows this principle.

UL leads to the model, which leads to the implementation. In case of a change or adjustment in one of these phases, the other two must be amended accordingly.

As a basic principle, the process must use the language of the domain and as a result of that, creates the basis of the UL. A system for pharmacists should likely use Latin. A software for a Bavarian farmer could even be in Bavarian German, preconditioned, all stakeholders understand the language.

In the past, it was generally agreed that code must be written in English. With DDD, code must be readable by the client as well as the service provider, which means that the language of the domain is the decisive language. In addition, the code is developed to tackle the problem of the client, not the problem of a developer who does not know the domain's language.

#### **Pragmatic Approach**

Some developers rightly fear to write their code in Bavarian German. For example, the argument that PHP possibly has issues with Arabic script is also valid. A pragmatic and proven compromise would be that the communication with the domain expert uses the main language but developers use English when communicating with each other.

<u>Figure 3.2</u> shows a possible, simplified outcome of this step: a glossary.

Table 3.1. Ubiquitous Language Glossary

Term	German	Description	Important for model
Order	Bestellung	sum of positions	yes
Row	Posten	unit (consists of product, amount and price)	yes
Warehouse	Lager	location where products are stored (limited capacity)	no
Product	Produkt	physical or virtual article	yes
Invoice	Rechnung	detailed list of ordered products	yes

English, but stakeholder have agreed on using German as the modelling language (e.g.

because the organisation is mainly located in Germany).

## 3.2.2. Building Blocks of DDD

At this point, we have the vocabulary to develop the model but the building blocks are still missing. Not too many of these building blocks exist, relevant for Extbase.

**Entity** Factory Value Service **Object**  $\mathsf{D}\mathsf{D}\mathsf{D}$ MVC Repository Aggregate Relation

Figure 3.3. Building blocks of DDD

#### **Entity**

An *Entity* is a domain object with a global and consistent identity. This could be an unambiguous assignment of a person for example. In order to get the assignment, a unique ID or a combination of multiple fields is required. With the key, the object can be addressed clearly without ambiguity.

This is comparable with databases where a data set is determined by its UID, UUID or a combination of keys. A marriage for example, changes "properties" (e.g. last name or address) but the person remains the same. The passport number or the fingerprint determine the identity.

In order to change an Entity, the system has to find it first, then update it and then store it again.

#### Value Object

In contrast to an Entity, this domain object does not feature a global identity but is defined by the sum of the properties.

Entities are addressed by WHERE uid=xy for example, whereas Value Objects queried by using WHERE name="red" AND hex="#C00". In this case, Extbase reads the UID of the first data set found and internally uses this for further operations.

Changing properties means changing the object so that the object would not be the same any more. A colour could be a *Value Object* for example. If it had the name red and the colour code #c00, you could not simply change the name to blue without meaning a new or different colour. Therefore Value Objects are immutable (not changeable).

When a Value Object is to be changed, it will be discarded and a new one with the new properties is created. In this case, a relation, which possibly exists, is discarded, too.

In general, a Value Object should not have too many properties. From a technical point of view, an index should be stored across columns and this index can hold 1024 bytes maximum, which would already exceed 4 fields of type varchar(255).

#### Service

While Entities and Value Objects are fundamental components of DDD, objects are required to communicate with each other. This falls in the responsibility of *Services* (e.g. as service classes), which process Entities and Value Objects as their input and/or output. Typical examples are the distance between two address objects or a money transfer between two account objects.

#### **Factory**

*Factories* allow the creation of domain objects in decentralised specific factory objects. This is useful if either the creation is complex (and requires associations for example, which are not required by the domain object) or the specific creation of the domain object needs to be replaced at run time.

Regarding our car object, a Factory could instantiate four wheel objects, link them with a car object and return them later.

#### Repository

Due to the fact that technical details about the persistence (storage of data for a long period of time) must not occur in the UL and additionally, DDD eludes everything about the infrastructure, databases or any similar storage mechanisms do not exist in DDD.

Therefore, so-called *Repositories* have been introduced. A Repository is a kind of black box that makes objects persistent and allows them to search for objects.

A Repository is always assigned to an object, which means, a car Repository finds cars, a steering wheel Repository finds steering wheels – although, both are stored in the same database from a technical perspective.

Basically, a steering wheel could be found via the car Repository (and vice versa) but only if a relationship between both exists. Furthermore, the object that is assigned to the Repository has to be used.

You could say that your own Repository always allows an independent access to the corresponding object. If a different Repository is used, a relation to the object, which you are looking for, must exist in order to find it.

#### Aggregate

An *Aggregate* acts as an access control point. Imagine a nightclub, where all the objects inside such as the dance floor, spirituous beverages or spotlights are protected from the outside. In theory, it would be possible to "access" the beverages (object) but the physical wall of the property aggregates the access. Only one spot allows us to penetrate this barrier, the entrance, which is guarded by a bouncer, who can grant access or not. In this case, the bouncer is called *Aggregate Root*.

From a technical point of view, this means for Extbase that all objects, which are also Aggregate Roots, there must be a Repository and a Controller (including appropriate Actions).

#### Relation

A *Relation* builds a connection between two objects. The following four types of Relations exist in Extbase:

1:1

The 1:1 relation indicates, that for one object, exactly one other object exists. For example, a website owner should only operate one Blog by definition and every Blog should have one operator only.

1:n
The 1:n relation indicates, that for one object, an arbitrary number of other objects exists. A Blog could have a number of entries but an entry belongs to one Blog only.

The n:1 relation indicates, that an arbitrary number of objects exists for exactly one object. A Blog post for example has one author only but an author could have written an arbitrary number of posts.

#### m:n

The m:n relation indicates, that an arbitrary number of objects can have a relation to an arbitrary number of other objects. A Blog post could have an arbitrary number of tags but tags can also be assigned to an arbitrary number of posts.

#### **MVC**

Domain-Driven Design requires a *Layered Architecture*, which is implemented in Extbase by a MVC framework. MVC stands for:

#### Model

Business logic and business data. Strictly speaking, this layer should be called *domain*.

#### View

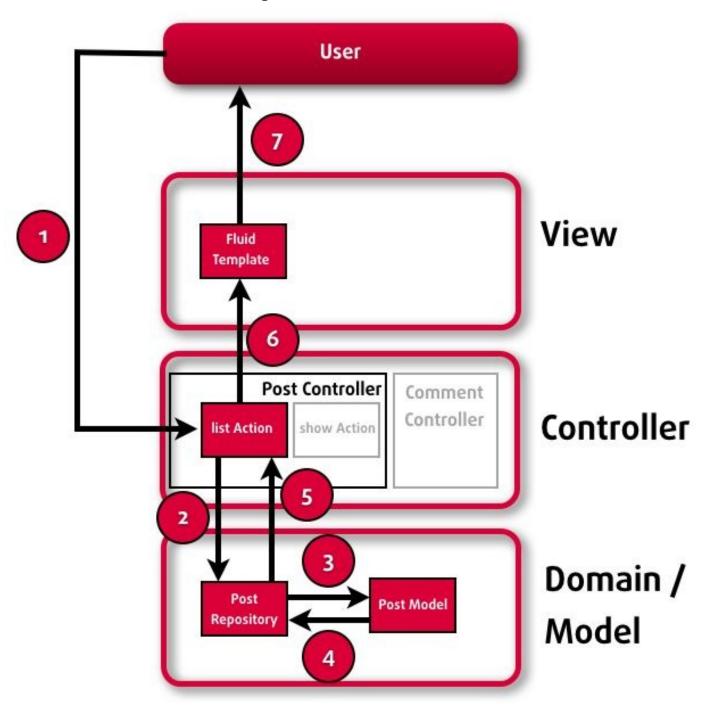
In Extbase, the view (visual appearance or template layer) is implemented by using templates and the underlying templating engine Fluid. Although other views such as Smarty, plain text, XML, JSON, etc. can be used.

#### Controller

Every request executes the controller first of all. Extbase uses a *slim controller* concept. This means that this component should only contain logic to process the request and control the application – no business logic (model) and no view logic (view) if practical. The controller is diverted into *actions*, which take care of the controlling tasks.

But what does a typical request in Extbase look like?

Figure 3.4. MVC in Extbase



- 1. First, the user triggers a request, which arrives at the Extbase system. In this case, the user accesses a list of all posts of a Blog. Thus the request hits the *list Action* of the Post Controller.
- 2. Now the Action queries the domain and accesses the appropriate Post Repository.
- 3. The Repository passes the data to the domain model and executes any business logics if applicable.
- 4. The data (technically speaking the QueryResult object only, which is a huge SQL object) is returned to the Repository.
- 5. The Repository passes the data on to the list Action.
- 6. ...and further to the View, which takes care of the display.
- 7. Finally, the complete rendered HTML is transferred to the user.

## 3.3. Structuring DDD

How can the model be kept "clean" respectively and how should it be structured properly? This is particularly important when different developers are working on the domain and/or the domain model become significantly large.

The following concepts exist:

- Bounded Context
- Context Maps
- Core Domain
- Shared Kernel

### 3.3.1. Bounded Context

The Bounded Context (BC) describes the boundaries of the domain in relation to:

- implementation details
- intended purpose
- team classification

A *Context* is initially a specific area of accountability. Assuming this is strictly separated from other areas, you get a *Bounded Context*, a defined environment of a domain.

Let's use an e-commerce shop to illustrate the principle: a product in a shopping cart has a specific context. Certain attributes are important, such as the image, headline, short description. When you access the product in the detail view, further properties appear: a video, 3D images, reviews, etc. As soon as the shipping is calculated, other attributes become relevant, e.g. size, weight, shipping location. The context changes depending on the task.

Almost every non-trivial domain or application uses multiple models. The more important it becomes to draw boundaries where each single model has its own structure and purpose. It should be clear at all times, which problem you want to solve, where the boundaries are and how the components communicate with each other. Eric Evans stated:

A "Bounded Context" delimits the applicability of a particular model so that team members have a clear and shared understanding of what has to be consistent and how it relates to other contexts. Within that context, work to keep the model logically unified, but do not worry about applicability outside those bounds. In other contexts, other models apply, with differences in terminology, concepts and rules, and different dialects of the "Ubiquitous Language". By drawing an explicit boundary, you can keep the model pure, and therefore potent, where it is applicable. At the same time you avoid confusion when shifting your attention to other "Contexts". Integration across the boundaries necessarily will involve some translation, which you can analyze explicitly.

— Eric Evans Domain Driven Design: Tackling Complexity in the Heart of Software

Every BC includes at least one domain model with a number properties. We will see an example of a Bounded Context in <a href="Chapter 17">Chapter 17</a>.

## 3.3.2. Context Map

*Context Maps* describe the boundaries and interfaces of the Bounded Context as a general plan – from a bird's eye view to some extent.

This prevents crossing the frontiers of the Bounded Context.

Context Maps clarifies the models that are used at which place in the system. In addition to that, Context Maps provide an overview of all models, their boundaries and interfaces. As a consequence, contexts do not grow into other context areas and the communication between contexts happen through well-defined interfaces.

## 3.3.3. Core Domain

Every system is divided into three areas:

#### Core Domain

This is the most valuable part of the domain model – the part that is of most benefit and business value. Other parts of the domain model aim to support the core domain and expand it with less important functionality. During the modelling, great attention should be paid to the code domain and the best developers should be aware of this.

#### Generic Subdomains

These implement generic functionality such as the handling of time zones.

#### **Supporting Domains**

Support domains belong to the circumference of the use case and support the core domain. Without this functionality, the main business is still possible.

For an insurance company, this could be mapped as follows:

Core Domain
insurance
Supporting Domain
client's portfolio
Generic Domain
time sheet of the insurance agent

J.J.T. Sharea Reflict

The *Shared Kernel* is a part of the core domain, which is used by various components across the system. This is useful, if components are only loosely connected with each other and the project is too large to be handled by one team. The shared Kernel is developed by all project teams who intend to use it. This requires appropriate coordination and integration efforts. Therefore a Shared Kernel can be understood as the intersecting set of all Bounded Contexts.

## Chapter 4. Overview of Extbase

We will start with a tour through the simple extension efempty, in order to gain an overview of the Extbase and Fluid processes happening in the background.

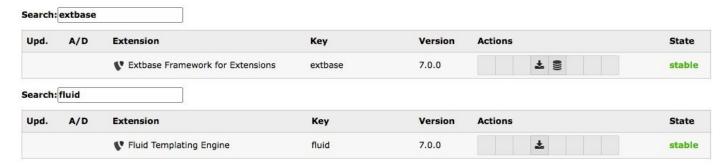
## 4.1. Installation of Extbase & Fluid

Since TYPO3 CMS version 6.0, the extensions Extbase and Fluid are an inherent part of TYPO3 as system extensions, which can not be uninstalled. This is hardly surprising because more and more system extensions are based on Extbase and Fluid.

However you should always ensure that these packages are installed correctly.

Firstly, go to the *Extension Manager* and check that both extensions are installed in their latest version. If TYPO3 CMS 6.2 LTS is used, Extbase and Fluid show the version number 6.2.0 as well. In TYPO3 7.0.0, Extbase and Fluid show version 7.0.0 accordingly, etc.

Figure 4.1. Extbase and Fluid in TYPO3's Extension Manager



Secondly, check if annotations remain and have not been removed from the source code (e.g. because they are treated as comments). Go to module  $SYSTEM \rightarrow Reports$  and select  $Status\ Report$  from the dropdown box at the top. There should be two green checks and no warnings/errors in section extbase (if you see  $DBAL\ Extension$  only and no other checks, that should be fine).

Figure 4.2. Extbase Reports



### 4.1.1. Preserve PHP Doc Comments

If TYPO3 reports an issue with PHP Doc Comments (red error message), you will have to fix this problem before continuing.

For a production system it is often recommended to use a PHP Opcode Cache such as eAccelerator. These add-ons cache PHP scripts in their compiled state and significantly increase their performance. By default, eAccelerator does not store comments in PHP scripts to the cached files.

As explained before, Extbase requires these comments for important control information and therefore comments must be preserved by eAccelerator. This can be done by using the configuration option --witheaccelerator-doc-comment-inclusion.

Below is the complete installation of eAccelerator:

- Download the source code of eAccelerator, extract the archive and change to the directory.
- Execute the command phpize to tune eAccelerator's source code to your specific PHP version.
- Prepare compiling the code and tell eAccelerator to preserve comments by using the following command and paremeter: ./configure --witheaccelerator-doc-comment-inclusion.
- Now you can compile eAccelerator by executing the command make
- Finally, install eAccelerator by executing the command make install, which requires root privileges.

You may need to adjust the configuration of PHP to load eAccelerator.

## 4.2. Installation of Extension efempty

The extension efempty has been developed for didactic purposes and contains a minimal extension which enables developers to become acquainted with Extbase and Fluid. The extension can also be used as a foundation for your own, more complex developments by simply adjusting the PHP files.

Go to the Extension Manager and install the extension efempty. Make sure you are using the latest version from the TER list and at least version 1.1.1. Earlier versions are not optimised for TYPO3 CMS 6.0 or higher and could cause problems.

Figure 4.3. Extension efempty in TYPO3's Extension Manager

# Installed Extensions Search: efempty Upd. A/D Extension Key Version Actions State

efempty

In the next step, we will place the extension on a page. Go to  $WEB \rightarrow Page$  and add a content element of type "General Plugin" (tab Plugins) to columns Normal. Select the plugin Empty Extbase/Fluid Container from the dropdown box in tab Plug-In.

Figure 4.4. Select the plugin

#### Edit Page Content on page "TYPO3 7.0 CMS"

[+] An empty container to play with Extbase and Fluid



Assuming that you are using a pre-configured system, you can already see the content in the frontend. Otherwise you will have to create a TypoScript template. Go to module <code>Template</code>, select <code>Info/Modify</code> from the dropdown box at the top and click the button to create a template for a new site. Following the link to <code>edit</code> the <code>whole</code> template <code>record</code> and enter the following code into the Setup field:

```
page = PAGE
page.10 < styles.content.get</pre>
```

Now switch to tab Includes and choose CSS Styled Content (css\_styled\_content) from Available Items (right) under the Include static (from extensions) section. The item appears in the left field.

Finally, save the template record by using the *Save and close document* icon at the top (disk with X). When accessing the frontend, you should see a page similar to <u>Figure 4.5</u>.

Figure 4.5. Output of efempty

## Welcome to the efempty extension!

Hello World 1!

Hello World 2!

Hello World 3!

Hello World 4!

- Hello World 5! Nr. 1
- Hello World 5! Nr. 2
- Hello World 5! Nr. 3

Example link to action "show"

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## 4.3. Tour Through Extension efempty

The following sections describe in detail what happens in the background when Extbase, Fluid and also TYPO3 CMS generates this output.

## 4.3.1. Files ext\_emconf.php and ext\_icon.gif

The file ext\_emconf.php contains the configuration of the extension. You will find a complete reference of all configuration options in the appendix.

```
<?php
/*******************
 * Extension Manager/Repository config file for ext "efempty".
 * Auto generated 18-01-2015 09:01
 * Manual updates:
 * Only the data in the array - everything else is removed by next
 * writing. "version" and "dependencies" must not be touched!
 **********************
EM_CONF[S_EXTKEY] = array (
        title' => 'An empty container to play with Extbase and Fluid',
        'description' => 'This extension just contains a Controller (Start)
        'category' => 'plugin',
        'shy' => 0,
        'version' => '1.2.0',
        'dependencies' => '',
        'conflicts' => '',
'priority' => '',
        'loadOrder' => '',
        'module' => '',
        'state' => 'stable',
        'uploadfolder' => 0,
        'createDirs' => '',
        'modify_tables' => '',
        'clearcacheonload' => 0,
        'lockType' => '',
        'author' => 'Patrick Lobacher',
        'author_email' => 'patrick@lobacher.de',
        'author_company' => 'LOBACHER.',
        'CGLcompliance' => NULL,
        'CGLcompliance_note' => NULL,
        'constraints' =>
       array (
               'depends' =>
               array (
                       'php' => '5.3.7-0.0.0',
                       'typo3' => '6.0.0-7.9.99',
               'conflicts' =>
               array (
               'suggests' =>
               array (
               ),
       ),
);
```

Some of the information from this file (e.g. title, description, version, etc.) is visible in the TER (when you are searching for this extension) as well as in TYPO3's Extension Manager. This also includes the logo (file: ext\_icon.gif).

When clicking on *Install*, a directory efempty is created under typo3conf/ext/ and the extension files are copied into this. Afterwards the extension key efempty is written to the file typo3conf/PackageState.php (key: packages).

```
return array (
    'packages' =>
    array (
        ...
    'efempty' =>
    array (
        'state' => 'active',
        'packagePath' => 'typo3conf/ext/efempty/',
        'classesPath' => 'Classes/',
      ),
      ...
    ),
    'version' => 4,
)
    ?>
```

At this point, the extension has been successfully installed and is ready to use as a content element on a page.

### 4.3.2. File ext\_tables.php

In order to allow the extension to be added to a page, file ext\_tables.php is analysed:

```
<?php
if (!defined('TYP03_MODE')) {
    die ('Access denied.');
}

\TYP03\CMS\Extbase\Utility\ExtensionUtility::registerPlugin(
    'Lobacher.' . $_EXTKEY,
    'Showcase',
    'Empty Extbase/Fluid Container'
);
?>
```

Initially, a check is conducted to see if the file is executed directly. In this case, the script is terminated immediately.

Then, the first Extbase-API-function is called. Class \TYPO3\CMS\Extbase\Utility\ExtensionUtility also describes the location in the file system:

- The first two elements represent the vendor name. The TYPO3 project is allowed to use two elements (\TYPO3\CMS) extension developers may only use one element.
- The third element represents the extension name in this instance: Extbase. TYPO3 searches for the extension key in directory typo3conf/ext/ first, then in typo3/ext/ and finally in typo3/sysext/, where it discovers the system extension Extbase.
- At that point a folder structure under extbase exists. Due to the fact that in Extbase all classes are stored inside the directory Classes, this can be left out. The directory Utility is consequentially accessible as typo3/sysext/extbase/Classes/Utility.
- If further paths would be stated, they would appear as additional elements. An exception is the last element: ExtensionUtility. This element defines the class file with .php appended (ExtensionUtility.php).
- This file contains a PHP class called ExtensionUtility.

The static function registerPlugin is called in this class with the following parameters:

```
'Pluswerk.' .$_EXTKEY
```

The vendor name gets appended by the extension key efempty, which in theory would manage multiple extension keys in one instance (however this is not possible at this point in time due to the restrictions of TYPO3 CMS).

#### Showcase

Euphonic names such as pi1, pi2 or pi3 have been used in pre-Extbase extensions. Now, arbitrary names can be used. This name acts as a plugin key, which we will use later on.

```
Empty Extbase/Fluid Container
```

This description is shown in the list of available plugins when an extension is added

as a content element. It is also possible to link to a language file (XLIFF) in order to achieve multi-language support.

The appropriate section in file typo3\sysext\extbase\Classes\Utility\ExtensionUtility.php as follows: <?php namespace TYP03\CMS\Extbase\Utility; class ExtensionUtility { /\*\* \* Register an Extbase PlugIn into backend's list of plugins \* FOR USE IN ext\_tables.php FILES \* @param string \$extensionName The extension name (in UpperCamelCase) or \* @param string \$pluginName must be a unique id for your plugin in Upper \* @param string \$pluginTitle is a speaking title of the plugin that will \* @param string \$pluginIconPathAndFilename is a path to an icon file (re \* @throws \InvalidArgumentException \* @return void \*/ static public function registerPlugin( \$extensionName, \$pluginName, \$pluginTitle,

This method allows for a fourth parameter. This is the icon of the plugin. Without this parameter, the plugin uses the icon on the extension ext\_icon.gif.

### Multiple plugins in one extension

) {

\$pluginIconPathAndFilename = NULL

A plugin is ultimately a unit of functions that belong together. In an online shop, this could be a shopping cart, a product view and a product list. This can be achieved by developing three plugins as one extension. Simply add multiple register Plugin statements one after another but ensure that the plugin key is unique across them.

## 4.3.3. ext\_localconf.php

While the file ext\_tables.php is responsible for integrating the plugin as a content element in the backend, the file ext\_localconf.php ensures that the plugin can be accessed in the frontend.

As before, a static function in class ExtensionUtility is called—this time the method configurePlugin, which *configures* the plugin:

```
'Pluswerk.' . $_EXTKEY
```

The vendor name gets appended by the extension key as before. 'Showcase'

This is the plugin name, which must match the name stated in file ext\_tables.php. First Array

This array stores line-by-line the controllers (here: Start) as associative keys and available actions as comma-separated values (here: index and show). Only these combinations are valid. In the case that an action is called, which is not listed in this array, it falls back to the default controller action. In our example the first controller (Start) and the first action in the list (index). The same happens if no controller-action-combination has been used in the request (this was the case when we accessed the frontend above).

#### **Second Array**

Another array with the same structure can be stated as a second array. The combinations included here are not cached when the content gets rendered. Therefore, this array is always a subset of the first one. During development, it is recommended to keep both arrays the same in order to prevent caching problems.

The appropriate section in file

typo3\sysext\extbase\Classes\Utility\ExtensionUtility.php as follows:

```
namespace TYP03\CMS\Extbase\Utility;
class ExtensionUtility {
   /**
     * Add auto-generated TypoScript to configure the Extbase Dispatcher.
         * When adding a frontend plugin you will have to add both an entry
         * of tt_content table AND to the TypoScript template which must ini
          Since the static template with uid 43 is the "content.default" an
         * used for rendering the content elements it's very useful to have
         * adding the necessary TypoScript for calling the appropriate contr
         * It will also work for the extension "css_styled_content"
         * FOR USE IN ext_localconf.php FILES
         * Usage: 2
         * @param string $extensionName The extension name (in UpperCamelCas
         * @param string $pluginName must be a unique id for your plugin in
         * @param array $controllerActions is an array of allowed combinatio
         * @param array $nonCacheableControllerActions is an optional array
         * @param string $pluginType either \TYP03\CMS\Extbase\Utility\Exten
           @throws \InvalidArgumentException
         * @return void
        static public function configurePlugin(
              $extensionName,
              $pluginName,
              array $controllerActions,
              array $nonCacheableControllerActions = array(),
              $pluginType = self::PLUGIN_TYPE_PLUGIN
           ) {
```

The fifth parameter allows us to define if the extension should be included as a plugin (PLUGIN\_TYPE\_PLUGIN — this is the default) or as a content element (PLUGIN\_TYPE\_CONTENT\_ELEMENT).

#### Interna

. . .

Method configurPlugin() initiates the following actions.

Firstly, a configuration is added to the array \$GLOBALS['TYPO3\_CONF\_VARS']. For every controller, an entry is being made (one for "normal" actions and one for non-cachable actions):

```
$GLOBALS['TYPO3_CONF_VARS']['EXTCONF']['extbase']['extensions'] ['Efempty'][
$GLOBALS['TYPO3_CONF_VARS']['EXTCONF']['extbase']['extensions'] ['Efempty'][
```

Afterwards some default TypoScript is written to the standard configuration:

```
plugin.tx_efempty {
     settings {
     }
```

In TYPO3 CMS versions prior 6.2, the keys were named templateRootPath, layoutRootPath, partialRootPath (without the trailing s). They still work but are classified as "deprecated".

In fact, all the values are empty because Extbase assumes that the keys exist. Custom TypoScript fills these values in later. At last, the rendering definition is created (for the type PLUGIN\_TYPE\_PLUGIN) and written into the TypoScript setup.

```
tt_content.list.20.efempty_showcase = USER
tt_content.list.20.efempty_showcase {
   userFunc = TYPO3\CMS\Extbase\Core\Bootstrap->run
   extensionName = Efempty
   pluginName = Showcase
   vendorName = Pluswerk
}
```

Here we can see clearly, how the execute by Extbase happens:

- first, a USER object is created
- the method run() of class \TYP03\CMS\Extbase\Core\Bootstrap is called
- three parameters are passed to this method: the name of the extension, the name of the plugin and the name of the vendor

At this point, Extbase is responsible for the execution of the process rather than the TYPO3 CMS framework.

Assuming the type would be PLUGIN\_TYPE\_CONTENT\_ELEMENT instead, the TypoScript would look like:

```
20 = USER
20 {
          userFunc = TYP03\CMS\Extbase\Core\Bootstrap->run
          extensionName = Efempty
          pluginName = Showcase
          vendorName = Pluswerk
}
```

## 4.3.4. Controller: Pluswerk\Efempty\Controller\StartController

As described earlier, the first step is to determine the controller. We have not passed any parameters in the request (e.g. \$\_GET or \$\_POST), which lets Extbase use the configuration from file ext\_localconf.php.

The default controller is defined as Start and Extbase searches for the file StartController.php in directory typo3conf/ext/efempty/Classes/Controller and includes this automatically.

```
<?php
namespace Pluswerk\Efempty\Controller;
class StartController extends \TYPO3\CMS\Extbase\Mvc\Controller\ActionContro
         * Initializes the current action
         * @return void
        public function initializeAction() {
        }
        /**
         * Index action for this controller.
         * @return string The rendered view
        public function indexAction() {
                // plain assign
                $this->view->assign('helloworld1', 'Hello World 1!');
                // normal array assign
                $array = array('Hello', 'World', '2!');
                $this->view->assign('helloworld2', $array);
                // associative array assign
                $array = array('first' => 'Hello', 'middle' => 'World', 'las
                $this->view->assign('helloworld3', $array);
                // object assign
                $start = new \Pluswerk\Efempty\Domain\Model\Start();
                $start->setTitle("Hello World 4!");
                $this->view->assign('helloworld4', $start);
                // more object assign
        sobj = array();
        for ($i=1; $i<=3; $i++) {
            $start = $this->objectManager->get('\\Pluswerk\\Efempty\\Domain\
```

The class extends from class \TYPO3\CMS\Extbase\Mvc\Controller\ActionController, which executes a number of actions in the background and provides many functions.

Three methods (all with the suffix Action) build the Action methods of the controller.

The first method initializeAction is always called before any other action. This method is a perfect fit for configuration tasks or generic logging for example. In addition, a method called initializeIndexAction exists, which is called directly after initializeAction and before indexAction. We do not need any initialisation here so the method body remains empty.

The Bootstrap successfully identified the controller and searches for the action now. As before: without any \$\_GET or \$\_POST parameters in the request Extbase uses the configuration from file ext\_localconf.php. The default action is stated in the first row of the array, the first keyword of the string: index. This means, Extbase calls method indexAction.

#### View Allocation

The abstract ActionController, which our StartController has been derived from, provides the View, which is declared by the proprty \$this->view. Just a few methods can be applied to this and assign('key', 'value') is one of them, where value is assigned to key.

Investigating the five directives concludes that:

- 1. The string Hello World 1 is assigned to the key helloworld1.
- 2. A numeric array with three elements Hello, World and 2! is assigned to the key helloworld2.
- 3. An associative array with three key-value-pairs first->Hello, middle->World and

- last->3! is assigned to the key helloworld3.
- 4. An instance of the domain object \Pluswerk\Efempty\Domain\Model\Start is assigned to the key helloworld4, where the attribute title is set to Hello World 4!.
- 5. Three instances of the domain object \Pluswerk\Efempty\Domain\Model\Start are assigned to the key helloworld5 as arrays.

We will return to this later. For now, we will focus on the domain object first.

## 4.3.5. Domain: Pluswerk\Efempty\Domain\Model\Start

At the fourth and fifth example of the controller, an instance of the domain object Start has been instantiated. In order to understand this more clearly, let us have a look at the domain object class file:

```
<?php
namespace Pluswerk\Efempty\Domain\Model;
class Start extends \TYP03\CMS\Extbase\DomainObject\AbstractEntity {
         * Some title.
         * @var string
        protected $title = '';
         * An empty constructor - fill it as you like
        public function __construct() {
        }
         * Sets the title
         * @param string $title
         * @return void
        public function setTitle($title) {
                $this->title = $title;
        }
        /**
         * Gets the title
         * @return string The title of the album
        public function getTitle() {
                return $this->title;
        }
}
?>
```

We realise that this domain object is an Entity because it is derived from \TYPO3\CMS\Extbase\DomainObject\AbstractEntity. The only property title is defined near the top and a "Setter" and "Getter" has been implemented.

## 4.3.6. Output Via View

Let us go back to the controller. The method ends after the fifth directive. However some content is shown. This is produced by an invisible code at the end of the Action:

class StartController extends \TYPO3\CMS\Extbase\Mvc\Controller\ActionContro

As long as an Action does not have a return value, the method \$this->view->render() is executed implicitly so that the current Fluid View (respectively the template) is searched and rendered. The output is returned as HTML and TYPO3 displays it.

In Extbase, the template file has its own, specific location: a folder with the same name as the controller is searched in the directory Resources/Private/Templates. Inside this folder, a file is read, which it's name describes the Action in UpperCamelCase and ends with the suffix .html, which in our case results in:

typo3conf/ext/efempty/Resources/Private/Templates/Start/Index.html.

### Notation of template files

Names of template files always have to be in UpperCamelCase, even if the Action method is spelled lowerCamelCase. Up to TYPO3 CMS version 4.5, templates could also be named in lowerCamelCase, which is not possible anymore.

<u>Chapter 8</u> contains an overview of templates, partials and layouts.

```
</fr>
</fi>

<f:link.action action="show">Example link to action "show"</f:link.action>
</f:section>
```

All tags starting with <f: are so called Fluid-ViewHelper. These support the View with functionality and logic.

```
<f:layout name="defaultLayout" /> loads a layout file with the name
DefaultLayout.html, which is expected in the directory Resources/Private/Layouts/.
<h1>Welcome to the efempty extension!</h1>
<hr />
```

```
<hr />
&copy; Some copyright here
```

<f:render section="content" />

A number of outputs happen here and wrapped in the middle a ViewHelper <f:render section="content" /> renders a section named content in the template. A corresponding section exists in the template file, which can be found between <f:section name="content"> and </f:section>.

After that, four paragraphs ... are rendered, which represent the directives in the controller:

- 1. A simple string can be output by using {helloworld1}. Curly brackets tell Fluid to display the value previously assigned to the key.
- 2. In order to access values of a numeric array, the key plus a dot plus the appropriate index can be used: {helloworld2.0} shows the first element of the array.
- 3. Similar works for associative arrays, where the array key is used instead of the index: {helloworld3.first} shows the element with the key first of the array.
- 4. For objects, the object property is used after the dot. In this case, Fluid not only returns the property but calls the method getTitle() of the domain model in the background.

In the fifth example an array of objects has been assigned. These are read by the <f:for> ViewHelper, which iterates through the array ({helloworld5}) and describes each object as helloworld. Inside the loop, the object can be accessed via {helloworld}.

#### 4.3.7. The Show-Action Call

At the end of the template file an additional Fluid-ViewHelper-Link is placed, which refers to the ShowAction:

```
<f:link.action action="show">Example link to action "show"</f:link.action>
Shown at the frontend as follows:

<a href="index.php?id=1&
    tx_efempty_showcase[action]=show&
    tx_efempty_showcase[controller]=Start&
    cHash=61470f084417e294090bec4f74c42e7d">Example link to action "show"</a</pre>
```

Here we see that two \$\_GET parameters exist, which pass control instructions to Extbase. The request also contains a name space tx\_efempty\_showcase, which tells Extbase that the parameters are meant for the extension efempty and the plugin Showcase. Additionally, the controller is explicitly set to Start and the Action to show.

Therefore Extbase calls the showAction() of controller StartController. The Action itself is empty, which means the template

Resources/Private/Templates/Start/Show.html is loaded:

```
<f:layout name="defaultLayout" />
<f:section name="content">
This is the content of the show action template.
<hr />
<f:translate key="this.is.a.key">Translated content</f:translate>
<hr />
<f:link.action action="index">Back</f:link.action>
</f:section>
```

Besides that "back" link at the end of the file, the only new element is the <f:translate> ViewHelper, whose argument key will be searched for in the file

Resources/Private/Language/locallang.xlf and displayed. The purpose of this is multi-language support. Assuming TYPO3 CMS has been configured to use German (by stating config.language = de in the TypoScript setup), the appropriate value of key in file Resources/Private/Language/de.locallang.xlf is shown.

At this point we have reached the end of the first stage of our Extbase tour. The next chapters cover all areas in detail by using a continuous example.

[12] http://eaccelerator.net

# Chapter 5. Domain Model Creation (Modelling)

As described in <u>Chapter 3</u> in more detail, the first step for building an extension is the modelling of the domain model.

There are two parts involved in this process, one is the consultation with the client in order to achieve a vocabulary and a simple model (possibly handwritten only). The other is the modelling in Extbase.

## 5.1. Domain Model Used in this Book

For the remainder of this book we will use the Blog-example, which is well-suited to didactic purposes and this has been proven in hundreds of training sessions. The domain aspect of a Blog is comprehensible and the developer can focus on the code rather than learning and understanding the domain.

## 5.2. Basic Concept

The vision of our extension should be, that we re-implement the functionality of the blogger.com site. The following functions are desirable:

- Creation of an unlimited number of Blogs.
- Then you can create as many posts as you want.
- An author and various tags can be assigned to one post.
- An arbitrary number of comments can be submitted for each post.
- Later, an RSS feedback of recent posts should exist.
- Comments can also be deleted in the backend.
- An additional plugin should always list the last five posts.
- Through a tag-cloud all posts should be displayed which contain this tag.

## 5.2.1. The Glossary

First, we create the glossary to ensure that every stakeholder of the project has the same understanding of the terminology used. We will use the English language for domain objects because objects in a Blog domain tend to use English too (post, comment, tag).

#### Blog

Weblog

Relevant for model: yes

#### Post

Article written by an author for a specific Blog at a specific date/time.

Relevant for model: yes

#### Comment

Short reply of a post.

Relevant for model: yes

#### Tag

Descriptive word (e.g. topic). A post may have an unlimited number of tags.

Relevant for model: yes

#### Author

TYPO3 frontend user.

Relevant for model: yes

## 5.2.2. Creating the Domain Model

Now we can create the domain model, this could be handwritten but for our purposes we will use a software [13] for better illustration. Due to possible technical barriers (a software tool possibly adds another level of complexity), we recommend to not use electronic tools when drawing the domain model together with the client.

#### <u>Figure 5.1</u> shows the following:

- Five domain objects exist (Blog, Post, Comment, Author and Tag).
- Domain object Blog has the properties title, description and image.
- Domain object Post has the properties title, content and postdate.
- Domain object Comment has the properties comment and commentdate.
- Domain object Author has the properties fullname and email.
- Domain object Tag has the property tagvalue.
- Domain objects Blog, Post, Comment and Author are of type Entity (recognisable by the letter E at the top, right-hand-side).
- Domain object Tag is of type Value Object (recognisable by the letter V at the top, right-hand-side).

There are two Aggregates — one in the light green area in Blog as Aggregate Root (recognisable by the letters AR at the bottom, right-hand-side) and another one in the light blue area in Post as Aggregate Root.

Blog title description image posts AR E Post title content postdate author tags E comment Tag tagvalue comment E commentdate Author fullname email

Figure 5.1. Domain Model of the Blog Example

- There is also a 1:n relation between Blog and Post named posts, which means a Blog can contain an arbitrary number of posts but a post can only belong to one Blog.
- Another 1:n relation exists between Post and Comment named comments, which means a post can contain an arbitrary number of comments but a comment only belongs to one post.
- A 1:1 relation between Post and Author named author indicates, that a post can be published by only one author and an author can only publish one post (we will change this to a *n*:1 relation as we go along).
- A *n:m relation* between Post and Tag named tags means that a post can contain an arbitrary number of tags and a tag can be assigned to an arbitrary number of posts.

# 5.3. Modelling in Extbase - The Extension Builder

Our aim is to have the model in Extbase of course. A TYPO3 extension named *Extension Builder* supports us in this transformation process so install this extension via the Extension Manager in TYPO3 and reload the backend as a precaution.

### Do not over-rely on the Extension Builder!

The Extension Builder is (currently) a project maintained by just one or two developers (who do a fantastic job by the way), which is convenient and using it saves a lot of time. However sometimes the code generated includes some minor issues because there is a lack of quality assurance and management due to insufficient man power. These issues can be located and fixed easily, if you know what code is being generated and exactly what the code should do. Therefore, you should not overly-rely on the Extension Builder but try to understand the basic concept. In general, you should be able to write your code even without the Extension Builder or at least understand its entirety.

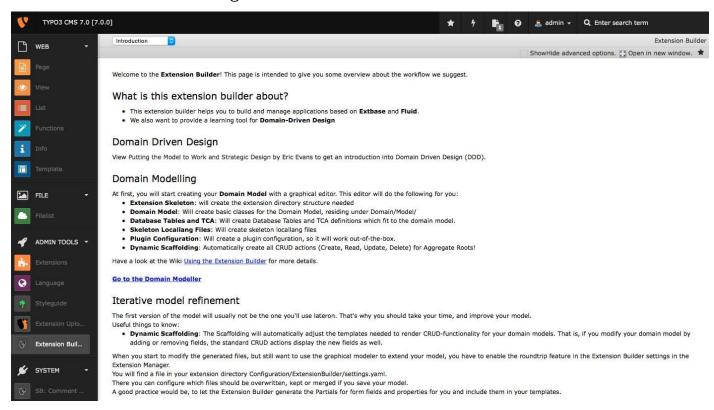
Figure 5.2. Installation of the Extension Builder

#### Installed Extensions



Following the installation, start the Extension Builder by clicking on its link in module ADMIN TOOLS.

Figure 5.3. Module Extension Builder



Select Domain Modelling from the dropdown box at the top.

#### Development snapshot of Extension Builder

If you experience problems with the version of Extension Builder from TER or you would like to use the latest development version, you can also download the package from the source code repository. [14]

You can check-out the sources by using a Git client or download a snapshot from the website. Afterwards extract the archive, rename the directory to extension\_builder and copy it to typo3conf/ext/. Now you should be able to install the extension as usual.

## 5.3.1. Extension Properties

Enter some details of your extension into the fields under *Extension properties* in the left column. This data is stored in file ext\_emconf.php later. In order to ensure that the examples in the following sections of this book will work, its essential that you enter exactly the same values into the fields:

Figure 5.4. Extension properties, part 1

Extension properties
Name
Simple Blog Extension
Vendor name
Lobacher
Key
simpleblog
Descr.
This is the didactical example from the book "Extbase & Fluid" by Patrick Lobacher
▶ More options
Persons
Add
Frontend plugins
Add
Backend modules
Add

Name

This is the name of the extension—enter Simple Blog Extension here.

Vendor name

This value is used as the first part of the package identifier (which consists of vendor name and extension key in lower case and without spaces) – enter Lobacher here, with the first letter in upper case.

Key

This is the extension key, which must be in lower case and without spaces – enter simpleblog here.

Description (Descr.)

This field expects the description of the extension as shown in the Extension Manager and in the TER (TYPO3 Extension Repository).

Now click on More options.

Figure 5.5. Extension properties, part 2

▼ More options	
Category	
Frontend plugins	
OR custom	
Version	
0.0.1	
State	
Alpha	
Disable versioning	)
Disable localization	)
Source language for xliff file	s
en	
Target version	
TYPO3 v 7.0	
Depends on	
typo3 => 7.0	7
	0%

Category

This configures the category – select Frontend plugins from the list.

OR custom

It is also possible to define a custom category but in our case we will leave this field empty.

Version

This option allows us to enter a version number in the format major.minor.patchlevel — we will start with 0.0.1.

State

This is the current status of the extension. We just started with the development so select Alpha.

Disable versioning

Activating this checkbox would skip the creation of versioning related columns in the database (these are: t3ver\_oid, t3ver\_id, t3ver\_wsid, t3ver\_label, t3ver\_state, t3ver\_stage, t3ver\_count, t3ver\_tstamp, t3ver\_move\_id and t3\_origuid). We leave this checkbox disabled (unticked).

Disable localization

Activating this checkbox would skip the creation of localisation related columns in the database.

Source language for xliff files

The source language for xliff files is the language in which the *source* of a label is defined, which can be translated into other languages. Our selection is "en" for English.

Target version

Select the TYPO3 version the extension requires, for example TYPO3 v 7.0. If your extension requires a version that is not listed here, you can adjust this value manually in file ext\_emconf.php later, once you save your configuration.

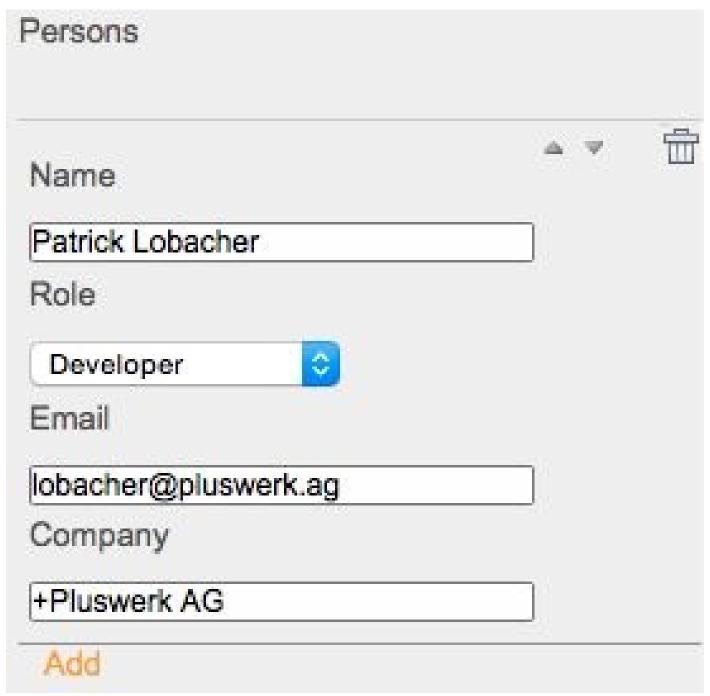
Depends on

This textarea allows you to define if the extension depends on other extensions. These dependencies can be entered here, one per line (extension keys, followed by a double arrow and the lowest version number).

You should at least define the TYPO3 dependency because this is mandatory information for publishing your extension to the official TER.

Our next step is to click on Add under section Persons.

Figure 5.6. Extension properties, part 3



These fields should be self-explanatory, except the dropdown box *Role*. According to the DDD principles, two options are available: Developer and Product Manager (client). Both can participate in the modelling process to create the domain model.

Afterwards, click on Add under section Frontend plugins.

Figure 5.7. Extension properties, part 4

# Frontend plugins Name Simpleblog - Bloglisting Key bloglisting Advanced options Controller action combinations Blog => list Non cacheable actions Blog => list Switchable actions

Add

The purpose of this section is the configuration of the plugins of the extension. In principle, unlimited plugins may exist in an extension. This means that you can add as many plugins as you need.

Name

The value entered here will appear when a user adds the plugin as a content element to a page (list of items in the dropdown box). It is highly recommended to choose a meaningful name, which allows a user to determine what the functionality of the plugin is. We will use Simpleblog - Bloglisting.

Key

This input field excepts the unique name of the model, used as an identifier. It must not be re-used anywhere in the extension. Enter Bloglisting here.

Open the Advanced options by clicking the link.

#### Controller action combinations

Here you can configure, which controller action combinations the plugin should have (one controller per line, double arrow and the actions, comma separated). We are not sure which combinations will be required later so enter Blog => list in the interim.

Non cacheable actions

This textarea requires exactly the same notation as above. The difference is that the controller action combinations entered here will not have been cached. Enter Blog => list again.

Switchable actions

It is possible to make specific controller action combinations "switchable" so that some combinations are only legitimate under certain conditions. We will return to this later and leave this field empty for the time being.

To avoid loosing the data just entered, we should save it now by clicking the *Save* button, centred at the bottom. Following the *Back* button of your browser or accessing any other module in TYPO3 or even if the backend session expires, then all this information will be gone. Therefore it is advised to store the data from time to time. Ignore possible warning/error messages by clicking *OK*.

### 5.3.2. Domain Model

At this point, the actual modelling begins. To gain some more space, we will hide the extension properties with the < icon.

To create a domain model, move your mouse over the *New Model Object* area, click and drag it into the grid area, where you can release the mouse button again (drag and drop).

New Model Object

(click to edit)

Domain object settings

Default actions

Properties

Relations

Add

Figure 5.8. Drag and drop to create a new domain model

By clicking on *(click to edit)*, you can assign a name to the domain object. The name must be noted in UpperCamelCase. Enter Blog and continue with *Ok*.

Create four further domain objects by repeating this step (drag and drop from the "New Model Object" area) and assign the name of each object before continuing with the next one. Name names are: Post, Comment, Author and Tag.

**New Model Object** Blog Domain object settings Default actions Properties Post Relations Domain object settings Default actions Properties Comment Relations Add Domain object settings Default actions Properties Author Relations

Domain object settings

Tag

▶ Default actions
 ▶ Properties
 Relations
 Add

Domain object settings

Default actions
Properties

Relations Add

Figure 5.9. Five domain objects created

## The order of creating the objects matters

Keep in mind, that the order of how the objects are being created is important. The Extension Builder generates the code based on the order of the modelling. This might mean that something Post-related appears before Blog-related or similar. Technically speaking, this has no impact on the functionality but will possibly confuse developers, in particular beginners. After you are more confident with Extbase, this does not matter any more.

## 5.3.3. Domain Model Properties

In this step we enter all properties at the appropriate objects – in accordance with the domain model.

### Properties of the Domaim Object "Blog"

Click Domain object settings and define the properties as follows:

Object type

This allows us to configure the object as an Entity or Value Object. In accordance with the Domain Model, we choose Entity.

Is aggregate root

Due to the fact that the object is also an Aggregate Root, this checkbox needs to be ticked.

Enable sorting

If the data records should be manually sortable in the backend later, this can be activated here. This is not required in our case so we will leave the checkbox deactivated.

Add deleted field

Adds a field deleted in the database to indicate that the record was deleted. This checkbox needs to be ticked.

Add hidden field

Adds a field hidden in the database to indicate that the record is hidden. This checkbox needs to be ticked.

Enable categorization?

If categories should be added to the record later, this can be activated here. This is not required in our case so we will leave the checkbox deactivated.

Description

This input field can be used to store a short description, which is also visible in the backend's list view as the column label. Therefore there are two options: you could either choose Blogs (in this case the column labels match the records) or you choose something more meaningful to describe the domain object – and possibly amend the labels manually later.

Map to existing table

It is possible to map a domain object to an existing database table as a basic principle. To achieve this, the table name must be entered here. Although we will use the functionality behind this feature at the domain object Author (by mapping the object to the table fe\_users), we will leave this field empty for all objects.

Extend existing model class

If this model class should be deviated from another model class, this could be configured in this field. We will leave this empty.

Figure 5.10. Domain object settings of domain object "Blog"

## Blog Domain object settings Object type Entity Is aggregate root? Enable sorting? Add deleted field Add hidden field Add starttime/endtime fields Enable categorization? Description Map to existing table Extend existing model class \Fully\Qualified\Classname

Continue with the *Default Actions*: This section allows us to select *Default Actions*, which are code fragments provided by the Extension Builder (or custom actions). However we want to work out which where these Actions exist and when they are triggered so we can leave this configuration empty for all domain objects.

Figure 5.11. Default actions remain empty

is (	

Next, the properties are created. Click on the link *Properties* and then *Add*.

Enter the following details for the property title:

The name of the property in lowerCamelCase (without any special characters and without underscore). Enter title here.

Property type

Select the type of the property from the dropdown box. This affects the display in the backend (by the underlying Table Configuration Array - TCA). An overview of available types can be found in the appendix. For our property, we choose String.

Description

Enter a short description of the property into this input field.

Is required

Two things happen from a technical perspective if you activate this checkbox. The TCA is being configured to store this information only, if the value is not empty. Secondly, a *NotEmpty-Validator* is added to the annotation of the property. We will come back to both of these actions in detail later. At this time, we activate the checkbox.

#### Is excluded field

In TYPO3 CMS it is possible to configure user groups and deny access to specific fields for them. These fields will not be visible to corresponding users in the backend. In order to enable the feature to hide field, it has to be defined as an <code>ExcludeField</code> in the TCA. If you enable this checkbox it will be possible to hide the field later. However this makes no sense for required fields so we can leave this checkbox disabled.

Keep in mind that all fields can be manually amended later, no matter what we have chosen here at this point in time.

The remaining properties description and image should be configured as shown in Figure 5.12.

Figure 5.12. Properties of the domain object "Blog"

title		
String ‡		
Title of the blog		
Is required?		
Is exclude field?		
description	3	
Text ‡		
Description of the blog		
Is required?		
Is exclude field?		
image	△ ▼	T
[mage* \$		
Disture of blog		
Picture of blog		
Allowed number of files		
//		
Allowed number of files		

## Properties of the Domain Object "Post"

Complete the form of the object Post as shown in <u>Figure 5.13</u>.

Figure 5.13. Properties of the domain object "Post"

	Post				
- De	omain	object :	setting:	s	
Obje	ct type				
Ent	ity	0			
sag	gregate	root?		~	
Enab	le sorti	ng?			
Add (	deleted	field			
Add I	nidden	field			
Add :	starttim	e/endtir	ne field	s 🐷	
Enab	le cate	gorizati	on?		
Post	S			_	
Map	to exist	ing tabl	e		ı
			36360		118
	ad aviet	ing me	del clas		J. S.
	in exist	anig mics	del cies	-	
JEUII!	y'\Qual	ified\CI	assnar	ne	
- E26-					
▼ Pr	opertic	s			
		) S		1	=
title	9	) S		)	-
title (S	e String		÷	)	
title (S	e String	e post	-	) ) ]	
title S	e tring le of th	e post	•	] ) ]	
title S Tit	e tring le of th equired	e post	*	] ) ]	
title S Tit	e tring le of th	e post	•	]	
title S Tit Is r	e tring le of th equired	e post	•	]	
title S Tit Is r	e string le of th equirec exclude	e post		]	
title S	e string le of th equirec exclude ntent ext	e post			
title S	e string le of th equirec exclude ntent ext	e post i? field?			
title S	e itring le of th equirec exclude ntent ext	e post i? field? of the p			
title S	e string le of the equirect exclude ntent ext entent of	e post i? field? of the p			
title S	e atring le of the equirect exclude extent extent exclude exclude exclude exclude exclude	e post i? field? of the p i? field?			
title S	e string le of the equirect exclude exclude exclude exclude exclude exclude exclude exclude exclude	e post i? field? of the p i? field?	cost		
title S Tit	e string le of the equirect exclude	e post i? field? of the p i? field?	cost		
title S Tit	e string le of the equired exclude ontent extent exclude exclusive exclude exclude exclude exclude exclude exclude exclude exc	e post i? field? of the p i? field?	cost		

## Properties of the Domain Object "Comment"

The same for the object Comment but note that this object is not an Aggregate Root.

Figure 5.14. Properties of the Domain Object "Comment"]

<ul> <li>Domain object settings</li> </ul>		
Object type		
Entity		
Is aggregate root?		
Enable sorting?		
Add deleted field		
Add hidden field		
Add starttime/endtime fields		
Enable categorization?		
Comments		
Map to existing table		
Extend existing model class	Reft.	
Extend existing model class	Reft.	
Extend existing model class	Reft.	
Extend existing model class	Reft.	222
Extend existing model class \Fully\Qualified\Classnan  Properties	Reft.	222
Extend existing model class \Fully\Qualified\Classnan  Properties  comment	Reft.	- 224
Extend existing model class \Fully\Qualified\Classnan  Properties    comment     Text     Post comment	Reft.	303
Extend existing model class \Fully\Qualified\Classnan  Properties  comment  Text	Reft.	323
Extend existing model class \Fully\Qualified\Classnan  Properties    comment     Text     Post comment	Reft.	222
Extend existing model class \Fully\Qualified\Classnan  Properties  comment  Text	Reft.	
Extend existing model class \Fully\Qualified\Classnan  Properties  comment  Text  Post comment  Is required?  Is exclude field?	Reft.	323
Extend existing model class  Fully\Qualified\Classnan  Properties    Comment	Reft.	
Extend existing model class \Fully\Qualified\Classnan  Properties    Comment	Reft.	

Field commentdate should not be defined as required because we will populate its values programmatically.

## Properties of the Domain Object "Author"

Continue with the object Author. This object is not an Aggregate Root either.

Figure 5.15. Properties of the Domain Object "Author"

▼ Domain object setting	gs	
Object type		
Entity		
ls aggregate root?		
Enable sorting?		
Add deleted field		
Add hidden field		
Add starttime/endtime fiel	ds 🐷	
Enable categorization?		
Authors		
Map to existing table		
Map to existing table  Extend existing model cla  Fully\Qualified\Classna		
Extend existing model cla		
Extend existing model cla \Fully\Qualified\Classna  Properties		
Extend existing model cla \Fully\Qualified\Classna  Properties  fullname		
Extend existing model cla \Fully\Qualified\Classna  Properties  fullname  String		
Extend existing model cla Fully\Qualified\Classna Properties  [fullname] String   Name of the author		
Extend existing model cla \Fully\Qualified\Classna  Properties  fullname  String  Name of the author  Is required?		
Extend existing model cla \Fully\Qualified\Classna  Properties  fullname  String  Name of the author  Is required?  Is exclude field?		
Extend existing model cla \Fully\Qualified\Classna  Properties  fullname  String  Name of the author  Is required?  Is exclude field?		
Extend existing model cla  Fully\Qualified\Classna  Properties  [fullname  String  Name of the author  Is required?  Is exclude field?  [email]		

## Properties of the domain object "Tag"

Finally, the object Tag. The important fact with this object is, that the object type is Value Object.

Figure 5.16. Properties of the domain object "Tag"

Tag		
Domain object setting	ngs	
Object type		
Value object		
s aggregate root?		
Enable sorting?		
Add deleted field		
Add hidden field		
Add starttime/endtime fie	elds 🕝	
Enable categorization?		
Tags		
Map to existing table		
	]	
Extend existing model cl	ass	
Fully\Qualified\Classr	name	
Properties		
tagvalue		155
String	*)	
Value of the tag		
Is required?		
Is exclude field?		

You should save the domain model now.							

# 5.3.4. Domain Model Relations

Now it is time to model the relations between domain objects.

### 5.3.5. Relation Between Blog and Post

Close all forms of all objects and position object "Blog` at the left hand side and object Post at the right hand side in juxtaposition with each other. Open the Relations" properties by clicking *Add* at the bottom (below Relations) and also open advances properties (link *More*).

#### Name

Enter the name of the relation – in lowerCamelCase again. This is ultimately a property of the object. Since the relation (by 1:n) may contain unlimited posts, we will name the property posts.

Type

The type of the relation (1:1, 1:n, n:1 or m:n) is to be defined here. We choose 1:n. Description

This fields hold a short description.

Is exclude field

The same functionality as the field with the name under domain model properties applies here. We will leave this field empty.

#### Lazy Loading

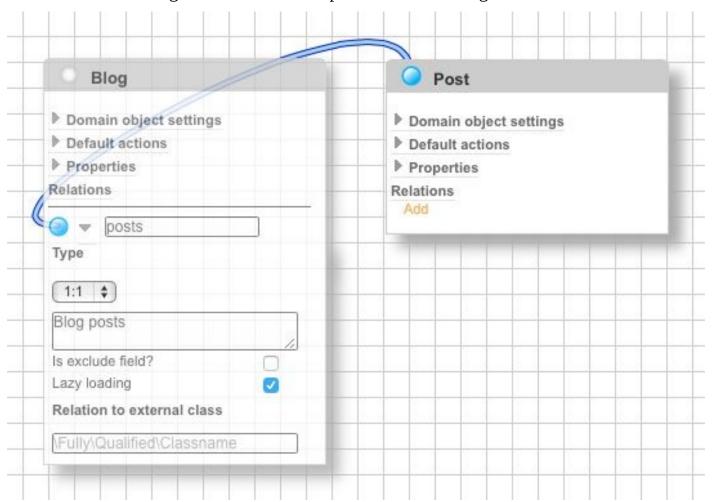
Usually objects are loaded by Extbase including their child objects. This means for a Blog with 1000 posts, that all posts are read immediately. In most cases, this is not desirable. By activating the Lazy Loading option, reading the data is postponed to the time, when the property posts is really required by Extbase. Activate this option.

Relation to external class

At this point you can define a (fully qualified) class name, if the relation should be connected to an external model class. In our case, we leave this field empty.

Now, move the mouse over the grey circle, left of the relation name, click, drag and drop the blue "snail" (*relation wire*) to the grey circle of the domain model Post and release the mouse button. The relation has been created.

Figure 5.17. Relation "posts" between Blog and Post



# 5.3.6. Relation Between "Post" and "Comment"

By using the same method, create the relation between Post and Comment and name it comments.

Post Comment Domain object settings Domain object settings Default actions Default actions Properties Properties Relations Relations Add comments Type 1:n 💠 Post comments Is exclude field? Lazy loading Relation to external class Fully\Qualified\Classname

Figure 5.18. Relation "comments" between "Posts" und "Comments"

### 5.3.7. Relations Between "Post" and "Author"/"Tag"

The domain object Post has two additional relations with objects Author and Tag — all values can be determined from the model.

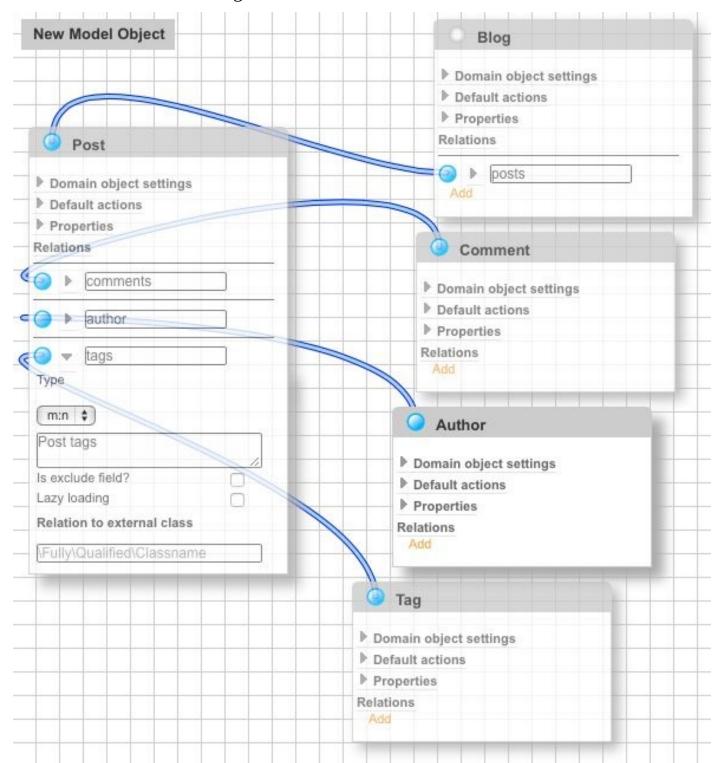


Figure 5.19. Overview of all relations

Now is the perfect time to save your work.

# 5.4. Installation of the Extension

When you save the work in the Extension Builder, the extension is created but not installed. Open the TYPO3's Extension Manager and install the extension.

Figure 5.20. Installation of extension "simpleblog"

#### Installed Extensions



Afterwards, add the plugin to a page of your choice. To achieve this, select *new content element* and switch to tab *Plugins*. Select *Simpleblog – Bloglisting* from the list of available plugins under *General Plugin*.

If you use a pre-configured system, you will already see an output (in this case an error message). In the case you are using an empty system, you have to create a TypoScript template.

This can be done by opening module *Template* in the backend, selecting the function *Info/Modify* and clicking the button *Create template for a new site*. Edit the TypoScript template (e.g. follow link *Edit the whole template record*) and enter the following code in the setup:

```
page = PAGE
page.10 < styles.content.get</pre>
```

Now switch to tab Includes and choose CSS Styled Content (css\_styled\_content) from Available Items (right) under the Include static (from extensions) section. The item appears in the left field. Finally, save the template record by using the Save and close document icon at the top (disk with "X").

In the next chapter we will analyse all files created and extend the extension by the functionality required.

# 5.5. Analysing Files Created by Extension Builder

The Extension Builder generates a number of files, which we will review in this chapter.

#### Classes

All class files of an extension must be stored in this folder and all files in this folder must be class files.

Classes/Controller

All controllers of the extension.

Classes/Controller/BlogController.php

Controller of domain object Blog.

Classes/Controller/PostController.php

Controller of domain object Post.

Domain

All domain related files are stored in this folder.

Domain/Model

Domain object classes.

Domain/Model/Author.php

Domain class of object Author

Domain/Model/Blog.php

Domain class of object Blog

Domain/Model/Comment.php

Domain class of object Comment

Domain/Model/Post.php

Domain class of object Post

Domain/Model/Tag.php

Domain class of object Tag

Domain/Repository

All Repository classes are stored in this folder.

Domain/Repository/BlogRepository.php

Repository class of domain object Blog

Domain/Repository/PostRepository.php

Repository class of domain object Post

Configuration

All configuration files are stored in this folder.

Configuration/ExtensionBuilder

Configuration files of the Extension Builder are stored in this folder.

Configuration/ExtensionBuilder/settings.yaml

Settings of the Extension Builder, which allows for the configuration of how files are created.

Configuration/TCA

All TCA files are stored in this folder.

Configuration/TCA/Author.php

TCA configuration of domain object Author

```
Configuration/TCA/Blog.php
```

TCA configuration of domain object Blog

Configuration/TCA/Comment.php

TCA configuration of domain object Comment

Configuration/TCA/Post.php

TCA configuration of domain object Post

Configuration/TCA/Tag.php

TCA configuration of domain object Tag

Configuration/TypoScript

Static TypoScript of the extension is stored in this folder.

Configuration/TypoScript/constants.txt

TypoScript constants.

Configuration/TypoScript/setup.txt

TypoScript setup.

Documentation.tmpl

A template of the manual as a set of reStructured Text files (ReST).

Documentation.tmpl/Index.rst

Raw example main file of the manual which includes other rst files from this folder and from sub-folders.

Resources

Resource files – both private as well as public are stored in this folder.

Resources/Private

Private resource files: these are files, which need post-processing, such as language files, templates, etc.

Resources/Private/Language

Language files are stored in this folder.

Resources/Private/Language/locallang.xlf

Main language file for the frontend. This files contains all labels, which have been entered in the Modeller.

Resources/Private/Language/locallang\_csh\_tx\_simpleblog\_domain\_model\_author.x

Language file for the context sensitive help (CSH) in the backend of object Author Resources/Private/Language/locallang\_csh\_tx\_simpleblog\_domain\_model\_blog.xlf

Language file for the context sensitive help (CSH) in the backend of object Blog Resources/Private/Language/locallang\_csh\_tx\_simpleblog\_domain\_model\_comment.xlf

Language file for the context sensitive help (CSH) in the backend of object Comment Resources/Private/Language/locallang\_csh\_tx\_simpleblog\_domain\_model\_post.xlf

Language file for the context sensitive help (CSH) in the backend of object Post Resources/Private/Language/locallang\_csh\_tx\_simpleblog\_domain\_model\_ tag.xlf

Language file for the context sensitive help (CSH) in the backend of object Tag
Resources/Private/Language/locallang\_db.xlf

Language file for all database-related labels in the backend.

Resources/Public

Public resource files: these are files, which can be loaded/shown in the frontend or backend directly and without further processing. For example CSS files, JavaScript files, icons, etc.

Resources/Public/Icons

All icons used.

```
Resources/Public/Icons/relation.gif
    Icon of a relation (used in the backend).
Resources/Public/Icons/tx simpleblog domain model author.gif
    Icon of object Author (used in the backend).
Resources/Public/Icons/tx_simpleblog_domain_model_blog.gif
    Icon of object Blog (used in the backend).
Resources/Public/Icons/tx_simpleblog_domain_model_comment.gif
    Icon of object Comment (used in the backend).
Resources/Public/Icons/tx simpleblog domain model post.gif
    Icon of object Post (used in the backend).
Resources/Public/Icons/tx_simpleblog_domain_model_tag.gif
    Icon of object Tag (used in the backend).
Tests
    Files for automated tests are stored in this folder.
Tests/Unit
    Unit tests.
Tests/Unit/Controller
    Unit test files of the controller are stored in this folder.
Tests/Unit/Controller/BlogController.php
    Unit test file of the controller Blog.
Tests/Unit/Controller/PostController.php
    Unit test file of the controller Post.
Tests/Unit/Domain
    Unit test files of the domain are stored in this folder.
Tests/Unit/Domain/Model
    Unit test files of the model are stored in this folder.
Tests/Unit/Domain/Model/AuthorTest.php
    Unit test files of the model of object Author
Tests/Unit/Domain/Model/BlogTest.php
    Unit test files of the model of object Blog
Tests/Unit/Domain/Model/CommentTest.php
    Unit test files of the model of object Comment
Tests/Unit/Domain/Model/PostTest.php
    Unit test files of the model of object Post
Tests/Unit/Domain/Model/TagTest.php
    Unit test files of the model of object Tag
ext_emconf.php
    Extension configuration file.
ext_icon.gif
    Icon of the extension, which will be shown in TER and TYPO3's Extension Manager.
ext_localconf.php
    Configuration file for the frontend.
ext_tables.php
    Configuration file for the backend.
ext_tables.sql
    SQL file to create database tables required.
ExtensionBuilder.json
    This configuration file contains all information entered in the Extension Builder, even
    the positions of the domain objects in the Modeller. Such a file is required to re-open
```

the extension in the Modeller at a later time.

# 5.6. Further Functions of the Extension Builder

We learnt in <u>Chapter 3</u> that changes of the domain model may occur during the project. DDD requires the option to adjust the implementation accordingly.

The Extension Builder supports this without problems.

### 5.6.1. Create a Backup

Go to the Extension Manager, select *Manage Extensions* and locate the extension extension\_builder. Move your mouse over the *Actions* area and click on the appearing gear-wheel to configure the extension.

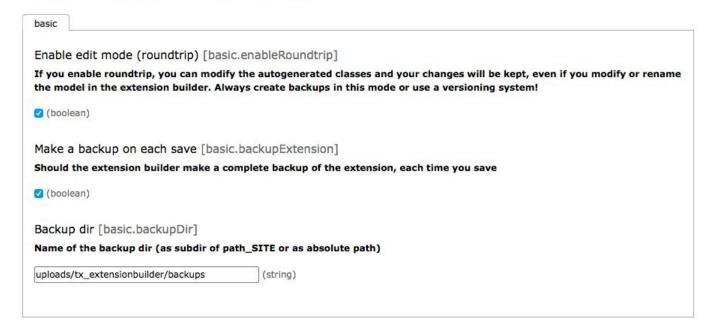
Figure 5.21. Extension settings in Extension Manager



Activate all checkboxes which are shown on the settings page and save your new configuration by clicking on the disk icon at the top.

Figure 5.22. Extension Builder configuration

#### Configure Extension extension\_builder



Backups are stored in the directory uploads/tx\_extensionbuilder/backups by default but this can be adjusted as required.

# 5.6.2. Modifying the Model

In contrast to the Kickstarter (TYPO3 extension that enables developers to create piBase extensions) the Extension Builder is capable of modifying the domain model at any time later – even if custom code has been written. This is an essential feature, because the DDD principle dictates that the code must be changeable if the model has been changed.

The central point of this feature is the YAML file typo3conf/ext/simpleblog/Configuration/ExtensionBuilder/settings.yaml. [15]

The content of this looks like the following by default:

```
#
# Extension Builder settings for extension simpleblog
# generated 2015-01-18T11:32:00Z
# See http://www.yaml.org/spec/1.2/spec.html
#
###########
              Overwrite settings #########
# These settings only apply, if the roundtrip feature of the extension build
# is enabled in the extension manager
#
# Usage:
# nesting reflects the file structure
# a setting applies to a file or recursive to all files and subfolders
#
# merge:
   means for classes: All properties , methods and method bodies
#
    of the existing class will be modified according to the new settings
#
    but not overwritten
#
#
    for locallang xlf files: Existing keys and labels are always
#
    preserved (renaming a property or DomainObject will result in new keys a
#
#
   for other files: You will find a Split token at the end of the file
#
   After this token you can write whatever you want and it will be appended
#
    everytime the code is generated
#
#
# keep:
   files are never overwritten
#
   These settings may break the functionality of the extension builder!
#
   Handle with care!
#
#
#
overwriteSettings:
 Classes:
```

```
Domain:
     Model: merge
     Repository: merge
 Configuration:
   #TCA: merge
   #TypoScript: keep
 Resources:
   Private:
     #Language: merge
     #Templates: keep
 ext_icon.gif: keep
  ext_localconf.php: merge
  ext_tables.php: merge
  ext_tables.sql: merge
## use static date attribute in xliff files ##
#staticDateInXliffFiles: 2015-01-18T11:32:00Z
## list of error codes for warnings that should be ignored ##
#ignoreWarnings:
 #503
# here you may define default parent classes for your classes
# these settings only apply for new generated classes
# you may also just change the parent class in the generated class file.
# It will be kept on next code generation, if the overwrite settings
# are configured to merge it
classBuilder:
 Controller:
   parentClass: \TYPO3\CMS\Extbase\Mvc\Controller\ActionController
 Model:
   AbstractEntity:
     parentClass: \TYPO3\CMS\Extbase\DomainObject\AbstractEntity
   AbstractValueObject:
     parentClass: \TYP03\CMS\Extbase\DomainObject\AbstractValueObject
 Repository:
   parentClass: \TYP03\CMS\Extbase\Persistence\Repository
 setDefaultValuesForClassProperties: true
```

Controller: merge

#### merge

For classes, this means that all properties, methods and method bodies of the existing class will be modified according to the new settings but not overwritten. For language files, this means that existing keys and labels are always preserved (renaming a property or domain object will result in new keys and new labels). For other files, you will find a "split token" at the end of the file. Everything below that token remains unchanged: ## EXTENSION BUILDER DEFAULTS END TOKEN - Everything BEFORE this line is overwritten with the defaults of the extension builder. The first part (letters in upper case) is sufficient. The end token is important especially when working with TCA files.

#### keep

If this keyword is used, the file will not be changed at all, even if the model has been changed.

#### override

This is the default setting, which means that the file will be re-written completely. As a consequence, for files not listed in any of these sections, override will be used.

# 5.6.3. Class Builder

By using the keyword classBuilder:, you may define the default parent classes for your classes. This is useful, if you want to implement your own classes at this point.

[13] http://cacoo.com

<sup>[14]</sup> https://forge.typo3.org/projects/extension-extension\_builder/repository

<sup>[15]</sup> YAML (YAML Ain't Markup Language) specification: <a href="http://www.yaml.org/spec/1.2/spec.html">http://www.yaml.org/spec/1.2/spec.html</a>

# Chapter 6. Preparation

Usually, extensions are embedded in TYPO3 CMS' visual layout. In an "empty" TYPO3 instance, a frontend framework can be useful.

# 6.1. Frontend Frameworks

Out of a number of frameworks available today, two seem to have become universally accepted and established. Both frameworks also offer *Responsive Web Design*.

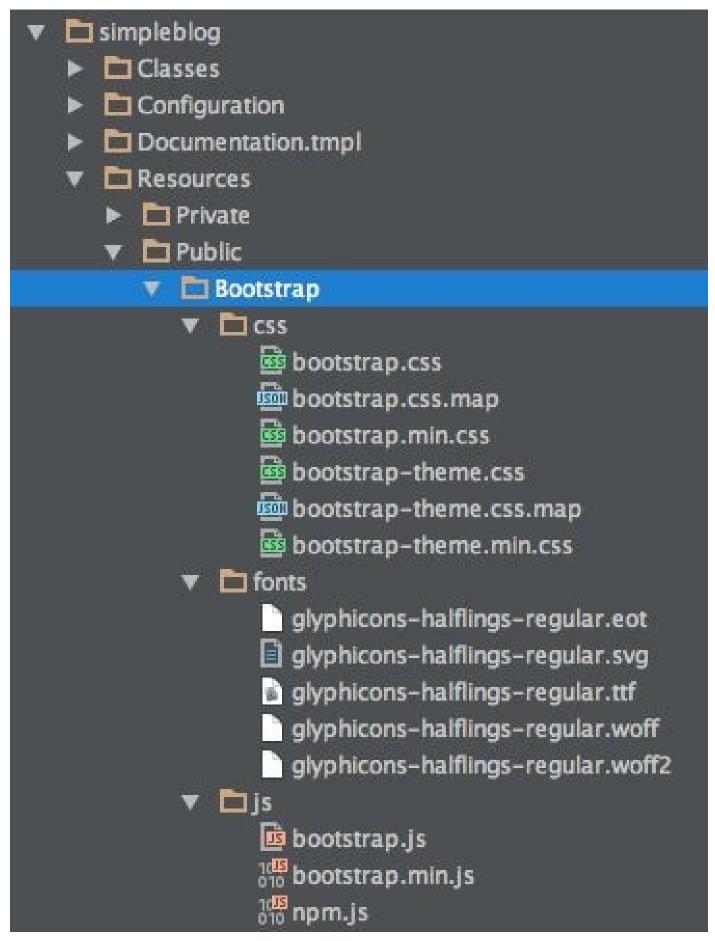
- Zurb Foundation (<a href="http://foundation.zurb.com">http://foundation.zurb.com</a>)
- Twitter Bootstrap (<a href="http://getbootstrap.com">http://getbootstrap.com</a>)

We will use Twitter Bootstrap for our examples, which was released in March 2015 as version 3.3.4. This book is current for at least two years because TYPO3 CMS 6.2 LTS will be supported by the TYPO3 Team until 2017 and the API will not change. This means, Bootstrap may experience further developments during this time but the basic implementation should remain the same.

First, download the Twitter Bootstrap package from the project website by following the link to the downloads. Then, extract the files into a directory.

In the next step, create a new folder Boostrap under Resources/Public/ in the simpleblog extension and copy the directories css, fonts and js from the dist folder into the new Bootstrap folder.

Figure 6.1. Directory/file structure of the Twitter Bootstrap package



Now open the file Configuration/TypoScript/setup.txt and add the following TypoScript code at the end of the file:

```
page {
   includeCSS {
      bootstrap = EXT:simpleblog/Resources/Public/Bootstrap/css/bootstrap.mi
      simpleblog = EXT:simpleblog/Resources/Public/Css/simpleblog.css
   }
   includeJSlibs {
      jquery = //code.jquery.com/jquery.js
      jquery.external = 1
      bootstrap = EXT:simpleblog/Resources/Public/Bootstrap/js/bootstrap.min
   }
}
```

This results in the inclusion of several files into the header of the website's HTML: Bootstrap's CSS file as well as a custom CSS file, then jQuery (using a CDN<sup>[17]</sup> as the source) and Bootstrap's JavaScript library.

If you work locally and without an Internet connection, you can download jQuery, store it in the js folder and include it by amending the TypoScript code slightly:

```
jquery = EXT:simpleblog/Resources/Public/Bootstrap/js/jquery.js
```

Bootstrap's JavaScript folder is named js and we leave it as it stands. Although Js (UpperCamelCase) would be more consistent.

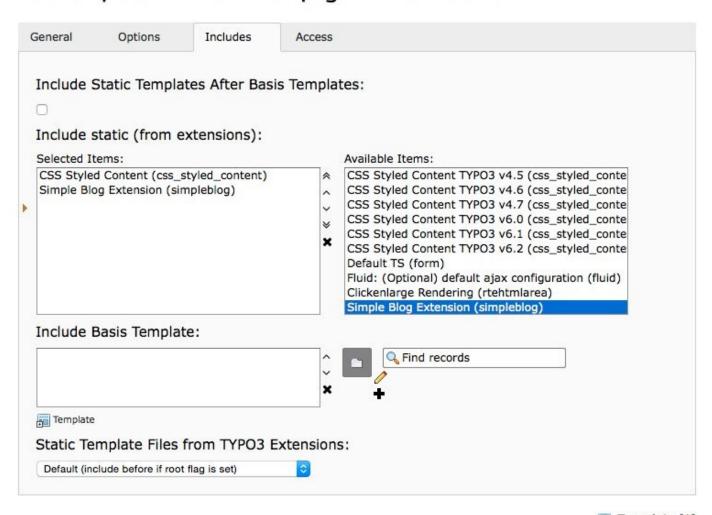
# 6.2. Load Static TypoScript

In order to let TYPO3 load the TypoScript, we have to include it first:

Access module *Template* in TYPO3's backend and go to the root template of the website. Select *Info/Modify* from the dropdown box at the top (function menu) and follow the link *Edit the whole template record*. Now switch to tab *Includes* and choose *Simpleblog Extension* (*simpleblog*) from *Available Items* (right) under the *Include static* (*from extensions*) section. The item appears in the left field. Finally, save the template record.

Figure 6.2. Load static template of extension simpleblog

### Edit Template "NEW SITE" on page "TYPO3 7.0 CMS"



Template [1]

# 6.3. Load CSS File

Create a new directory Resources/Public/Css/ and add a file simpleblog.css with the content below:

```
body {
                padding: 10px;
}
```

# 6.4. IDE Settings

Extbase & Fluid software development requires a powerful IDE ("Integrated Development Environment"). A wide range of available IDEs exists – for example the following projects have no charge:

- NetBeans IDE<sup>[18]</sup>
- PDT/Eclipse<sup>[19]</sup>

Commercial, non-free IDEs are for example:

- Komodo IDE<sup>[20]</sup>
- PhpED<sup>[21]</sup>
- PhpStorm<sup>[22]</sup>
- Zend Studio<sup>[23]</sup>

PhpStorm is highly recommended due to its wide acceptance in the community, the affordable price (99 EUR for individual developers and 199 EUR for companies and organisations – as of March 2015), the immense functionality, the intuitive user interface and the great performance and many agencies work with PhpStorm too.

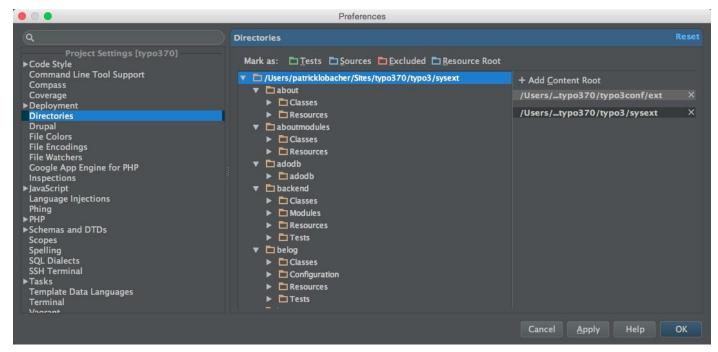
For those not wanting to invest money in an IDE, they should consider NetBeans IDE.

Before you start developing your software, there needs to be some configuration of the IDE.

### 6.4.1. Add Core Files to the Include Path

Open the preferences of PhpStorm and locate the *Project Settings (ext)* in section *Directories*. Add folder typo3/sysext/ to the list of directories.

Figure 6.3. Add TYPO3 core files to the include path



Why is it important to add this directory?

When you are working on the source code of the BlogController file for example, you can press the key cmd (Mac) or Ctrl and move your mouse pointer over a class name (e.g. ActionController). PhpStorm immediately shows where the source of the definition is (class ActionController extends AbstractController). A click on this opens the original file and as a result of this feature, you can navigate through the code quickly.

Figure 6.4. Show source code class definition

```
This script is distributed in the hope that it will be useful,
*
  but WITHOUT ANY WARRANTY; without even the implied warranty of
*
  MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
*
  GNU General Public License for more details.
*
*
   This copyright notice MUST APPEAR in all copies of the script!
**
* BlogController
*/
                             class ActionController extends AbstractController
:lass BlogController extends
\TYP03\CMS\Extbase\Mvc\Controller\ActionController {
   /**
    * blogRepository
    * @var \Lobacher\Simpleblog\Domain\Repository\BlogRepository
    * @inject
   */
   protected $blogRepository = NULL;
```

### 6.4.2. Include Fluid's Schema File

While the IDE is able to resolve class and interface names automatically, this does not work for Fluid. Fluid is a propriety technique and we have to teach the IDE the appropriate syntax highlighting and auto-completion functionality first.

Luckily, a XSD schema file is available, which we can simply include in PhpStorm (or any other IDE software that supports this).

First, download the XSD file for the TYPO3/Extbase version you are using. [24]

Now open Schemas and DTDs in PhpStorm's Preferences and click the plus symbol under External Schemas and DTDs.

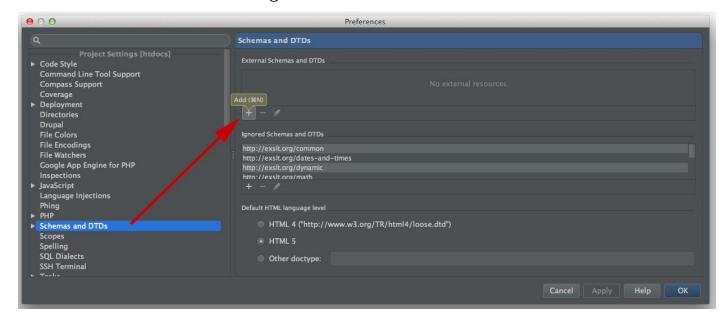
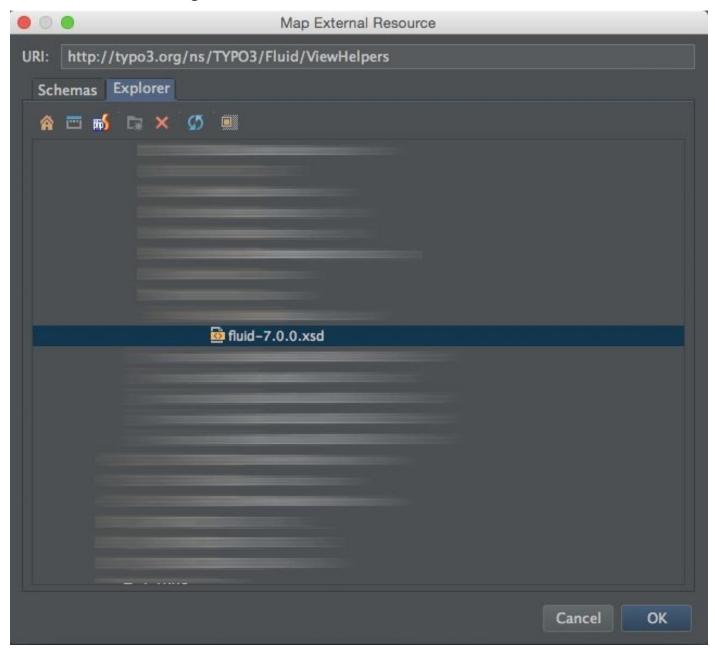


Figure 6.5. Add a schema file

After that, open the tab *Explorer* and locate the file on your local computer that you downloaded before. In addition, enter the following value in the URL field: http://typo3.org/ns/TYPO3/Fluid/ViewHelpers.

Figure 6.6. Enter URI and select the schema file



Finally, save your configuration changes by clicking on *OK*. That is all it takes for the schema file to be used. Add the following lines to a HTML file and PhpStorm responds with an auto-suggestion:

```
<html xmlns:f="http://typo3.org/ns/TYP03/Fluid/ViewHelpers">
...
</html>
```

Figure 6.7. Auto-suggestion in the IDE

```
<html xmlns:f="http://typo3.org/ns/TYP03/Fluid/ViewHelpers">
 <f:
           http://typo3.org/ns/TYPO3/Flui... lpers}
  f:base http://typo3.org/ns/TYPO3/Fluid.
  f:be.buttons.csh http://typo3.org/ns/T..
  f:be.buttons.icon http://typo3.org/ns/..
  f:be.buttons.shortcut
  f:be.container http://typo3.org/ns/TYP
  f:be.menus.actionMenu
  f:be.menus.actionMenuItem
                                           s="alert alert-success" />
  f:be.pageInfo http://typo3.org/ns/TYPO.
  f:be.pagePath
 <f:comment><h3><pl:tsfe key="page|subtitle" /></h3></f:comment>
<f:comment>
     <pl:isFrontend>
         <f:then>
```

To prevent the display of the <html>-tag in the content, you should place this outside of <section>:

```
<html xmlns:f="http://typo3.org/ns/fluid/ViewHelpers">
<f:layout name="defaultLayout" />
<f:section name="content">
...
</f:section>
</html>
```

# 6.4.3. Tips About Resolving Class Names

By including classes the "normal way", PhpStorms resolves their names without problems. However if you try using the ObjectManager for example, this will not work.

\$validatorResolver = \$this->objectManager->get('Tx\_Extbase\_Validation\_Valida

The methods and properties of the ValidatorResolver are completely invisible to PhpStorm. This can be solved by adding the @var-annotation, which builds the reference to the class. After that, PhpStorm is able to resolve the data correctly:

/\*\* @var \TYP03\CMS\Extbase\Validation\ValidatorResolver \$validatorResolver
\$validatorResolver = \$this->objectManager->get('Tx\_Extbase\_Validation\_Valida

### 6.4.4. TYPO3 Extension phpstorm

PhpStorm supports a meta data file .php-storm.meta.php since version 6.0.1, which supports the IDE in resolving factory methods.

Ingo Renner developed the TYPO3 extension *PhpStorm Meta Data* (extension key: phpstorm), which is available in the TER<sup>[25]</sup> and at GitHub.<sup>[26]</sup> This extension generates exactly this meta data file. The following factory methods are supported:

- TYPO3\CMS\Core\Utility\GeneralUtility::makeInstance
- TYPO3\CMS\Extbase\Object\ObjectManager::create
- TYP03\CMS\Extbase\Object\ObjectManager::get

In order to activate this feature, follow the steps below:

- Create a new backend user named \_cli\_phpstorm (use a password of your choice)
- Execute the following command on the command line:

```
typo3/cli_dispatch.phpsh phpstorm_metadata
```

A new file with the name .phpstorm.meta.php has been created and shows the following content (or similar):

The following parameters can be passed to the script:

```
--disableClassAliases
```

Namespaces have been introduced with TYPO3 version 6.0. To ensure backward compatibility, Class Alias Maps ensure that old names can still be used and are mapped to the appropriate new names. This can be disabled by using this parameter.

```
-s/--silent
```

Using this parameter, only errors and important warnings are shown.

No output is shown at all.

But now we are really ready to start exploring Extbase and Fluid!

- Likely much longer, because we also took TYPO3 CMS 7.x into account, but the LTS version of this release is scheduled after this book has been published.
- [17] CDN: Content Delivery Network
- [18] https://netbeans.org/
- [19] http://projects.eclipse.org/projects/tools.pdt
- [20] http://www.activestate.com/komodo-ide/downloads
- [21] http://www.nusphere.com/download.php.ide.htm#phped
- [22] http://www.jetbrains.com/phpstorm/
- [23] http://www.zend.com/de/products/studio/
- [24] http://www.extbase-book.org/resources.html
- [25] http://typo3.org/extensions/repository/view/phpstorm
- [26] https://github.com/irnnr/typo3-ext-phpstorm

# Chapter 7. The CRUD Process

The "CRUD process" is important when it comes to an object life cycle, this process controls the four steps of an object which are:

- Create
- Read
- Update
- Delete

Below we take a closer look at these steps by using the example of a Blog object:

# 7.1. Creating an Object

If we access the extension in the frontend as it stands now, a meaningful error message occurs (Figure 7.1).

Figure 7.1. Error message: no template found

Sorry, the requested view was not found.

The technical reason is: No template was found. View could not be resolved for action "list" in class "Lobacher\Simpleblog\Controller\BlogController\".

The appropriate template is missing, we will create this in the next step.

But let's have a look at the generated code first.

## 7.1.1. Implementing listAction

Open file typo3conf/ext/simpleblog/Classes/Controller/BlogController.php:

```
<?php
namespace Lobacher\Simpleblog\Controller;</pre>
```

class BlogController extends \TYP03\CMS\Extbase\Mvc\Controller\ActionControl

```
/**
  * blogRepository
  *
  * @var \Lobacher\Simpleblog\Domain\Repository\BlogRepository
  * @inject
  */
  protected $blogRepository;

/**
  * action
  *
  * @return void
  */
  public function listAction() {
  }
}

}
```

Here we can see, that the Blog-Repository is loaded by using Dependency Injection – we will return to this later.

Two things are important here, first, the fact that the controller class has been deviated from a generic controller \TYPO3\CMS\Extbase\Mvc\Controller\ActionController (it is worth reviewing this class to understand what has been prepared in the controller, which is not visible directly). Second, the method listAction().

The annotation @return specifies the data type of the return value. As we do not want to return anything, we choose the type void.

The error message above shows exactly, what we have to do to fix the issue: the appropriate template is missing, so we will create this in the next step.

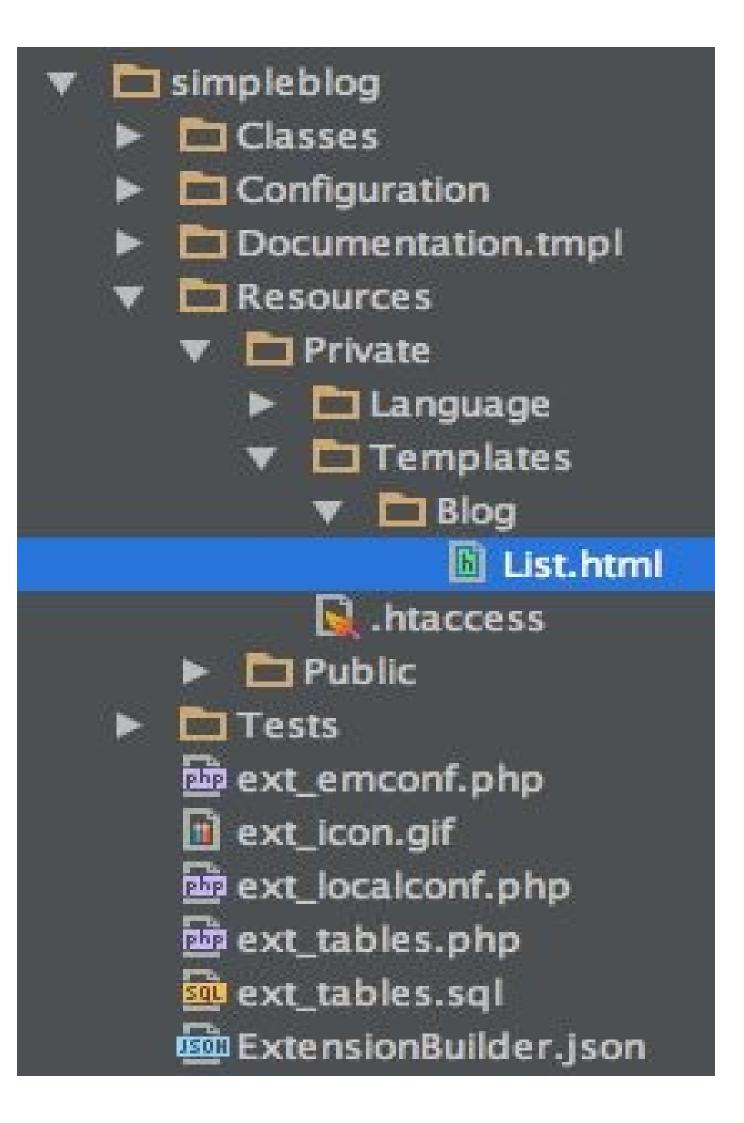
# 7.1.2. Creating the Template of listAction

Create a new directory Templates under typo3conf/ext/simpleblog/Resources/Private/ and inside this, a directory called Blog.

One of Extbase's strict conventions is that sub-directories of Templates are always named as the domain object. Another convention says that files inside this directory are named as the actions in UpperCamelCase and their file extension is .html (by default).

Therefore, we create a new file List.html in directory Blog.

Figure 7.2. Directory structure after creating file List.html



We add the following simple line as the content of file List.html:

<h1>Blog-List</h1>

If we access the frontend again, we can see by the output of the template that the request processed successfully.

## 7.1.3. Side Note: Template Rendering

Template rendering happens at the end of the action automatically by executing the following function:

```
return $this->view->render();
```

Only if you explicitly return FALSE, the View is not being called and as a consequence, no output is returned. If you return a string, the string is shown as the output. In order to return an object, method \_\_toString() can be called in the object and the string is returned.

#### Render a view without output

In order to render a view (e.g. to render an email template, which can be used as the mail body by the mail() function), you can call the render method:

```
$mailBody = $this->view->render()
```

At the end of the action you could then either return FALSE or redirect to another action.

## 7.1.4. Create Static Blogs

In the first step, we use a loop to create three Blogs in the listAction and we set the title to "This is the 1. Blog" (etc.) by using the getter. Then, we assign the created Blog to the array variable blogs and the variable to the view by using method assign().

The view receives the array and outputs it. To do this, open file typo3conf/ext/simpleblog/Resources/Private/Templates/Blog/List.html and add the following code:

We wrapped the unordered list with ... for the output. Inside, we use a Fluid-ViewHelper which implements a loop. each="{blogs}" defines which elements the loop iterates. By stating {blogs} we indicate that we want to use the array which we have assigned in the controller. The name used by method assign() in the controller is the same as the name used in curly brackets in the view.

Parameter as="blog" specifies that a single element inside the loop is named blog. Accessing this can be done by using {blog} (but only inside the loop). The ...code makes use of that: in order to output the title of the Blog, we are using {blog.title}, which calls the getter to retrieve the property title of the object blog.

As a result, the three Blogs are shown as an unordered list.

## 7.1.5. Persisting the Blogs

If we access the extension in the frontend, we see the list of Blogs. This list remains the same every time we access it because the same Blogs are created over and over again. Secondly, we have not made the Blogs persistive yet – this will be our next step.

According to DDD we have to use a repository for that. A closer look at the Blog controller reveals that a repository has already been prepared:

```
/**
  * blogRepository
  *
  * @var \Lobacher\Simpleblog\Domain\Repository\BlogRepository
  * @inject
  */
protected $blogRepository;
```

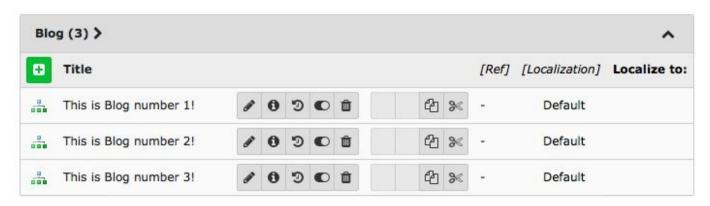
These few lines are sufficient to fetch the class

\Lobacher\Simpleblog\Domain\Repository\BlogRepository (or a different implementation, which could be configured by using TypoScript) via Dependency Injection (the combination of the annotations @inject and @var take care of that) and assign it to the property \$blogRepository.

A repository has a number of methods – the most interesting is add() at this point in time because we want to add something to the repository. Let's update our code so that every Blog we create is added to the repository and at the end of the action we access the repository to retrieve the stored Blogs and pass them to the view. The method findAll() does exactly that:

If we access the extension in the frontend again (after clearing the cache to play it safe), nothing is shown but if we look at the backend, something interesting has happened: go to the page UID 0 (the page with the TYPO3 icon pre-pended) and open the *List* module. Here you will see that all Blogs are stored successfully.

Figure 7.3. Blogs listed in the backend on page UID 0



Accessing the extension a second time shows three Blogs in the frontend compared to six list entries in the backend. This mystery needs to be unravelled!

## 7.1.6. Side Note: Persistence

In "normal life" the life cycle of an object is quite simple, it's created, it's active and then disappears again. The same applies to humans as well as refrigerators.

create delete create active active change transient remove add delete repository repository persistent (in memory) persistent (in data storage) Life cycle of Life cycle of real life objects Extbase objects

Figure 7.4. Life cycle of objects

We will take a look at this cycle in Extbase:

As before, firstly the object is created and in an *active* state (this is also called *transitive*).

When an object is added to a repository, it is saved to the memory first. Only transitive objects (objects that exist in the memory) can be deleted. If an object has been persisted already, it must be transferred from the database to a transitive state first. Only then can it be deleted from the memory and added to a list of objects for deletion. Later, when the objects are being made persistent, this same list is processed and the objects removed from the database.

In general, Extbase persists at the end of an action, which means the following steps happen as a kind of "cashing-up":

- If an object should be created (for example because the add() method has been applied to the repository), this is noted in a list first.
- If one of these objects changed, this is also noted in this list.
- If an object has been removed from the repository, Extbase checks first, if it has been earmarked to be created or altered in this case, these steps became irrelevant.

This technique is highly efficient because only those objects that are created, updated or deleted are really used. As a side effect, access to the data storage is minimised.

However a drawback of this approach is that you are unable to tell which operations have been executed at the end. Things like mysql\_insert\_id do not exist any more. Also this system only performs at its best, if it is used rarely. As a result of this, persistence is only used at the end of an action in Extbase.

In our example Extbase executes the steps described below, when adding an object to the repository or removing an object from it:

- Read access to the repository (e.g. findAll()) always happens at this position in the code, where the methods appear.
- Write access to the repository (e.g. add()) always happens at the end of the action.

Hence the reason, there are always three objects more in the database than can be visible at the frontend. To avoid this, we have to manually interfere and force to persist.

## Implicit Persistence

The implicit persistence at the end of every action has been removed in TYPO3 CMS 6.2 LTS. Persistence only happens after an appropriate call to the repository, e.g. add() or update().

# 7.1.7. The Persistence Manager: Manual Persistence

Extbase features a *Persistence Manager* in file typo3/sysext/extbase/Classes/Persistence/Generic/PersistenceManager.php. Please open this file in your editor and investigate it.

#### **Public API**

All methods of the *public API* can be used in your Extbase code. To identify these methods, look out for the annotation <code>@api</code>. They exist in classes in there, before methods. If you come across a method which does not have an <code>@api</code> annotation, you should not use this in your code because the API may change without warning at any time.

Here you can see the method persistAll(), which takes care of the manual persistiveness when called. In order to trigger this method, we have to do two things:

- 1. Load the class via Dependency Injection
- 2. Call the method prior end of action

Let's go back to the BlogController:

```
protected $blogRepository;

/**
    * Persistence Manager
    *
    @var \TYP03\CMS\Extbase\Persistence\Generic\PersistenceManager
    * @inject
```

Now the number of Blogs shown in the frontend matches the number of records in the repository.

## 7.1.8. Create Your Own Action

At the moment, the action listAction carries out two tasks: it creates the objects and generates the list of Blogs. Strictly speaking, this is not in accordance with Extbase's concept of a *Slim Controller*: multiple tasks should be implemented in different actions. This presumes the following:

- 1. We have to register an additional action in file ext\_localconf.php and choose to use add as its name.
- 2. In the controller class, a new method addAction is required, where we implement the code to generate Blogs.
- 3. The remaining code in the original method listAction() contains the logic of querying the repository only and passing the data over to the view.
- 4. Finally, we slightly extend the code in addAction() and add a redirect to listAction(), so that we end up at the list view after creating Blogs.

Let's start with file ext\_localconf.php:

Followed by the new addAction() in BlogController:

```
/**
  * add action
  *
  * @return void
  */
public function addAction() {
  for ($i=1; $i<=3; $i++) {
     $blog = $this->objectManager->get('\\Lobacher\\Simpleblog\\Domain\\
     $blog->setTitle('This is Blog number ' . $i . '!');
     $this->blogRepository->add($blog);
  }
  $this->redirect('list');
}
```

The manual persistence via \$this->persistenceManager->persistAll(); can be left out because the data is made persistent automatically at the end of the action.

Method \$this->redirect(); triggers a new request to action list. This is a HTTP request, which means, the page is completely reloaded and therefore the URL changes as well.

#### Redirect

The method \$this->redirect() features a lot of parameters, which will be used frequently in this book:

```
/**
  * Redirects the request to another action and / or controller.
  *
  * Redirect will be sent to the client which then performs another requ
  *
  * NOTE: This method only supports web requests and will thrown an exce
  * if used with other request types.
  *
  * @param string $actionName Name of the action to forward to
  * @param string $controllerName Unqualified object name of the control
  * @param string $extensionName Name of the extension containing the co
  * @param array $arguments Arguments to pass to the target action
  * @param integer $pageUid Target page uid. If NULL, the current page u
  * @param integer $delay (optional) The delay in seconds. Default is no
  * @param integer $statusCode (optional) The HTTP status code for the r
  * @return void
  * @api
  */
  protected function redirect($actionName, $controllerName = NULL, $exten
```

The first parameter is the action, the second the controller, the third the extension and so forth. If parameters are not stated in the method call, their default values are used, e.g. the current controller name.

Finally, we purge the code in listAction() of the BlogController so that it only retrieves/displays Blogs but does not create any:

```
/**
  * list action
  *
  * @return void
  */
public function listAction() {
    $this->view->assign('blogs',$this->blogRepository->findAll());
}
```

In order to enable users to create new Blogs, we have to add a link to the view List.html, ideally at the very end of the file:

```
...
<f:link.action action="add" class="btn btn-primary">Add Blogs</f:link.action
```

This line generates an <a href="..."> tag, which already points to the right action. Checking the URL of this tag more closely reveals how it works:

```
http://www.example.com/index.php?id=1&
    tx_simpleblog_bloglisting[action]=add&
    tx_simpleblog_bloglisting[controller]=Blog&
    cHash=3d6a8fa3884f23198e0cb9a1604abccb
```

As above, two parameters show a name space, which contains the extension key as well as the plugin name. Both parameters include information about the action and the controller, which tell Extbase to access the action addAction() in BlogController.

In addition, a parameters cHash (also known as "Cache Hash") exists. Its value is an MD5 hash, which has been calculated based on the parameters and TYPO3's encryption key. Only if the cHash and the parameters match, can the page be shown and written to the cache. This only applies to parameters generated by extensions. [27]

## 7.1.9. Form to Create an Object

Certainly the creation of objects via new() and \$this->objectManager->get('...'); is reasonable and useful. However a form which allows us to create Blogs would be more efficient.

In this case, we have to reconsider something from a conceptional perspective: in theory it would be possible to put the form as well as the creation of Blogs in one action but this would have drawbacks. Firstly, we would have too much logic in the controller, this only checks the status (shows empty form, accepts form data, validates form, etc.). Secondly, as pointed out before, Extbase follows the *Slim Controller* principle.

Therefore, we will implement the creation of an object via a form as a two-step action.

First, let's add the addForm action prior to the add action in file ext\_localconf.php:

```
array(
    'Blog' => 'list, addForm, add',
),
// non-cacheable actions
array(
    'Blog' => 'list, addForm, add',
)
```

Now a method addFormAction() is required in the controller:

This will result in the below factors:

- The method has an input parameter \$blog.
- This parameter must be of type \Lobacher\Simpleblog\Domain\Model\Blog because this has been specified as a type hint.
- An annotation @param indicates that \$blog is of type \Lobacher\Simpleblog\Domain\Model\Blog.
- The object is passed to the view in this method.

This combination of the type hint, the annotation and the existence of a key with the same name in the request ensures that an object of the type of the domain object Blog can be reconstituted and assigned to variable \$blog.

With the first request, nothing is restored but a new object is being built. For this purpose, a new instance of the domain class is generated and the value NULL assigned to the object. This is required as we do not have an object at the first call request. At the same time, we want to pass the object to the view and this is why the initialisation must happen.

Let's attend to the view.

#### Side Note: Fluid

Before we build up the form, some general notes about Fluid: Fluid is a template engine, which replaces the traditional marker/sub-part approach. This has been used in the *piBase* extension development, which came along as the following:

```
// Determine the template
$this->templateCode = $this->cObj->fileResource($conf['templateFile']);

// Read sub-part
$template['total'] = $this->cObj->getSubpart($this->templateCode, '###TEMPLAT

// Fill markers
$markerArray['###MARKER1###'] = 'content for marker 1';
$markerArray['###MARKER2###'] = 'content for marker 2';

// Set markers in template
$content = $this->cObj->substituteMarkerArrayCached($template['total'],
$markerArray);
```

There are obvious downsides:

- Layout and code are mixed as designers and developers can not work independently from each other.
- Not extendable (e.g. adding new markers).
- Unnecessary and complicated API functions.
- Control structures in templates are not possible.
- Only strings and arrays are supported objects are not.

In order to address these issues, the Fluid development started with the following properties:

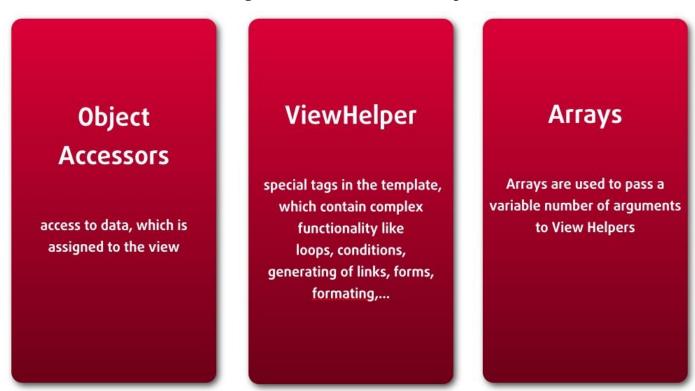
- simple and nifty template engine
- supporting the template author (e.g. auto-completion in IDE, etc.)
- easy to extend
- intuitive usage
- various output formats possible
- completely object-orientated

Additionally, one of the main requirements of Fluid is to have all logic, which has something to do with the view, exactly located there – clearly encapsulated so that no PHP

code appears in HTML (which is the case in other template engines such as Smarty). Three basic Fluid concepts exist:

- Object Accessors
- ViewHelper
- Arrays

Figure 7.5. Basic Fluid concepts



We already discussed the Object Accessor: this is the option to access values via curly brackets {}. As soon as a value \$value is assigned to an identifier \$identifier in the controller, we are able to access the value by using {value}.

The value can be a string, an array (numeric or associative), an object or a combination of all of these. The dot is used to access a value in a sub-level, for example a numeric array {identifier.0}, an associative array {identifier.key} or an object {identifier.property}.

In the case that an access to an object is made, we automatically gain access to all object properties. These properties are determined directly (if they are public) or via the getter methods (if they are protected) – for example getTitle() of the Blog object to provide {blog.title}).

In addition, this can also be used to access objects which are stored as properties: {blogs.0.posts.1.author.lastName}.

ViewHelper are PHP classes eventually, which implement more complex functionality. They can be accessed with tags in templates:

This example uses the *IfViewHelper*. It first checks in attribute condition, if object {blog.post} has any content. If this is the case (*ThenViewHelper*), an ... tag is written. Inside this tag, the *ForViewHelper* iterates all elements (due to the fact that a number of Blog posts may exist) and wraps every title of a post in ... tags. If object {blog.post} is empty, the *ElseViewHelper* part becomes relevant and the message appears that no posts exist.

ViewHelper always have the same structure:

Syntax:

```
<f:ViewHelperName arguments>CONTENT</f:ViewHelperName>
or
<f:ViewHelperName arguments />
```

■ The f: specifies the Fluid-specific name space

```
{namespace f = TYP03\CMS\Fluid\ViewHelpers}
```

This declaration is placed in every template and therefore the default name space of Fluid.

- All ViewHelper are based on classes.
- The file names of these classes are:

```
ViewHelperName + ViewHelper.php
```

For example: If ViewHelper.php of ViewHelper <f:if condition>...</f:if>

- The directory of all Fluid-specific ViewHelpers is: typo3/sysext/fluid/Classes/ViewHelpers/.
- A dot in ViewHelper denotes sub-directories, for example: <f:format.nl2br>... </f:format.nl2br> would result in a file typo3/sysext/fluid/Classes/ViewHelpers/Format/Nl2brViewHelper.php.

Multiple dots are also possible, which would result in a deeper directory structure.

At the time of this writing, 82 ViewHelpers are shipped with Fluid:

```
Formatting (format.xxx)
```

- Translation (translate)
- Form creation (form and form.xxx)
- Link creation (link.xxx and uri.xxx)
- Backend (be.xxx.yyy)
- TypoScript (c0bject)
- Control structures (if, then, else, for, switch, groupedFor, cycle,...)
- Layout and Partials (render, section)
- Debugging (debug)
- Image processing (image)
- Miscellaneous (base, count,...)

There are also many ViewHelpers developed by the community available. For example:

- GoogleMaps (shows information at Google Maps)
- File Extension (based on the extension of the file name, the appropriate icon is shown, e.g. PDF or DOCX)
- Smartphone Link (generates a link in a format that mobile phones dial the phone number on tap)
- Include (includes CSS or JavaScript files)

Unfortunately, at this point in time there is no official ViewHelper repository which would allow developers to search for or browse through ViewHelpers. It is recommended, to collect and archive ViewHelpers which you have found or written in order to have them at hand in the future.

The TYPO3 extension vhs features a comprehensive library of ViewHelper, which is worth reviewing before writing your own. [29]

The last Fluid concept is named *arrays*: it is possible to pass data structures in JSON array format in Fluid. The example below shows this in attribute arguments:

```
<f:link.action controller="Post"
action="show" arguments="{post: currentPost,
blog: blog}">Show current post</f:link.action>
```

The following constructs are supported:

```
{ key1: 'Hello',
  key2: "World",
  key3: 20,
  key4: blog,
  key5: blog.title,
  key6: '{firstname} {post.lastname}'
}
```

Inside curly brackets, key and value pairs are stated:

```
value is a string in single quotes.
key2
    value is a string in double quotes.
key3
    value is a number
key4
    value is an object
key5
    value is a property of an object (could be a property or an object)
key6
    value is a string, where variables are replaced accordingly (identifier or properties)
```

A ViewHelper can also be used as a value. However this is only possible by using inline syntax, which we will describe in more detail later. This notation requires quotes.

#### Form Syntax

We just learnt the basics of Fluid and can now start building our form. Create a new file AddForm.html in directory

typo3conf/ext/simpleblog/Resources/Private/Templates/Blog and add the following content:

We are using the ViewHelper <f:form> which generate the form. The value add at attribute action makes sure, addAction of our Blog controller is called after submitting the form. object="{blog}" tells Extbase that the form belongs to object blog (which we assigned by stating \$this->view->assign()). This also makes it easier to map the fields later. By using name="blog" we ensure, that the form uses exactly this name (which will use a name space later) and Extbase picks it up correctly. The last attribute

additionalAttributes adds some specific attributes to the HTML form tag. In this case, {role:'form'} generates an attribute role="form", which instructs Twitter Bootstrap how to style the form.

Let's have a closer look at every single field:

#### Title

We are using the <f:form.textfield> ViewHelper to render an input field. The important point is, that the attribute property="title" maps the property title of the domain object blog, which has been defined in the <f:form> ViewHelper further up. Everything else is handled by Extbase. The class is used for the visual appearance via Bootstrap.

## Description

This is similar as above, but a text area is required and therefore we are using the <f:form.textarea> ViewHelper instead.

#### Submit Button

In order to style the submit button properly, we are using a few Bootstrap classes, namely btn (to convert the <input> field into a button) and btn-primary to colour it blue.

#### Generated HTML Form

Based on the ViewHelpers, Extbase generates a HTML markup, where we can find several interesting things:

```
<form role="form" name="blog" action="index.php?id=1&amp; tx_simpleblog_blog</pre>
<input type="hidden" name="tx_simpleblog_bloglisting[__referrer][@extension]</pre>
<input type="hidden" name="tx_simpleblog_bloglisting[__referrer][@controller</pre>
<input type="hidden" name="tx_simpleblog_bloglisting[__referrer][@action]" v</pre>
<input type="hidden" name="tx_simpleblog_bloglisting[__referrer][arguments]"</pre>
<input type="hidden" name="tx_simpleblog_bloglisting[__trustedProperties]" v</pre>
</div>
<div class="form-group">
   <label>Blog Title</label>
   <input class="form-control" type="text" name="tx_simpleblog_bloglisting[b</pre>
</div>
<div class="form-group">
   <label>Blog Description</label>
   <textarea class="form-control" name="tx_simpleblog_bloglisting[blog][desc</pre>
</div>
<input class="btn btn-primary" type="submit" name="" value="Create Blog!" />
</form>
```

Particularly interesting are the *hidden* fields at the beginning of the form. Due to the fact that the HTTP protocol is connectionless, the exact source of a POST request is unknown

to the instance, that receives the request (the optional referrer string sent by the user's browser disregarded).

The hidden fields contain information about the extension, the controller and the action in order to clearly determine the origin. This is important, in particularly, if addAction() should validate the receiving object and – e.g. due to a failed validation – reject it. In this case, we need to come back to the origin, the addFormAction().

The next two fields act as a protection against CSRF (Cross-Site Request Forgery). An attacker could manipulate the form and submit it with adulterated data from his server. This would be problematic, if there was a user object, which allowed users to edit their details. An *admin* flag must not be edited by the user itself of course but by an administrator user only. An attacker could simply add a checkbox *Admin*, tick it and submit the form. A CSRF protection detects this attempt, rejects the request and outputs an error message.

It's also interesting to note that the attribute property in the ViewHelper has been converted into the attribute name and expanded with a name space, e.g. name="tx\_simpleblog\_bloglisting[blog][description]". As a result, the *Property Mapper* recognises which properties belong to which objects.

#### Form Processing

Now we adjust the BlogController because addAction() should not create the objects itself by using new() any more but instead use the object from addFormAction().

```
/**
  * add action - adds a blog to the repository
  *
  * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
  */
public function addAction(\Lobacher\Simpleblog\Domain\Model\Blog $blog) {
    $this->blogRepository->add($blog);
    $this->redirect('list');
}
```

We have created an object in addFormAction() in the form and passed it to addAction() through a POST request. As soon as addAction() is executed, Extbase detects that parameter \$blog is the same as the attribute name="blog" in the form (by analysing the annotation as well as the method parameter). This way, Extbase reconstitutes the object \$blog and assigns the properties passed in the request to it. The object is added to the BlogRepository and after that, the action redirects to the list view.

We also have to update the link at the end of the template List.html because it should no longer point to addAction() but to addFormAction().

```
<f:link.action action="addForm" class="btn btn-primary">Create Blog</f:link.
```

Now we are able to create objects in a form and store them in a repository.

#### Pay attention to the cache

To avoid error messages, you have to clear the cache during development from time to time. For example, after updating ext\_localconf.php, the configuration cache must be emptied. Extbase also stores code (e.g. actions) to the caching framework cf\_extbase\_objects, even if "do not cache" has been set in ext\_localconf.php. Thus the reflection possibly accesses outdated class information. The only solution is to clear all caches in the backend.

Figure 7.6. List of Blogs

# **Blog-List**





Figure 7.7. Form to create a Blog

# Create a New Blog

Blog Title	
Blog Description	
Create Blog!	

# 7.2. Display a Blog (Read)

We have now reached the read state in the CRUD process – the retrieval of an object. First, we have to extend the action list in file ext\_localconf.php, as before. The new action is named show:

```
array(
    'Blog' => 'list, addForm, add, show',
),
// non-cacheable actions
array(
    'Blog' => 'list, addForm, add, show',
)
```

In the next step we update the template List.html and place a button after each Blog title to allow users to access the single view of an object:

```
    <f:for each="{blogs}" as="blog">
        {blog.title} <f:link.action action="show"
        </f:for>
```

We added the <f:link.action> ViewHelper, which points to the action show. The action needs to know which object we would like to access, so this information has to be passed somehow. This is done by the attribute arguments, which allows us to pass arbitrary data in an array syntax to the link target. The value {blog:blog} makes sure that the Blog blog (this is the right part) is passed via a GET request to the action under the name blog (this is the left part).

The classes create buttons, which are Bootstrap conform: btn btn-primary btn-xs results in a small, blue button and pull-right positions it far right.

The link could look like the following:

```
http://www.example.com/index.php?id=1&
    tx_simpleblog_bloglisting[blog]=25&
    tx_simpleblog_bloglisting[action]=add&
    tx_simpleblog_bloglisting[controller]=Blog&
    cHash=3d6a8fa3884f23198e0cb9a1604abccb
```

Through the parameter tx\_simpleblog\_bloglisting[blog]=25, Extbase knows that the Blog with the UID 25 is accessed. Actually the identification of the Blog is completely in

Extbase's control. At the moment, UID is used. However you can always decide to use UUID (Universally Unique Identifier) instead, like in TYPO3 Flow.

The link above points to the action show so we have to implement the showAction() in BlogController in the next step:

```
/**
  * show action - displays a single blog
  *
  * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
  */
public function showAction(\Lobacher\Simpleblog\Domain\Model\Blog $blog)
  $this->view->assign('blog',$blog);
}
```

The action is clear, by stating the name blog in the GET parameter of the link, Extbase recognises this by taking the combination of annotation and type hint into account. Extbase then retrieves the Blog with the appropriate identifier from the repository (the value of the UID has been transmitted in the request) and assigns the object to the view by \$this->view->assign().

Finally, we have to implement the view and to do so, create a new file Show.html in directory typo3conf/ext/simpleblog/Resources/Private/Templates/Blog with the following content:

<f:link.action action="list" class="btn btn-primary">Back to Blog listing</f

The output of the Blog happens by accessing the properties of object {blog}, which has been assigned in showAction() by \$this->view->assign().

The link to the listAction() at the end lets us jump back to the list view.

Extbase automatically retrieved the right Blog from the repository for us, without the need to implement any internal details, which are required for accessing the object.

The cHash parameter at the end of the GET link prevents the manipulation of the link. If you omit this parameter and change tx\_simpleblog\_bloglisting[blog] to a value that does not exist, Extbase returns an error message:

Figure 7.8. Manipulated URL results in an error message



Changing the parameter to a value that exists, results in the display of the appropriate Blog.

We completed the *read* step of the CRUD process now and can move on to the next step. Do not forget to *clear all caches*, before reproducing the steps described above.

Figure 7.9. Display of the Blog

# **Show Blog**

Blog Title: Rocky's life at the Lobachers

Blog Description: This blog is about the best golden retriver of the world with the name "Rocky Lobacher"

Back to Blog listing

# 7.3. Update an Object

The update of an object in the CRUD process is very similar to the creation of an object discussed earlier. We need a two-step action and a form again, which shows the object which we would like to update.

Let's start with the file ext\_localconf.php, where we add the actions updateForm and update to.

```
array(
    'Blog' => 'list, addForm, add, show, updateForm, update',
),
// non-cacheable actions
array(
    'Blog' => 'list, addForm, add, show, updateForm, update',
)
```

Then, continue with the BlogController:

As before, the updateFormAction() "accepts" the object via the annotation and the type hint and passes it on to the view.

As soon as the view (which we will amend later) sends the updated object back to the updateAction(), merely method update() is executed on the repository. Extbase takes care of finding the object, which should be updated, as well as of the update and the persistence. After that, the user will be redirected back to the list of Blogs.

Let's have a look at the view, for which we create a file UpdateForm.html in directory typo3conf/ext/simpleblog/Resources/Private/Templates with the following content:

Strictly speaking, this code is almost identical with the code for creating an object, except two labels and the actions are different. Before you come up with the idea to optimise this by using one form only and differentiate between those two programmatically, wait until we explained "Partials" – these are much more suited for this kind of approach.

In order to be able to access the update form, we have to add a button to the list template (List.html):

```
---
<f:link.action action="updateForm" arguments="{blog:blog}" class="btn btn-pr
<f:link.action action="show" arguments="{blog:blog}" class="btn btn-primary
...</pre>
```

You already know the lower of the two links (only an additional class margin-right has been added). The upper one leads to the updateFormAction() and attribute arguments transfers the current Blog into it.

For an improved visual look (the buttons should not stick together too closely), we add the following CSS code to file

typo3conf/ext/simpleblog/Resources/Public/Css/simpleblog.css:

```
.margin-right {
    margin-right: 5px;
}
```

Do not forget to delete the cache (clear all caches) before you test the new function.

If you click the *EDIT* button now, you will get the form with the object data filled. This means, Extbase accessed the repository in the background, retrieved the object and populated the form fields appropriately.

Figure 7.10. List of Blogs with edit button

# **Blog-List**

This is Blog number 1!	SHOW EDIT
This is Blog number 2!	SHOW EDIT
This is Blog number 3!	SHOW EDIT
Rocky's life at the Lobachers	SHOW EDIT

Create Blog

# 7.4. Deletion of an Object

Deleting an object is simple. As before, we first add the action delete in file ext\_localconf.php.

```
array(
    'Blog' => 'list, addForm, add, show, updateForm, update, delete',
),
// non-cacheable actions
array(
    'Blog' => 'list, addForm, add, show, updateForm, update, delete',
)
```

Then, the method deleteAction() in BlogController is required:

```
/**
  * delete action - deletes a blog in the repository
  *
  * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
  */
public function deleteAction(\Lobacher\Simpleblog\Domain\Model\Blog $blog
  $this->blogRepository->remove($blog);
  $this->redirect('list');
}
```

The only new thing is, that the method to delete an object from the repository is called remove().

In theory, we do not need a View at all, because we could simply delete the Blog directly. However a confirmation would be useful so we will implement a View, which allows us to do so.

Please try to develop the action and the template yourself, so that the user has to confirm the deletion of the Blog. After that, compare your solution with the example code below.

First, we have to extend the list of available actions in file ext\_localconf.php by deleteConfirm (or a similar name):

```
array(
    'Blog' => 'list, addForm, add, show, updateForm, update, deleteConfirm
),
// non-cacheable actions
array(
    'Blog' => 'list, addForm, add, show, updateForm, update, deleteConfirm
)
```

. . .

This is followed by the action deleteConfirmAction() in BlogController:

And finally a template DeleteConfirm.html in directory typo3conf/ext/simpleblog/Resources/Private/Templates/Blog:

```
<h1>Delete Blog?</h1>
```

Are you sure you want to delete the Blog <strong>{blog.title}</strong>?

```
<br /><br />
```

```
<f:link.action action="list" class="btn btn-danger">Cancel!</f:link.action> <f:link.action action="delete" class="btn btn-success" arguments="{blog:blog
```

If the user chooses not to delete the Blog, we simply redirect him back to the <code>listAction()</code>. If the user confirms the deletion of the Blog, we append the Blog object to the link by using arguments. This way, <code>deleteAction()</code> knows which Blog should be removed from the repository.

Likewise, we must not forget to add the link to the Blog list, which allows us to redirect to the deleteConfirmAction():

```
---
<f:link.action action="deleteConfirm" arguments="{blog:blog}" class="btn btn
<f:link.action action="updateForm" arguments="{blog:blog}" class="btn btn-pr</pre>
```

In addition, CSS class margin-right at the edit link adds a space between the two buttons.

Last but not least, do not forget to clear all caches before testing your work!

Figure 7.11. Confirmation of a Blog deletion

# **Delete Blog?**

Are you sure you want to delete the Blog Rocky's life at the Lobachers!?



- [27] Further details at <a href="http://typo3.org/documentation/article/the-mysteries-of-chash-1">http://typo3.org/documentation/article/the-mysteries-of-chash-1</a>.
- Forge (http://forge.typo3.org/search?q=viewhelper&scope=all&all\_words=1&issues=1&submit=Submit) or Git (http://git.typo3.org) may reveal some existing solutions.
- [29] <a href="https://fluidtypo3.org/viewhelpers/vhs/master.html">https://fluidtypo3.org/viewhelpers/vhs/master.html</a>; also available in the TER at <a href="http://typo3.org/extensions/repository/view/vhs">https://typo3.org/extensions/repository/view/vhs</a>

# Chapter 8. Fluid Templating: Templates, Layouts and Partials

Fluid provides a flexible concept in order to meet all possible layout requirements.

The following three elements are available to achieve this:

#### **Templates**

Templates are HTML files, which are loaded automatically by the framework. For example: the file .../Resources/Private/Templates/Blog/List.html is loaded by the Controller Blog in the action list. Inside templates there may be sections, which are rendered by the ViewHelper <f:section> in templates and <f:render> in layouts.

#### Layouts

Layouts are used for global styling, e.g. if you want to maintain a logo or functional menu across the entire site. ViewHelper <f:layout> is responsible for including layouts in templates.

#### **Partials**

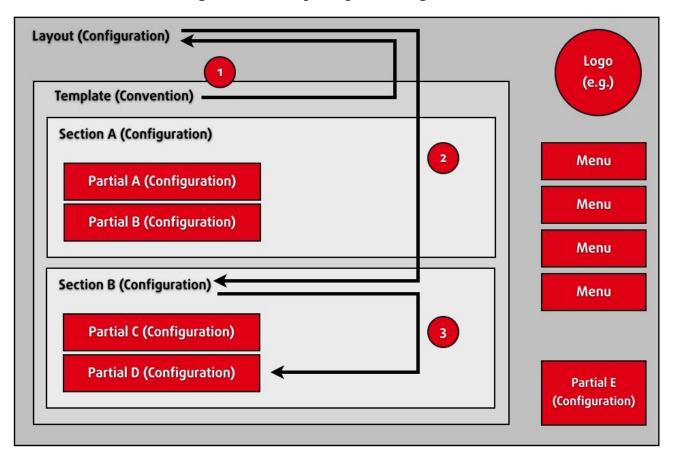
Partials are small template units, which are perfect to fulfil recurring tasks, e.g. the output of information sets to multiple parts of your layout. Like layouts, partials can also be configured and the ViewHelper <f:render> handles this.

The process of a template rendering works as follows:

1. As per convention, the template name is determined:

Resources/Private/Templates/[Controller]/[ActionName].html. If the template file does not contain any LayoutViewHelper <f:layout>, the rendering of the template is complete. Where a LayoutViewHelper <f:layout> exists, the appropriate layout is loaded and rendered. The layout must contain at least a RenderViewHelper <f:render section="...">.

Figure 8.1. Template processing in Fluid



- 2. This section is now determined in the Template through the existence of the line <f:section name="...">.
- 3. Inside this section (or at an arbitrary position in the Layout), layouts (partials) referenced by <f:render partial="..."> can be included.

# 8.1. Creating and Referencing Layouts

Assuming, we would like to define a layout for our application, we have to create a folder typo3conf/ext/simpleblog/Resources/Private/Layouts and a file Default.html inside this folder. This file contains the following code:

```
<div class="layout1">
<f:render section="content" />
</div>
© 2015 by <a href="http://www.lobacher.de">LOBACHER.</a>
```

This example shows a typical layout. Our intention is to draw a box around the main application (CSS class layout1) and output a copyright notice.

The ViewHelper <f:render section="content" /> reads the template and searches for a section named content (note: we have to update all templates if we want to use this Layout in every template).

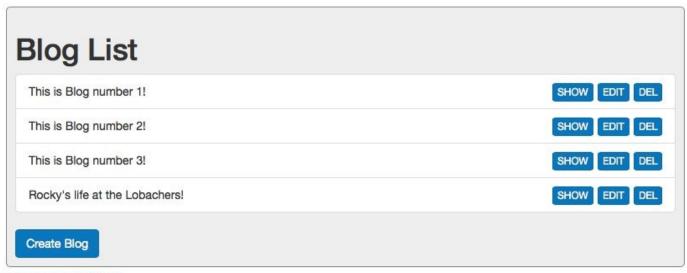
Please see template List.html below (and add the lines to all templates):

```
<f:layout name="default" />
<f:section name="content">
<h1>Blog List</h1>
<f:link.action action="addForm" class="btn btn-primary">Create Blog</f:link.
</f:section>
```

Finally, we should add a directive to the CSS file simpleblog.css:

```
.layout1 {
    background-color: #eee;
    padding:10px;
    margin:5px;
    border: 1px solid grey;
    -webkit-border-radius: 5px;
    -moz-border-radius: 5px;
    border-radius: 5px;
}
```

Figure 8.2. Output of the layout



© 2015 by LOBACHER.

It is possible to define multiple sections in a template. For example, you could have several layouts, which include different sections in the same template.

In theory, you could also include sections recursively, see the example below.

This would result in the following output, depending on the content of {myMenu}:

# 8.2. Partials

Partials are "small(er)" template sections, which can be re-used. This allows you to include content from one source rendered by a ViewHelper in multiple places.

## 8.2.1. Simple Partials

We are so happy with our Blog, we definitely need a Twitter button to allow users to promote it in their timeline.

To build our Twitter button, we have to create a directory Partials inside typo3conf/ext/simpleblog/Resources/Private/. The partial with the name TwitterShare.html should show the following content:

```
<br /><br /><a href="https://twitter.com/share" class="twitter-share-button"
<script>!function(d,s,id){var js,fjs=d.getElementsByTagName(s)[0]; if(!d.get
```

The code above is based on the example at <a href="https://dev.twitter.com/docs/tweet-button">https://dev.twitter.com/docs/tweet-button</a>, "Ways to add the Tweet Button to your website", but to avoid using old code, please check the documentation for an up-to-date implementation of the button.

The last step is to add the partial to the page, which can be done either by including it in the template or by including it at the end of the layout (easier).

```
...
© 2015 by <a href="http://www.lobacher.de">LOBACHER.</a>
<f:render partial="TwitterShare" />
```

# Using sub-directories for partials and layouts and file extensions

Partials as well as layouts can be stored in sub-directories. For example, <f:render partial="Social/TwitterShare" /> would search for a file TwitterShare.html in path .../Resources/Private/Partials/Social.

You might wonder why we omitted the suffix .html: the reason for this is that we would like to keep the format "flexible". During template-rendering, the system uses \*.html by default, however, you can configure this globally and change the suffix to another format, such as \*.xml for example. If we then want to address TwitterShare.html, we would have to append .html to the name.

## 8.2.2. Complex Partials

Let's take full advantage of the partial mechanism to make both forms (create and update an object) more consistent. Our two labels currently require two forms, so it seems ideal to maintain just one form and to keep the varying components outside, included as partials.

Let's get started and create a new folder Blog in

typo3conf/ext/simpleblog/Resources/Private/Partials in order to separate all partials, which belong to one object. After that, we will create a file Form.html inside the Blog directory and copy a specific part of the template

typo3conf/ext/simpleblog/Resources/Private/Templates/Blog/AddForm.html:

<f:form.submit value="Create Blog!" class="btn btn-primary" />
</f:form>

This part needs to be removed from the template AddForm.html and replaced by the following line:

```
...
<f:render partial="Blog/Form" />
```

</div>

While this is now working, in order to be able to access the partial via action Update, we have to dynamically call the areas below using the "Object Accessors" in the format {...} inside the partial Form.html:

```
<h1>{headline}</h1>
<f:form action="{action}" object="{blog}" name="blog" additionalAttributes="
...
<f:form.submit value="{submitmessage}" class="btn btn-primary" />
</f:form>
```

As a result, we have the three Object Accessors: {headline}, {action} and {submitmessage}, which need to be filled when the partial is executed. Change the line in template AddForm.html as follows:

<f:render partial="Blog/Form" arguments="{headline:'Create New Blog',action:</pre>

The transfer of the values listed above is carried out by the attribute argument of the array syntax. The Blog is not being transferred into the partial and is currently only available in the template. We can address this, by adding blog:blog to the partial.

## Passing arguments to partials

No values are transferred into the partial by default except settings. To make any individual value available to a partial, you have to make use of the attribute arguments. Alternatively, the keyword {\_all} transfers all values into the partial.

The same needs to be done for the template UpdateForm.html.

### Exercise

Try to implement the same logic in the template UpdateForm.html and compare your solution with the example below.

File UpdateForm.html requires the following code instead of the form:

<f:render partial="Blog/Form" arguments="{headline:'Edit Blog',action:'updat

# Chapter 9. Query Manager and Repositories

We will now investigate the Repository and Query Manager in more detail.

As per convention, we will find repositories in the directory Classes/Domain/Repository with their names based on the domain objects for which they are responsible. So in our case, directories BlogRepository and PostRepository already exist.

# 9.1. Structure of a Repository Class

By default, the structure of a repository class is fairly simple:

```
<?php
namespace Lobacher\Simpleblog\Domain\Repository;
...
class BlogRepository extends \TYPO3\CMS\Extbase\Persistence\Repository {
}
?>
```

This is because many functions are already implemented in class \TYPO3\CMS\Extbase\Persistence\Repository, from which the class BlogRepository has been derived.

# 9.2. Repository Functions for Write Operations

For example, the following functions exist for write operations, which we have used in the CRUD process:

```
add($object)
   Adds an object to the repository.
remove($object)
   Removes an object from the repository.
removeAll()
   Removes all objects from a repository.
update($modifiedObject)
   Updates an object in the repository.
```

# 9.3. Repository Functions for Read Operations

Additionally, a number of functions for read operations exist, despite the fact that we have used only findAll() so far:

```
findAll()
    Returns all objects of a repository.
countAll()
```

Returns the number of all objects currently stored in the repository. findByUid(\$uid)

Finds an object based on a UID. This is useful when only the UID is known (e.g. when using TYPO3's APIs).

Furthermore, there are *magic functions*, so-called because they do not exist in the Extbase code. When using magic function calls, Extbase checks to ensure they follow a specific structure and executes them. These functions are used to construct methods, which can be applied to properties of domain objects. For example, findByName(\$value) would be a method, which checks for matches of property name and \$value. All objects matching this check are returned.

The Extbase code (typo3/sysext/extbase/Classes/Persistence/Repository.php) looks like this:

```
* Dispatches magic methods (findBy[Property]())
 * @param string $methodName The name of the magic method
 * @param string $arguments The arguments of the magic method
 * @throws \TYP03\CMS\Extbase\Persistence\Generic\Exception\UnsupportedMe
 * @return mixed
 * @api
public function __call($methodName, $arguments) {
   if (substr($methodName, 0, 6) === 'findBy' && strlen($methodName) > 7)
      $propertyName = lcfirst(substr($methodName, 6));
      $query = $this->createQuery();
      $result = $query->matching($query->equals($propertyName, $arguments)
      return $result;
   } elseif (substr($methodName, 0, 9) === 'findOneBy' && strlen($methodN
      $propertyName = lcfirst(substr($methodName, 9));
      $query = $this->createQuery();
      $result = $query->matching($query->equals($propertyName, $arguments)
      if (\ensuremath{\mbox{\mbox{\tt S}\mbox{\tt L}Xtbase}\ensuremath{\mbox{\tt Persistence}\QueryResultIn}
```

The following three methods use Property as a placeholder for an arbitrary property name in the domain model:

```
findByProperty($value)
```

inds all objects, where property is equal to \$value.

findOneByProperty(\$value)

Returns the first object found, where property is equal to \$value.

countByProperty(\$value)

Returns the number of objects, where property is equal to \$value.

# 9.4. Default Structure of a Query

It is not only possible to access the repository by using existing methods (or magic methods), but it is also possible to create your own methods. The name that you choose is arbitrary – but it must not start with findBy or findOneBy.

As an example, we would like to write a repository method which enables us to find a Blog that contains a specific keyword in its title.

We could use the method findByTitle() in the list action of the BlogController:

```
public function listAction() {
    $this->view->assign('blogs',$this->blogRepository->findByTitle('Blog'));
}
```

This should find all Blogs which contain the word Blog in their title. In fact, this is not the case; only Blogs where the title is exactly Blog are returned. We have to find a different solution by developing our own method.

Let us re-write our method call in BlogController first:

}

```
public function listAction() {
    $this->view->assign('blogs',$this->blogRepository->findSearchWord('Blog')
}

Then we create a new method findSearchWord() in the BlogRepository
(typo3conf/ext/simpleblog/Classes/Domain/Repository/BlogRepository.php):
public function findSearchWord($search) {
    $query = $this->createQuery();
    $result = $query->execute();
    return $result;
```

The content of this method replicates the default behaviour of findAll() in that it returns all objects.

Generally speaking, the Query Manager is triggered by \$this->createQuery(); first. The second line executes the query. However this is not 100% true. In fact nothing is executed at all, but a construction plan for the query is returned. Function execute() allows us to pass the value TRUE as a parameter, which replaces the query setting setReturnRawQuery (which has been deprecated since TYPO3 CMS 6.2 LTS).

At this point, there are further methods to determine the result directly if desired:

### getFirst()

Determines the first element of the query set. We could output this via var\_dump(), but this would result in a very large object. Try the following: echo '' .
print\_r(\$query->getFirst(),1) . ''; die();. We will introduce better debugging options in the next section. In order to retrieve the first object from the repository only and output it, the following could be used: return \$query->execute()->getFirst().

### count()

This method allows you to count the number of objects in a QueryResult. toArray()

This returns an array with the objects of a result set.

## 9.4.1. Side Note: Debugging

If Extbase is not working as expected, it is helpful to have more sophisticated debugging tools on hand. To achieve this, a powerful debugger has been integrated into Extbase, which originates from TYPO3 Flow.

```
public function findSearchWord($search) {
    $query = $this->createQuery();
    $result = $query->execute();

    \TYPO3\CMS\Extbase\Utility\DebuggerUtility::var_dump($result);
    die();
}
```

The output looks very convenient, but cheats a little bit; the query is of type TYPO3\CMS\Extbase\Persistence\Generic\QueryResult, which usually does not contain the result (the data itself). The debugger triggers the function so that the query is applied to the repository and is therefore able to show the relevant data.

Figure 9.1. Example output of the debugger

```
Extbase Variable Dump
TYPO3\CMS\Extbase\Persistence\Generic\QueryResult prototype object (6 items)
    0 => _ Lobacher\Simpleblog\Domain\Model\Blog prototype persistent entity (uid=3, pid=0)
       title => 'This is Blog number 1!' (22 chars)
       description => '' (0 chars)
       image => NULL
       posts => TYPO3\CMS\Extbase\Persistence\Generic\LazyObjectStorage prototype object (empty)
       uid => 3 (integer)
       _localizedUid => 3 (integer)modified
       _languageUid => 0 (integer)modified
       _versionedUid => 3 (integer)modified
       pid => 0 (integer)
    1 => + Lobacher\Simpleblog\Domain\Model\Blog prototype persistent entity (uid=4, pid=0)
    2 => + Lobacher\Simpleblog\Domain\Model\Blog prototype persistent entity (uid=5, pid=0)
    3 => + Lobacher\Simpleblog\Domain\Model\Blog prototype persistent entity (uid=21, pid=0)
    4 => + Lobacher\Simpleblog\Domain\Model\Blog prototype persistent entity (uid=24, pid=0)
    5 => \ Lobacher\Simpleblog\Domain\Model\Blog \ prototype \ persistent entity (uid=25, pid=0)
```

In most cases, you also want to know how Extbase came to a specific result, e.g. when accessing the database you would like to see the SQL command(s) executed. This is not possible with Extbase by default, however you can trick Extbase into revealing this information.

In the file TYPO3\CMS\Extbase\Persistence\Generic\Storage\Typo3DbBackend.php you will find the so-called storage backend of TYPO3 – the place where all SQL queries are passed to the database.

In the method getRowsFromDatabase() at approximately line 362, you can add a debug statement:

```
$this->checkSqlErrors();
debug($this->databaseHandle->debug_lastBuiltQuery,'SQL');
return $rows;
```

By adding the debug statement, the debug output shows a few SQL queries:

Figure 9.2. Output SQL queries

```
SELECT tx_simpleblog_domain_model_blog.* FROM tx_simpleblog_domain_model_blog WHERE 1=1 AND
(tx_simpleblog_domain_model_blog.sys_language_uid IN (0,-1)) AND tx_simpleblog_domain_model_blog.pid
IN (0) AND tx_simpleblog_domain_model_blog.deleted=0 AND
tx_simpleblog_domain_model_blog.t3ver_state<=0 AND tx_simpleblog_domain_model_blog.pid<>-1 AND
tx simpleblog domain model blog.hidden=0 AND
tx simpleblog domain model blog.starttime<=1424189640 AND
(tx_simpleblog_domain_model_blog.endtime=0 OR
tx_simpleblog_domain_model_blog.endtime>1424189640)
SELECT sys_file_reference.* FROM sys_file_reference WHERE ((sys_file_reference.uid_foreign = 3 AND
sys_file_reference.tablenames = 'tx_simpleblog_domain_model_blog') AND sys_file_reference.fieldname =
'image') AND sys file reference.deleted=0 AND sys file reference.t3ver state<=0 AND
sys_file_reference.pid<>-1 AND sys_file_reference.hidden=0 LIMIT 1
SELECT sys_file_reference.* FROM sys_file_reference WHERE ((sys_file_reference.uid_foreign = 4 AND
sys_file_reference.tablenames = 'tx_simpleblog_domain_model_blog') AND sys_file_reference.fieldname =
'image') AND sys_file_reference.deleted=0 AND sys_file_reference.t3ver_state<=0 AND
sys_file_reference.pid<>-1 AND sys_file_reference.hidden=0 LIMIT 1
```

The first query determines the existing Blogs and the subsequent queries check if there are any file references.

# 9.5. Adjusting Queries

In general, any further selection of data and/or objects required is handled by the method matching(). This method allows us to initiate a limitation of records returned based on constraints.

### The code in Extbase

The file responsible for the query handling in Extbase is TYPO3\CMS\Extbase\Persistence\Generic\Query.php.

## 9.5.1. Determine Result Set

matching() supports the following methods, which concretise the result set:

equals(\$propertyName, \$operand, \$caseSensitive = TRUE)

Returns the records, whose property \$propertyName matches operand \$operand. like(\$propertyName, \$operand, \$caseSensitive = TRUE)

Returns the records, where operand <code>soperand</code> occurs in the property <code>spropertyName</code>. To achieve a real "LIKE", we have to use placeholders such as <code>%-</code> for example: '%'.

\*\*Search\*\*. '%'.

contains(\$propertyName, \$operand)

Returns a "contains" criterion which matches if the multi-valued property contains the given operand, where \$propertyName is the name of the property to compare against and \$operand is the value with which to compare.

in(\$propertyName, \$operand)

Returns the records where the property's value is contained in the multi-valued operand \$propertyName is the name of the property to compare against.

lessThan(\$propertyName, \$operand)

Returns records where the value of \$propertyName is less than operand \$operand. lessThanOrEqual(\$propertyName, \$operand)

Returns records where the value of \$propertyName is less than or equal operand \$operand.

greaterThan(\$propertyName, \$operand)

Returns records where the value of \$propertyName is greater than operand \$operand.greaterThanOrEqual(\$propertyName, \$operand)

Returns records where the value of \$propertyName is greater than or equal operand \$operand.

## 9.5.2. Limiting Result Set

The result set can be even limited further by using the following methods:

### setOrderings(array \$orderings)

This method allows us to define the sort order of the results. Parameter \$orderings is an array, which means Extbase sorts the result based on the first item, then second, etc. An item consists of a key (property) and the sort direction; either:

\TYPO3\CMS\Extbase\Persistence\QueryInterface::ORDER\_ASCENDING (value: ASC); or, \TYPO3\CMS\Extbase\Persistence\QueryInterface::ORDER\_DESCENDING (value: DESC). Alternatively, you could set the protected property \$defaultOrderings if you want to sort by a specific property in all methods.

#### setLimit(\$limit)

In order to limit the return of a large number of records this method can be used. Parameter \$limit must be an integer (an automatic conversion does not happen). Method unsetLimit() annuls the limit.

#### setOffset(\$offset)

Sets the start offset to \$offset, which means the result set skips the first records and starts at the given position, e.g. the fifth element.

## 9.5.3. Logical Conjunction

Additionally, we can construct logical conjunctions:

logicalAnd(\$constraint1)

Performs a logical conjunction of the given constraints. The method takes one or more constraints and concatenates them with a boolean AND.

logicalOr(\$constraint1)

Same as above, but with a logical OR.

logicalNot(\$constraint1)

Same as above, but with a logical NOT.

## 9.5.4. Native SQL

The Query Manager enables you to construct complex queries, practically without limits. However sooner or later you might reach a point where you want to execute native SQL and even this is possible:

### statement(\$statement, array \$parameters = array())

This method allows you to create native SQL statements. The query \$statement may contain placeholders (?), which can be populated with values in array \$parameters. statement also returns objects, as long as the result set contains the same fields as the properties in the domain model. Where this is not the case, the result set returned is merely an array.

## 9.5.5. Query Settings

Furthermore, some specific query settings exist which can be stated as follows:

\$query->getQuerySettings()->setRespectStoragePage(FALSE);

Extbase currently supports the following settings:

#### setRespectStoragePage(\$respectStoragePage)

Data sets are retrieved from a specific storage page by default but this behaviour can be annulled by this setting, thereby forcing Extbase to searche for the data across the entire page tree.

setStoragePageIds(array \$storagePageIds)

Parameter \$storagePageIds may contain a list of all UIDs of pages, from which data sets should be read. This is also possible via TypoScript.

setRespectSysLanguage(\$respectSysLanguage)

Typically, only data sets in the language of the currently configured language in TYPO3 are taken into account (where a language overlay exists). Setting parameter \$respectSysLanguage to FALSE in this method enables you to retrieve all languages of a data set.

setLanguageOverlayMode(\$languageOverlayMode)

This method sets the language overlay mode. Possible values of parameter \$languageOverlayMode are TRUE, FALSE or hideNonTranslated are accepted. setLanguageMode(\$languageOverlayMode)

This method sets the language mode. Possible values of parameter \$languageMode are NULL, content fallback, strict or ignore are accepted.

setLanguageUid(\$languageUid)

To set the language ID manually, this method can be used.

setIgnoreEnableFields(\$ignoreEnableFields)

The determination of data sets follows the *Enable Fields* constraints, which means hidden records – as well as records with a start and end date not equal to the current timestamp – are not retrieved. You can override this by using the setIgnoreEnableFields option.

setEnableFieldsToBeIgnored(\$enableFieldsToBeIgnored)

This method instructs Extbase to ignore certain Enable Fields (which are defined in \$GLOBALS['TCA'][\$table]['ctrl']['enablecolumns']).

setIncludeDeleted(\$includeDeleted)

To also return deleted records, set this option to TRUE.

setReturnRawQueryResult(\$returnRawQueryResult)

This value is set to FALSE by default, which results in result set being mapped to an object. Where this is not desirable, set the parameter \$returnRawQueryResult to TRUE. This could be useful when using statement(). If the value is TRUE, you get an array containing the data from the database. It should be noted that this setting is deprecated since TYPO3 CMS 6.2 LTS and function execute(TRUE) should be used instead.

# 9.6. Example: Search for Keyword in Title

So now our initial task of finding a keyword in the title (independent from its position in the text) is able to be implemented with ease. First, we add the following method to the class typo3conf/ext/simpleblog/Classes/Domain/Repository/BlogRepository.php:

```
public function findSearchWord($search) {
    $query = $this->createQuery();
    $query->matching(
        $query->like('title','%'.$search.'%')
    );
    return $query->execute();
}
```

For demonstration purposes however what if we wanted to implement the following:

- that the keyword should occur in the title and the description should be empty; or,
- that the title should read *TYPO3* exactly and the description should be *is fantastic*; or,
- that the title should at least match one of the words *Huey*, *Dewey*, or *Louie* (the list must be variable, because its source could be an external source).

```
public function findSearchWord($search, $words = array('Huey', 'Dewey', '
   $query = $this->createQuery();
   $query->matching(
      $query->logicalOr(
         $query->logicalAnd(
            $query->like('title', '%'.$search.'%'),
            $query->equals('description', '')
         ),
         $query->logicalAnd(
            $query->equals('title', 'TYP03'),
            $query->like('description', '%is fantastic%')
         $query->in('title', $words)
      )
   );
   return $query->execute();
}
```

In addition, the result set should be limited to five records maximum and sorted alphabetically by title in ascending order:

. .

```
);
$query->setOrderings(array('title' => \TYPO3\CMS\Extbase\Persistence\Quer
$query->setLimit(5);
return $query->execute();
```

The example above shows the limit hard-coded, which is definitely not worthwhile. It would be much better if the value could be set in TypoScript or in FlexForms, which we will explain in the next chapter.

# 9.7. Dynamic Search in Repository

We are already in the position to dynamically use the search functionality on our Blog listing page. The following new method in the Blog repository takes care of that:

```
public function findSearchForm($search) {
      $query = $this->createQuery();
      $query->matching(
         $query->like('title','%'.$search.'%')
      );
      query->setOrderings(array('title' => \TYPO3\CMS\Extbase\Persistence\Q
      $query->setLimit(5);
      return $query->execute();
   }
Now, a small search form in the list view of the Blog is required (List.html):
<h1>Blog List</h1>
    <f:form action="list" additionalAttributes="{role:'form'}">
        <div class="form-inline">
            <div class="form-group">
               <f:form.textfield name="search" value="{search}" class="form-
               <f:form.submit value="Search!" class="btn-xs btn-primary" />
            </div>
        </div>
    </f:form>
<br />
Attribute value="{search}" is a speciality; its purpose is to show the keyword as a pre-
filled value again after submitting the form.
Finally, the Blog controller needs to be adjusted slightly:
```

\$this->view->assign('blogs', \$this->blogRepository->findSearchForm(\$se

\* @param string \$search

public function listAction(\$search = '') {

```
$this->view->assign('search', $search);
}
```

We accept the POST request search as variable \$search (don't forget the annotation!). On first execution this variable will be empty.

Then we pass the keyword to the repository method findSearchForm() and additionally to the template in order to show the search term in the form.

## Converting special characters

Extbase (respectively Fluid) takes care of converting special characters to HTML entities by applying the PHP function htmlspecialchars(). In order to get raw data, the ViewHelper <f:format.raw> can be used.

## 9.8. Side Note: Request Object

The solution so far seems to be elegant and practical but becomes problematic when we want to process multiple values. In this case, it would be more pragmatic to access the argument inside the method rather than in the method signature:

```
public function listAction() {
   if ($this->request->hasArgument('search')){
      $search = $this->request->getArgument('search');
   }
   $this->view->assign('blogs', $this->blogRepository->findSearchForm($se...
```

The request (\$this->request) features some more useful methods, which can be found in file TYPO3\CMS\Extbase\Mvc\Request.php:

```
setDispatched($flag)
    Sets the request status to dispatched.
isDispatched()
    Checks if the request has already been dispatched.
setControllerObjectName($controllerObjectName)
    Sets the controller object name (must be fully-qualified).
getControllerObjectName()
    Returns the object name of the currently active controller.
setPluginName($pluginName = NULL)
    Sets the plugin name.
getPluginName()
    Returns the plugin name.
setControllerExtensionName($controllerExtensionName)
    Sets the extension name.
getControllerExtensionName()
    Returns the extension name.
getControllerExtensionKey()
    Returns the extension key of the extension.
setControllerActionName($actionName)
    Sets the name of the action.
getControllerActionName()
    Returns the name of the action.
setArgument($argumentName, $value)
    Sets argument with the name $argumentName to value $value.
getArgument($argumentName)
    Returns argument with the name $argumentName.
hasArgument($argumentName)
    Checks if an argument with the name $argumentName exists.
setArguments(array $arguments)
```

Sets the entire arguments array.

getArguments()

Returns all arguments

Returns all arguments. setFormat(\$format)

Sets the format, e.g. html, xml, png, json. The default is html. getFormat()

Returns the format.

If you are not working inside the controller, the request details must be determined via \$this->getControllerContext()->getRequest() first.

# Chapter 10. TypoScript and FlexForm Configuration

To configure extensions and plugins in TYPO3 CMS, TypoScript as well as FlexForms can be used.

The main difference between these two methods is scope – whereas the the granularity of TypoScript is limited to a page, a FlexForm can hold multiple configurations per page. This becomes important when an extension is used multiple times on a page with different configurations.

# 10.1. TypoScript

The configuration via TypoScript is usually carried out in file setup.txt in the directory Configuration/TypoScript/ of the extension.

In order to use this file it needs to be included in the TypoScript template of the website (Include from static).

## 10.1.1. Setup Scope

First and foremost, there are three main keys:

```
plugin.tx_[lowercasedextensionname] {
}
module.tx_[lowercasedextensionname] {
}
config.extbase {
}
```

Where [lowercasedextensionname] must be replaced with the name of the extension in lowercase characters only, without any underscores — for example: simpleblog.

The meanings of the main keys as follows:

```
plugin.tx_[lowercasedextensionname]
```

This configures a specific extension in the frontend (no separate configuration exists for the plugin).

module.tx\_[lowercasedextensionname]

This configures a specific extension in the backend.

config.extbase

This configures Extbase and therefore all extensions (frontend and backend).

## 10.1.2. Sub-keys

Inside these main keys, several sub-keys exist — we will use simpleblog as the extension name:

```
plugin.tx_simpleblog {
    view {
    }
    persistence {
    }
    objects {
    }
    mvc {
    }
    legacy {
    }
    _LOCAL_LANG {
    }
    _CSS_DEFAULT_STYLE {
    }
}
```

The meanings of the sub-keys as follows:

#### view

This configures paths to templates, layouts and partials.

#### persistence

This powerful key has wide-ranging control, for example IDs for reading and writing objects, dependency injection, single table inheritance, mapping and much more.

Replaces classes by stating the original and the new class. Extbase will redirect calls

to the new class from then on. This key only exists inside of config.tx\_extbase and plugin.tx\_[lowercasedextensionname].

#### features

Some specific Extbase features can be enabled or disabled, such as setting the configuration to use the new Property Mapper (see <a href="Chapter 16">Chapter 16</a>) for example. This key only exists inside of config.tx\_extbase.

mvc

The request handler can be configured here. This key only exists inside of

```
config.tx_extbase.
```

legacy

This allows the configuration of outdated settings. This key only exists inside of config.tx\_extbase.

settings

This key forms the user space, which can be used for arbitrary custom configuration. \_LOCAL\_LANG

Overwrites selective language labels of the extension.

\_DEFAULT\_CSS\_STYLE

Applies default CSS.

## 10.1.3. Option: view

Let's have a closer look at the first sub-key view:

```
view {
  templateRootPaths = EXT:simpleblog/Resources/Private/Templates/
  partialRootPaths = {$plugin.tx_simpleblog.view.partialRootPath}
  layoutRootPaths = fileadmin/Layouts/
}
```

These sub-keys are self-explanatory and define the paths to directories for templates, partials and layouts. The interesting point is the way how they have been defined:

#### Path of the extension

By using EXT:, followed by an extension key and a path, the directory in the extension's directory is used.

#### Constants

Constants can be defined in the file Configuration/TypoScript/constants.txt or in the constants field of every TypoScript template. There you can specify paths (as arrays only) and access those values in the setup. As an example, you could add a constant path.template and access its value by using {\$path.template} in the setup.

### Direct path

The third example shows how a direct path can be named relatively from the DocumentRoot directory of the TYPO3 instance.

In TYPO3 CMS versions prior 6.2 LTS, these keys were named templateRootPath, layoutRootPath and partialRootPath (without trailing "s"). These keys are still working but are deprecated and will be removed in the future.

If you want to expand Fluid templates in Extbase, you usually have to copy all template files to a new directory, re-configure the paths (as explained above) and then edit the copied files. In cases where only one template file should be amended, this would create an unwanted redundancy.

In order to solve this issue, so-called "fallback paths" have been introduced in TYPO3 CMS 6.2 LTS: Fluid searches for the template file in the directory with the highest index, and – assuming the template file could not be found – takes the next folder, down to the lowest index.

These fallback logic works for templates, layouts as well as for partials: templateRootPaths, partialRootPaths, layoutRootPaths.

An example of a typical fallback usage is as follows:

```
plugin.tx_simpleblog {
```

```
view {
    templateRootPath = EXT:simpleblog/Resources/Private/Templates/
}

plugin.tx_simpleblog {
    view {
        templateRootPath >
            templateRootPaths {
            10 = fileadmin/simpleblog/templates
            20 = fileadmin/special/simpleblog/templates
        }
    }
}
```

#### formatToPageTypeMapping

This option holds a mapping that allows for the determination of the page type when the format changed.

```
plugin.tx_simpleblog {
   view.formatToPageTypeMapping {
      txt = 99
      pdf = 123
   }
}
```

Now it is possible to name the format in Fluid and Extbase takes care of the correct PageType:

<f:link.action arguments="{blog: blog}" format="txt">[plaintext]</f:link.act

## 10.1.4. Option: persistence

This sub-key compiles all configurations which have something to do with the persistence layer, typically the storage and classes.

#### storagePid (stdWrap)

A comma-separated list of pages, which are available to Extbase for writing and reading. The first number represents the page UID for read and write operations (assuming it is not otherwise configured). All other pages are read-only. If this option is omitted, the storagePid is automatically 0 and therefore records are written to, and read from, the root page of the website.

```
persistence {
   storagePid.cObject = CONTENT
   storagePid.cObject {
   select {
      pidInList = 1,2
      recursive = 10
      selectFields = *
   table = pages
   renderObj = TEXT
   renderObj {
      field = uid
      required = 1
      wrap = , |
   stdWrap.substring = 1
   }
}
```

This example shows how the property recursive can be simulated in TYPO3 CMS prior to 6.2 LTS.

The property recursive is available in TYPO3 since version 6.2 LTS. It specifies the maximum number of levels that should be taken into account. For example, if you would have a folder and under this folder a set of folders, the UID of the parent folder can be set in storagePid and with recursive = 1 all sub-folders in the first level would be taken into account.

#### enableAutomaticCacheClearing (boolean)

Value 1 clears the cache of the current page whenever a record has been written or updated. This option is enabled by default, but is sometimes not required, e.g. if a record is shown on a different page to that where it is stored. In this case, the configuration TCEMAIN.clearCacheCmd = UID (where UID is the page where the records are displayed) can be used.

#### updateReferenceIndex (boolean)

If this option is enabled (value 1) the reference index will be updated during a frontend process. This update is a complex task and has an impact on performance and is therefore disabled by default.

## Option: persistence.classes

With this key it is possible to configure classes with their fully-qualified class name (e.g. Lobacher\Simpleblog\Domain\Model\Author) as sub-keys. Under these sub-keys, further sub-keys can be defined:

#### newRecordStoragePid

Defines a specific storage place for this class only (UID of the page or folder). mapping

Configures the mapping of classes and tables inside Extbase with further sub-keys (see the following configuration options).

#### mapping.tableName

In order to use a different table than the default for the class, it can be specified here (e.g. table fe\_users instead of tx\_simpleblog\_domain\_model\_author).

#### mapping.recordType

If a table is used as storage in multiple classes (the so-called *Single Table Inheritance*), this option is used to map the record set to the correct class. This is a unique identifier of a table and it is recommended to use the name of the class. In addition to this configuration, an appropriate TCA entry ('type' => 'record\_type') must exist.

#### mapping.subclasses

Subclasses are used inside a Single Table Inheritance (STI). For instance, subclasses Car and Motorbike could be derived from the superclass Vehicle. In this case, subclasses Car and Motorbike would be defined in class Vehicle by using this key. Inside the subclass configuration, recordType and tableName (of the superclass) are configured.

#### mapping.columns

This maps single columns. The name of the mapped column stands on the left side, followed by .mapOnProperty =, and the name of the column in the domain model on the right side, for example: last\_name.mapOnProperty = familyName. If the only difference between the left and the right side is, that underscores are used on the left

but not on the right, and the first letter is in upper case, the mapping is not required, for example: last\_name.mapOnProperty = lastName.

## 10.1.5. Option: objects

The purpose of this key is to overwrite classes. First, the name of the class which should be overwritten is stated, followed by the key/value pair className and the name of the replacement class.

```
# As soon as a backendInterface is required, Typo3DbBackend is loaded
config.tx extbase {
   objects {
      TYPO3\CMS\Extbase\Persistence\Generic\Storage\BackendInterface {
         className = TYP03\CMS\Extbase\Persistence\Storage\Typo3DbBackend
   }
}
# In order to load your own Persistence Backend, the configuration
# can be overwritten
config.tx_extbase {
    objects {
        TYP03\CMS\Extbase\Persistence\Generic\Storage\BackendInterface {
            className = Vendor\ExtensionName\Persistence\Backend
        }
    }
}
This allows you to add a standard namespace to all Fluid templates. Enter the following in
your TypoScript setup:
config.tx_extbase {
   objects {
      TYPO3\CMS\Fluid\Core\Parser\TemplateParser {
         className = Lobacher\Simpleblog\View\TemplateParser
      }
   }
}
And the following to the file Lobacher\Simpleblog\View\TemplateParser.php:
<?php
namespace Lobacher\Simpleblog\View;
class TemplateParser extends TYPO3\CMS\Fluid\Core\Parser\TemplateParser {
   protected $namespacesBase = array();
   public function initializeObject() {
      $this->namespacesBase = $this->namespaces += array(
         'simpleblog' => 'Lobacher\Simpleblog\ViewHelpers'
      );
   }
   protected function reset() {
      $this->namespaces = $this->namespacesBase;
   }
?>
```

This makes the need of using the namespace statement in all templates obsolete, e.g. {namespace simpleblog = Lobacher\Simpleblog\ViewHelpers}. ViewHelpers can be addressed directly now (<simpleblog:viewHelper>) without declaring it as a namespace in the template.

## 10.1.6. Option: features

The features option enables developers and integrators to turn Extbase features on and off. At this point in time the following configurations are available:

#### rewrittenPropertyMapper

Since TYPO3 CMS version 6.1, Extbase uses the new Property Mapper<sup>[30]</sup> (which has been ported from TYPO3 Flow) by default. It has been available since version 4.7 but not activated (value: 1) by default until version 6.1.

#### skipDefaultArguments

If this value is set to 1 (default is 0), the default controller and/or the default action is not taken into account when URLs are generated by the URI builder.

#### ignoreAllEnableFieldsInBe

If this value is set to 1 (default is 0), all *Enable Fields* (such as *hidden*, *deleted*, etc.) are ignored in the backend context.

## 10.1.7. Option: mvc

You can configure the three Extbase request handlers (frontend, backend and CLI) with this option and therefore overwrite the default settings where required. The default is:

## 10.1.8. Option: legacy

Out-dated and obsolete options can be configured with this option. Currently only the following key exists:

#### enableLegacyFlashMessageHandling

In older versions FlashMessages can only be stored in a container. Since version 6.1, TYPO3 CMS also allows for the addition of FlashMessages to a queue in a plugin. In order to activate this the old FlashMessageHandling must be disabled:

 $config.tx\_extbase.legacy.enableLegacyFlashMessageHandling = 0$ 

The default value is 1.

## 10.1.9. Option: settings

The key settings allows developers to define arbitrary key/value pairs which can be accessed in the controller as well as in templates.

```
plugin.tx_simpleblog {
    settings {
        blog {
          max = 5
        }
    }
}
```

To access the value in the controller the variable \$this->settings['blog']['max'] can be used. In order to access the value in a template {settings.blog.max} is used.

# 10.1.10. Option: \_LOCAL\_LANG

Language labels of extensions can be overwritten by using this option. The key default stands for the default language otherwise the two-letter language code (ISO code) is used.

```
plugin.tx_simpleblog {
   _LOCAL_LANG {
       default {
          linkLabel = English link
       }
       de {
          linkLabel = Deutscher Link
       }
    }
}
```

# 10.1.11. Option: \_CSS\_DEFAULT\_STYLE

In order to set custom CSS styles the \_CSS\_DEFAULT\_STYLE option can be used. For example, it is possible to colour an input field red if the data entered is invalid:

```
plugin.tx_simpleblog._CSS_DEFAULT_STYLE (
    .f3-form-error {
       background-color:#FF9F9F;
       border: 1px #FF0000 solid;
    }
)
```

## 10.2. FlexForms

By using TypoScript a specific configuration can be applied on a page-by-page basis. However if you require multiple configurations – for example because more than one extension has been placed on a page – the TypoScript approach reaches its limits quickly.

A better solution is to store the configuration in the content element (the plugin record itself), e.g. in a new column of the database table which is responsible for the content element. To avoid creating multiple columns for every plugin, which are not used by any other plugins, the TYPO3 project has agreed on a specific field: pi\_flexform in the database table tt\_content. A specific XML structure (the so-called "FlexForm") is stored in this field, which in turn provides additional form fields in the backend.

The basis of the FlexForm is a XML file with an unusual syntax. In order to use this file a few commands must be added to the file ext\_tables.php as shown below:

```
$pluginSignature = 'simpleblog_bloglisting';
$TCA['tt_content']['types']['list']['subtypes_addlist'][$pluginSignature] =
\TYPO3\CMS\Core\Utility\ExtensionManagementUtility::addPiFlexFormValue( $plu
```

These instructions load the file flexform\_bloglisting.xml in the directory typo3conf/ext/simpleblog/Configuration/FlexForms which we have to create first:

```
cd [DocumentRoot]
mkdir typo3conf/ext/simpleblog/Configuration/FlexForms
cd typo3conf/ext/simpleblog/Configuration/FlexForms
```

Now create the file flexform\_bloglisting.xml with the following content:

This is the foundation for further settings, which are placed between the <el> and </el> tags. Please note that we can show only a simple example in this book, because FlexForms are very powerful and complex and you could write a whole other book about this topic. Additional documentation is of course available. You find further field types in Section A.2.

## 10.2.1. FlexForm Configuration

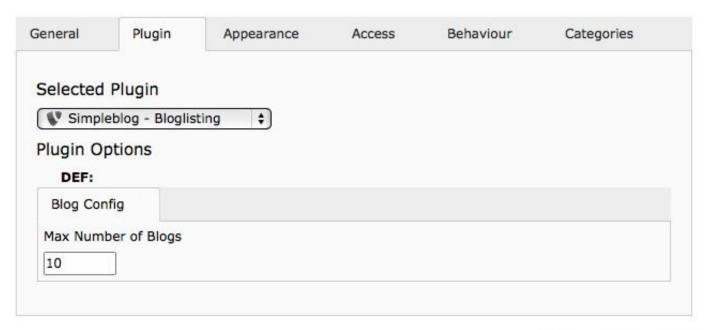
This chapter describes how to implement a configuration option by using a FlexForm, which allows editors to define the number of Blogs shown in the list view.

The following code inside the <el> and </el> tags take care of that:

It is important, that every element is wrapped by a tag with the name starting with settings and a dot. This tells Extbase that the configuration should be read automatically. The other fields define a TCEforms-field of type input with a length of 2 characters and a pre-filled default value of 10.

After clearing the cache in the TYPO3 backend, the panel <code>Plug-In</code> of the content element shows the new configuration option:

Figure 10.1. Content element configuration via FlexForm



Page Content [7]

Accessing the value works the same as for the TypoScript configuration described earlier; use \$this->settings['blog']['max'] in the controller and {settings.blog.max} in the Fluid view.

## Bug in the configuration determination

If the same configuration variable is used in the FlexForm and in TypoScript the value from the FlexForm has a higher priority and is used. This is intentional. However if you delete the value from the FlexForm, you would expect the value from TypoScript is then used. This is not the case due to a bug<sup>[32]</sup> in Extbase. In this case, Extbase sets the value to 0 and always uses this FlexForm value.

A possible work-around is a Helper function, which can be seen in action in method injectConfigurationManager in the "News" extension by Georg Ringer. [33]

## 10.2.2. Switchable Controller Actions (SCA)

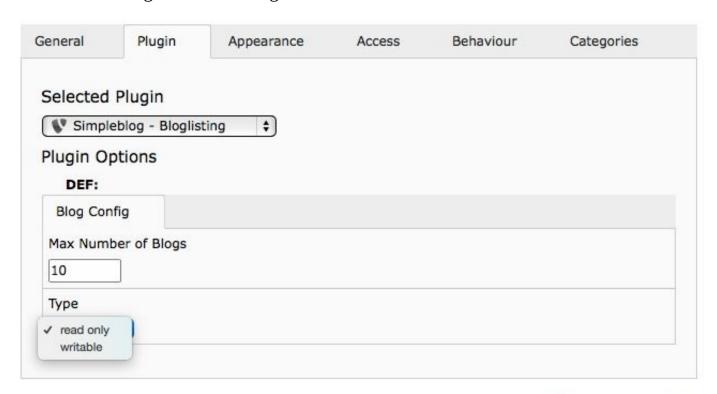
Switchable Controller Actions (SCA) let you restrict access to specific controller/action combinations per plugin (in the FlexForm configuration). This means the plugin can be configured in a way to restrict the execution of only those controllers and actions which have been specified in the FlexForm.

```
<switchableControllerActions>
   <TCEforms>
      <label>Type</label>
      <config>
         <type>select</type>
         <items type="array">
            <numIndex index="0" type="array">
               <numIndex index="0">read only</numIndex>
               <numIndex index="1">Blog->list;Blog->show</num</pre>
            </numIndex>
            <numIndex index="1" type="array">
               <numIndex index="0">writable</numIndex>
               <numIndex index="1">Blog->list;Blog->show;Blog
            </numIndex>
         </items>
      </config>
   </TCEforms>
</switchableControllerActions>
```

By placing this code between the <el> and </el> tags a dropdown box appears in the backend. Selecting option 1 ("read only") means the plugin can only execute the combination Blog->list and Blog->show. Option 2 ("writable") also enables Blog->deleteConfirm and Blog->delete. Additionally, further actions such as update can be added.

SCA becomes active as soon as the plugin configuration is accessed in the backend, an option has been selected and the new configuration saved. These steps store the FlexForm configuration to the database.

Figure 10.2. Configuration of Switchable Controller Actions



Page Content [7]

For the steps described in the following sections of this book it is required to remove the FlexForm again.

## Persevering FlexForms

Due to the way in which FlexForms are managed internally it might be difficulty to get rid of them. Basically there are two options:

- delete the plugin, delete the three code lines from the file
   ext\_tables.php, clear the cache and re-implemented the plugin; or,
- empty the field pi\_flexform of the content element in the database directly and remove the lines from file ext\_tables.php.

# 10.3. TypoScript for the Next Sections of this Book

Create the following five folders in the TYPO3 backend (see <u>Figure 10.3</u>) in preparation for the next steps. You will most likely get different UIDs than the values shown here. Note your values and use them in the TypoScript below.

Figure 10.3. Folders used for Blog data



Then let us edit the TypoScript in the file typo3conf/ext/simpleblog/Configuration/TypoScript/setup.txt:

```
plugin.tx_simpleblog {
   view {
      templateRootPath = {$plugin.tx_simpleblog.view.templateRootPath}
      partialRootPath = {$plugin.tx_simpleblog.view.partialRootPath}
      layoutRootPath = {$plugin.tx_simpleblog.view.layoutRootPath}
   }
   persistence {
      storagePid = 7,8
      recursive = 1
      classes {
        Lobacher\Simpleblog\Domain\Model\Blog {
```

```
newRecordStoragePid = 8
         }
         Lobacher\Simpleblog\Domain\Model\Post {
            newRecordStoragePid = 9
         }
         Lobacher\Simpleblog\Domain\Model\Comment {
            newRecordStoragePid = 10
         }
         Lobacher\Simpleblog\Domain\Model\Tag {
            newRecordStoragePid = 11
         }
      }
   }
   settings {
      blog {
         max = 5
      }
   }
}
```

We have implemented our custom configuration by using the keyword settings. In order limit the listing to only five Blog records, we have to retrieve this information in the listAction() in file

typo3conf/ext/simpleblog/Classes/Controller/BlogController.php. The value can be accessed by reading \$this->settings[]. The limit is then passed to the repository function, which reads the Blogs from the database.

```
public function listAction() {
   if ($this->request->hasArgument('search')){
       $search = $this->request->getArgument('search');
   }
   $limit = ($this->settings['blog']['max']) ?: NULL;
   $this->view->assign('blogs', $this->blogRepository->findSearchForm($searc $this->view->assign('search', $search);
}
```

We now open the file

typo3conf/ext/simpleblog/Classes/Domain/Repository/BlogRepository.php and edit the repository function findSearchForm as follows:

```
);
$query->setOrderings(array('title' => \TYPO3\CMS\Extbase\Persistence\Quer
$limit = (int)$limit;
if ($limit > 0) {
    $query->setLimit($limit);
}
return $query->execute();
}
```

Firstly, \$limit has to be added as a method parameter. Unfortunately the @param annotation is insufficient to convert \$limit into an integer in this case. As a consequence, we have to cast the value by using (int).

If \$limit is greater than 0 we set the limit for the query.

We can also access the value in the frontend by using {settings.blog.max}. Open the file typo3conf/ext/simpleblog/Resources/Templates/Blog/List.html and add the following below the list:

```
...

Max {settings.blog.max} Blogs will be shown.
<f:link.action action="addForm" class="btn btn-primary">Create Blog</f:link...</pre>
```

Figure 10.4. Output of the limit as configured



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### Accessing settings in other areas

Accessing TypoScript and FlexForm settings is only possible in the controller and in the view. This is by design as logically this is where these functions belong.

However under certain circumstances it might be useful to access settings in the model or repository. This is also possible but requires some extra effort:

\$objectManager = \TYPO3\CMS\Core\Utility\GeneralUtility::makeInstance(
\$configurationManager = \$objectManager->get( 'TYPO3\\CMS\\Extbase\\Cor
\$settings = \$configurationManager->getConfiguration( \TYPO3\CMS\\Extbase)

Variable \$settings now contains the TypoScript/FlexForm data.

# 10.4. TypoScript for Backend Modules

It is also possible in Extbase to use TypoScript for backend modules. The problem however, is that no pages exist in which the TypoScript code can be stored (the backend does not require pages as such).

We can get around this by using the static TypoScript for our configuration. As before, the file typo3conf/ext/simpleblog/Configuration/TypoScript/setup.txt can be used for this purpose. The key module.tx\_simpleblog has been designed to achieve this. Should this key already hold some settings you should copy them before proceeding.

...
module.tx\_simpleblog < plugin.tx\_simpleblog...</pre>

[30] http://forge.typo3.org/projects/typo3v4-mvc/wiki/PropertyMapper\_rework

[31] <a href="http://wiki.typo3.org/Extension">http://wiki.typo3.org/Extension</a> Development, using Flexforms and <a href="http://docs.typo3.org/typo3cms/CoreApiReference/DataFormats/T3datastructure/Index.html">http://docs.typo3.org/typo3cms/CoreApiReference/DataFormats/T3datastructure/Index.html</a>

[32] http://forge.typo3.org/issues/51935

[33]

https://git.typo3.org/TYPO3v4/Extensions/news.git/blob/dc0a5ad9a3ff77dffd1a5cbabdf587a28d244115:/Classes/Control

# Chapter 11. Validation and Error Handling

In order to process data – which the system expects in a correct format – the data must be checked and validated. Extbase provides a comprehensive validation framework for this task.

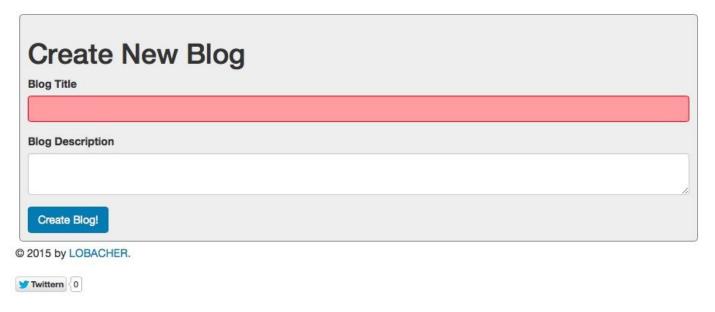
# 11.1. Error Handling

Before we take a look at the data validation in detail, we should explore error handling, which takes care of detecting invalid objects and lets us treat them as errors.

If you go to the Blog list, click *Create Blog!* and leave the Blog title empty. You will notice that the Blog title input field is coloured red. The HTML source code shows the CSS class f3.form-error, which has been added by Extbase. The previously-included TypoScript introduces this specific style by the section \_CSS\_DEFAULT\_STYLE.

<input class="form-control f3-form-error" type="text" name="tx\_simpleblog\_bl</pre>

Figure 11.1. Highlighting of an invalid field



For the purpose of this example however, we would like to achieve not only an additional style but also an error message. This requires a little bit more work. As soon as a validation error occurs, some specific error objects are created which can be displayed via Fluid. The following section shows how to implement a partial that outputs all errors. You can customise this partial to meet your specific requirements later.

First, create a new file Error.html with the following content in folder typo3conf/ext/simpleblog/Resources/Partials/:

</f:form.validationResults>

The ViewHelper f:form.validationResults is responsible for processing the error object. The option for specifies the object for which the output should appear. We should keep this flexible and use the value {object}. This means we have to pass some information to the partial when we include it.

We can cycle through all errors flagged by applying the for-ViewHelper. The propertyPath is the path to the property of the domain object which was invalid and threw the error. Every invalid property could have multiple errors of course and those are addressed by the next iteration.

The error itself is stored in error while the error code is stored in error.code and possible arguments stored in error.arguments.

Finally, we need to include the error partial in the form partial in file typo3conf/ext/simpleblog/Resources/Partials/Blog/Form.html:

```
<h1>{headline}</h1>
<div class="alert alert-danger"><f:render partial="Error" arguments="{object ...
```

Figure 11.2. Output an error

Crea	te New Blog
title • The	given subject was empty.   1221560718   Arguments:
Blog Title	
Blog Descrip	ption
Create Blo	
2015 by LOB	

We will leave the error handling as it stands now for the time being. Later, we will make the error message multi-lingual and output it at the right spot. Let's have a look at the validation functionality first.

## 11.2. Validation Overview

Generally speaking in domain-driven design, validation is part of the model because it reflects a part of the business logic. There are three occurrences where validation plays an important role:

#### **Property Validation**

Validates a property of a model.

#### **Object Validation**

Validates an entire object at a time.

#### **Action Validation**

Validates the input parameter of an action as soon as the action is executed.

## When does a validation happen?

It is also important at which position a validation occurs inside an Extbase process – namely always when the action is entered. Whereas TYPO3 Flow also validates when entering the repository, Extbase has this single window for a validation. In order to prevent a validation from occuring, the following annotation can be set at the action:

```
/**
  * @ignorevalidation $blog
  */
public function addAction(\Lobacher\Simpleblog\Domain\Model\Blog $blog)
...
```

At the time of the old Property Mapper, this annotation was called @dontvalidate.

As a matter of principle, the action errorAction() is called when an error occurs. This action exists in the action controller TYPO3\CMS\Extbase\Mvc\Controller\ActionController.php but can be overwritten with your own method errorAction().

# 11.3. Property Validation

As the name indicates, the property validation is executed directly at the properties of the domain model.

Open file typo3conf/ext/simpleblog/Classes/Domain/Model/Blog.php and have a look at property \$title:

```
/**
 * This is the title of the blog
 * @var \string
 * @validate NotEmpty
 */
protected $title;
```

Due to the fact that we marked this property as required earlier the Extension Builder takes care of two things: it adds the annotation @validate NotEmpty and extends the Table Configuration Array (TCA) by adding the section 'eval' => 'trim, required'. The latter we will cover later, but let's have a closer look at the annotation which starts with @validate followed by so-called validators.

## 11.3.1. Built-in Validators

Currently, Extbase supports 13 built-in validators, which can be used as annotations:

```
Alphanumeric
```

Checks if the value consists of characters a-z, A-Z, 0-9 only.

Boolean(is=TRUE|FALSE)

Checks if the value is either TRUE or FALSE, thus Boolean(is=TRUE) or Boolean(is=FALSE).

Conjunction / Disjunction

Checks if *all* given validators are TRUE (Conjunction) or at least *one* validator (Disjunction), for example: Conjunction(0=NoEmpty, 1=Boolean(is=TRUE), 2=...)

DateTime

Checks if the value is a valid DateTime object.

**EmailAddress** 

Checks if the value is a valid email address.

Float

Checks if the value is a valid floating point number.

Integer

Checks if the value is a valid integer number.

NotEmpty

Checks if the value is not empty (NULL or an empty string).

NumberRange(startRange, endRange)

Checks if the value is between startRange and endRange.

Number

Checks if the value is a valid number.

RegularExpression(regularExpression)

Checks if the value matches the given regular expression.

StringLength(minimum, maximum)

Checks if the value is a string and its length is between minimum and maximum.

Checks if the value is a string.

Text

Checks if the value is a valid text and, therefore, does not contain any XML tags.

## 11.3.2. Multiple Validators

Validators can be combined by comma-separating them or by writing each validator in one line:

```
/**
 * This is the title of the blog
 * @var \string
 * @validate NotEmpty, StringLength(minimum=5, maximum=10), Text
 */
protected $title;

or:
    /**
 * This is the title of the blog
 * @var \string
 * @validate NotEmpty
 * @validate StringLength(minimum=5, maximum=10)
 * @validate Text
 */
protected $title;
```

Assuming all validators result in TRUE, the property is considered as validated and therefore "valid". If only one validator fails and returns FALSE, the property is "invalid". It is important to note that all validators are checked, even if the first one already returns FALSE.

## 11.3.3. Custom Validators

Despite the great selection of 13 existing validators, custom validators are sometimes required. They can be implemented quickly and added to the existing annotations easily.

The following section describes how to develop a validator which counts the number of words of a property. At a configurable threshold, an error message is shown. This prevents the length of the Blog title becoming too long.

The new validator is used in the model class typo3conf/ext/simpleblog/Classes/Domain/Model/Blog.php:

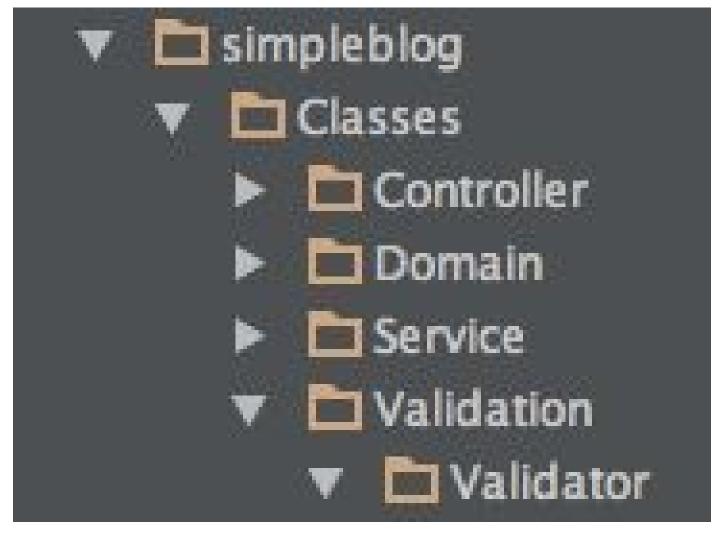
```
/**
 * This is the title of the blog
 * @var \string
 * @validate NotEmpty, \Lobacher\Simpleblog\Validation\Validator\WordValidat
 */
protected $title;
```

Alternatively, an abbreviated form can be used by writing vendor, extension and validator name in the form Vendorname. Extensionname: Validatorname:

```
/**
 * This is the title of the blog
 * @var \string
 * @validate NotEmpty, Lobacher.Simpleblog:Word(max=3)
 */
 protected $title;
```

An important requirement is that the file [Validatorname]Validator.php (e.g. NotEmptyValidator.php) is stored in the folder typo3conf/ext/simpleblog/Classes/Validation/Validator/. Therefore we create a new directory Validation inside Classes and a subdirectory Validator.

Figure 11.3. Directory structure for custom validators



A new file with the following content is stored in this directory:

```
<?php
namespace Lobacher\Simpleblog\Validation\Validator;
class WordValidator extends \TYPO3\CMS\Extbase\Validation\Validator\Abstract
   protected $supportedOptions = array(
        'max' => array(PHP_INT_MAX, 'The maximum word count to accept', 'int
    );
   public function isValid($property) {
        $max = $this->options['max'];
        if (str_word_count($property, 0) <= $max) {</pre>
         return TRUE;
      } else {
         $this->addError('Reduce the amount of words - max '.$max.' are allo
         return FALSE;
      }
   }
}
```

The validator class must be derived from the abstract validator

\TYPO3\CMS\Extbase\Validation\Validator\AbstractValidator. The only function we have to implement is isValid(). If this method returns TRUE, the property is valid, if it returns FALSE, the property is invalid. The property itself is passed as a method parameter and is available inside the function.

Additionally you have to add a protected member \$supportedOptions that defines the allowed parameters of the validator (max in our example).

This member has to be an associative array, with the option names as keys, and the option configuration as values. The option configurations are numerically indexed arrays, where the array entries have the following meanings:

```
Index 0
default value for the option (mixed)
Index 1
description of the option (string)
Index 2
type of the option (string, values are "string", "integer" etc.)
Index 3
whether the option is required (boolean, optional).
```

An example from the NumberRangeValidator, not using the fourth option:

```
protected $supportedOptions = array(
    'minimum' => array(0, 'The minimum value to accept', 'integer'),
    'maximum' => array(PHP_INT_MAX, 'The maximum value to accept', 'integer'
    'startRange' => array(0, 'The minimum value to accept', 'integer'),
    'endRange' => array(PHP_INT_MAX, 'The maximum value to accept', 'integer');
);
```

## Return value of isvalid()

It is important to understand that the behaviour of the isValid() function has been modified so that the return value does not indicate if the validation was successful or not. The relevant part is in fact the addError() call. If you return FALSE only, without adding the error, the validator is deemed as valid.

All of the options which have been stated in the annotation can be accessed via \$this>options. We use the threshold max to define the maximum number of words allowed.

In the FALSE case an error should be shown. This is achieved by the addError() call. The first parameter is the error message (we will extract the text and store it in a language file later). The second parameter is a unique error number (it is recommended to use the

current timestamp, because this eliminates any ambiguity created by country-specific date formats).

Figure 11.4. Error message generated by custom validator



# 11.4. Object Validation

Where the property validator allowed us to validate individual properties one at a time, occasionally it is required that we validate an object as a whole, typically in order to validate two or more properties if they are somehow connected. This could be a password and its verification field (repeat password) or a checkbox "call me back" and the check to ensure the second field contains a valid phone number. This is the purpose of object validation.

For demonstration purposes we will implement a method that checks if someone entered "Joomla" as the Blog title and "is great" as the description – so we can prevent this from happening. Joomla developers can feel free to use "Drupal", "Wordpress" or "42" instead.

The object validator must be named exactly the same as the object (in our example: BlogValidator) and stored in the directory Lobacher\Simpleblog\Domain\Validator named BlogValidator.php:

```
<?php
namespace Lobacher\Simpleblog\Domain\Validator;
class BlogValidator extends \TYPO3\CMS\Extbase\Validation\Validator\Abstract
   /**
    * Validates the given value
    * @param mixed $object
    * @return bool
   protected function isValid($object) {
                preg_match('/Joomla/i', $object->getTitle()) &&
        if (
                preg_match('/is great/i', $object->getDescription())) {
            $this->result->forProperty('title')
                ->addError(
                    new \TYP03\CMS\Extbase\Error\Error(
                         'Title should not contain "Joomla"!', 1389545446));
            $this->result->forProperty('description')
                ->addError(
                    new \TYP03\CMS\Extbase\Error\Error(
                         'Description should not contain "is great"!', 138954
            return FALSE;
        } else {
            return TRUE;
        }
    }
}
```

Similarly to the property validator there is also a method isValid(), which must return TRUE or FALSE.

The difference though is that the method parameter includes the whole object (the Blog) and therefore we have to use the getters to access the properties. Additionally, the error statement is a little bit more complicated because it is necessary to define which property threw validation errors (\$this->result->forProperty(...)) as well as "attaching" one or more error objects to them which is performed by ->addError(...).

Figure 11.5. Error message generated by object validator



#### Bug in Validator Resolver

Beginning with TYPO3 CMS 6.2.0 there is a bug in the Validator Resolver which is propably not solved till today. The bug results in displaying the error messages twice with the method above.

So you could either patch your installation with the file found here: https://forge.typo3.org/projects/typo3cms-core/repository/revisions/ae317f2ae12c7e3743b5b5810c89c7223c9a902c or you can comment out the following lines in the file typo3/sysext/extbase/Classes/Validation/ValidatorResolver.php (aprox. line 156:

#### A different directory for object validators

According to new conventions, all validators should be stored in the directory Classes/Validation/Validator/. However it seems that Extbase has a bug, because the object validator requires a validator in the directory Classes/Domain/Validator.

#### Method

TYPO3\CMS\Core\Utility::translateModelNameToValidatorName() seems to be responsible for this because it replaces Domain/Model with Domain/Validator and not with Validation/Validator as required.

## 11.5. Action Validation

The property validator is responsible for the property itself, the object validator takes care of the object and the action validator is triggered as soon as the action of a controller is executed.

Sometimes it is not necessary to do the same validation at every action. For example, when a new user is created you typically validate his/her email address, but if this address cannot be changed when you edit the user record later, you do not want or need to validate the address again.

In order to tackle this, an annotation can be set which specifies the validation:

```
/**
  * add action - adds a blog to the repository
  *
  * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
  * @validate $blog \Lobacher\Simpleblog\Validation\Validator\SpecialValidato
  */
public function addAction(\Lobacher\Simpleblog\Domain\Model\Blog $blog) {
    ...
```

As an exercise, the following example checks if the title entered matches an existing Facebook user. We will use a so-called service class to perform the check.

First, let's create a new file FacebookValidator.php, stored in the directory typo3conf/ext/simpleblog/Classes/Validation/Validator:

```
<?php
namespace Lobacher\Simpleblog\Validation\Validator;</pre>
```

class FacebookValidator extends \TYP03\CMS\Extbase\Validation\Validator\Abst

```
/**
 * API Service
 *
 * @var \Lobacher\Simpleblog\Service\ExternalApiService
 * @inject
 */
protected $apiService;

/**
 * Object Manager
 *
 * @var \TYPO3\CMS\Extbase\Object\ObjectManagerInterface
 * @inject
 */
protected $objectManager;
```

By using dependency injection we can fetch our service class (which we will create in a minute) and the so-called object manager. This allows us to load the error class in the method isValid(). Then we pass the object to the method validateData() of the API service class inside the method isValid() in order to check the validity. In theory other systems such as an Enterprise Resource Planning (ERP) system could be included at this point.

In the case of an error an error object is created and a FALSE response is returned. Let's turn towards the service class, which we store as a new file ExternalApiService.php in the directory typo3conf/ext/simpleblog/Classes/Service/:

```
<?php
namespace Lobacher\Simpleblog\Service;
class ExternalApiService implements \TYP03\CMS\Core\SingletonInterface {
    /**
     * @param \Lobacher\Simpleblog\Domain\Model\blog $blog
     * @return array
    public function validateData(\Lobacher\Simpleblog\Domain\Model\blog $blo
        $errors = array();
        $fb = file_get_contents('http://graph.facebook.com/' . preg_replace(
            stream_context_create(
                array(
                     'http' => array(
                         'ignore_errors' => true
                )
            ));
        $fb = json_decode($fb, true);
```

The method parameter specifies that we explicitly expect a Blog. Alternatively we could also build this in a more generic way and merely request an entity object.

The validation method executes an HTTP request from Facebook's Graph API. If the API returns something we can assume that the name exists. If NULL is returned from the external API there is no Facebook username that matches the Blog title entered and our validation returns TRUE.

Finally, we have to attach the validation to an action in the controller typo3conf/ext/simpleblog/Classes/Controller/BlogController.php. The action addAction() seems to be a good choice because it ensures that the validation only occurs when a new object is created.

```
/**
  * add action - adds a blog to the repository
  *
  * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
  * @validate $blog Lobacher.Simpleblog:Facebook
  */
public function addAction(\Lobacher\Simpleblog\Domain\Model\Blog $blog) {
...
```

Figure 11.6. Error message, if user exists at Facebook

itle	e New Blog	
	ists as an user at Facebook (ID = 1522529164670877 / URL = https://www.facebook.com/pluswerk)!   1389545 ents:	453
g Title		
uswerk		
g Description	n	

**™ Twittern** 0

# 11.6. Error Display in the Form Field

We have already seen how to show an error message at the top of the form. However for usability purposes, it might be much nicer to display the message near the invalid field.

### 11.6.1. Option 1: In-house Means

Generally speaking the error message can be positioned at the element and if you look closely you can see an array that can be addressed directly:

```
<f:form.validationResults for="blog">
    <f:if condition="{validationResults.flattenedErrors.title}">Error in Titl
</f:form.validationResults>
```

The if-condition checks if a key title exists in the array flattenedErrors, which in turn is part of validationResults.

Our aim is to highlight the appropriate label of the form in the colour red if an error has occurred:

```
<label class="text-danger">Blog Title</label>
```

The problem though, is that we cannot include the <f:form.validationResults> ViewHelper in the <label> tag as this would cause a syntax error. The solution is to use an alternative notation of the ViewHelper: the *inline syntax*.

Almost every ViewHelper can be used in inline syntax. Instead of angle brackets, curly brackets are used as the starting delimiter followed, as usual, by the ViewHelper name. Parentheses are used instead of spaces and contain all of the options (comma-separated) with a colon between the option name and value.

The values have the following meanings:

```
''String''
    Equates to a string.
"String"
    Equates to a string, too.
Object
    This is obviously an object.
Object.Property
    Addresses a property of an object.
'This is an {object value}'
    Outputs a string which contains a value of an object.
```

Let's try to write the ViewHelper as inline syntax:

```
<f:if condition="{validationResults.flattenedErrors.title}"> class="text-dan
// Inline Syntax
{f:if(condition:validationResults.flattenedErrors.title,then:' class="text-d")
```

Once the inline-ViewHelper has been added to the label, the label will contain the CSS class text-danger if an error occurs. It is important to wrap the <label> tag with

<form.validationResults> ViewHelper or the error will not be imported and therefore
not available.

<f:form.validationResults for="blog">
 <label{f:if(condition:validationResults.flattenedErrors.title, then:' clas
</f:form.validationResults>

## 11.6.2. Option 2: ViewHelper

Another, more convenient option, to highlight the label is to write your own ViewHelper. We will cover this in more detail in <a href="Chapter 13">Chapter 13</a> but the following provides a quick glance at what is possible.

Firstly, create a new folder ViewHelpers under Classes and store a new file HasErrorViewHelper.php with the following content:

```
<?php
namespace Lobacher\Simpleblog\ViewHelpers;
class HasErrorViewHelper extends \TYPO3\CMS\Fluid\ViewHelpers\Form\AbstractF
   public function initializeArguments() {
      $this->registerArgument('property', 'string', 'Name of object property
   }
    * @param string $then
    * @param string $else
    * @return string
   public function render($then = '', $else = '') {
      $originalReguestMappingResults = $this->controllerContext->getReguest(
      $formObjectName = $this->viewHelperVariableContainer->get( 'TYPO3\\CMS
      $errors = $originalRequestMappingResults->forProperty( $formObjectName
      if ($errors->hasErrors() == 1) {
         return $then;
      } else {
         return $else;
      }
  }
```

#### Returning to the template

typo3conf/ext/simpleblog/Resources/Partials/Blog/Form.html, we have to ensure we are able to use our own ViewHelpers by adding a name space declaration at the top of the file:

```
{namespace tv = Lobacher\Simpleblog\ViewHelpers}
<h1>{headline}</h1>
...
```

Now, we can use the ViewHelper directly at the label:

```
<label{tv:hasError(property:'title',then:' class="text-danger"')}>Blog Title
```

The benefits are obvious:

- no wrapper ViewHelper is required;
- no complicated array is required, but properties can still be accessed as options; and,
- the ViewHelper is significantly more compact.

Please note that the ViewHelper is addressed by using the name space declared above, which is <tv:hasError> and not <f:hasError>.

# Chapter 12. Relations

In the previous chapters we focussed on Blogs, now we will explore Posts. Initially, we defined a 1:n relation in the Extension Builder, which means, a Blog has no or an arbitrary number of Posts. This chapter will answer the question, how relations are built.

# 12.1. Relation in Domain Model

```
First of all, it is worth having a look at the domain model, e.g. file
typo3conf/ext/simpleblog/Classes/Domain/Model/Blog.php:
class Blog extends \TYP03\CMS\Extbase\DomainObject\AbstractEntity {
    /**
     * The posts of a Blog
     * @var \TYP03\CMS\Extbase\Persistence\ObjectStorage<\Lobacher\Simpleblo</p>
     * @lazy
     */
    protected $posts;
    /**
     * __construct
     * @return Blog
    public function __construct() {
        //Do not remove the next line: It would break the functionality
        $this->initStorageObjects();
    }
    /**
     * Initializes all ObjectStorage properties.
     * @return void
    protected function initStorageObjects() {
         * Do not modify this method!
         * It will be rewritten on each save in the extension builder
         * You may modify the constructor of this class instead
        $this->posts = new \TYP03\CMS\Extbase\Persistence\ObjectStorage();
    }
    /**
     * Adds a Post
     * @param \Lobacher\Simpleblog\Domain\Model\Post $post
     * @return void
    public function addPost(\Lobacher\Simpleblog\Domain\Model\Post $post) {
        $this->posts->attach($post);
    }
    /**
```

```
Removes a Post
 * @param \Lobacher\Simpleblog\Domain\Model\Post $postToRemove The Post
 * @return void
 */
public function removePost(\Lobacher\Simpleblog\Domain\Model\Post $postT
    $this->posts->detach($postToRemove);
}
 * Returns the posts
 * @return \TYP03\CMS\Extbase\Persistence\ObjectStorage<\Lobacher\Simple
public function getPosts() {
    return $this->posts;
}
  Sets the posts
 * @param \TYP03\CMS\Extbase\Persistence\ObjectStorage<\Lobacher\Simpleb
 * @return void
public function setPosts(\TYP03\CMS\Extbase\Persistence\ObjectStorage $p
    $this->posts = $posts;
}
```

Firstly, it's obvious that the type of the relation (1:n) is not marked as such. This is contrary to TYPO3 Flow, which uses an annotation of type ORM\OneToMany(mappedBy="blog"). The type of relation is stored in the *Table Configuration Array (TCA)*, which we will analyse later.

}

However we can see immediately that every relation is marked as an "Object Storage" of \TYP03\CMS\Extbase\Persistence\ObjectStorage<FQCN> by using an annotation. The object storage equates the "SplObjectStorage" to a large extent and is used to store objects. The constructor initialises the object storage.

In order to add an object to the object storage or to remove one from it, commands attach and detach exist, which are encapsulated by addPost and removePost. The setter and getter work adequately.

# 12.2. The Table Configuration Array (TCA)

A complete explanation of the TCA could fill an entire book of itself so we will only cover the parts, which are relevant for Extbase. A comprehensive introduction of the TCA, which is worth a read, can be found in the TYPO3 Core Documentation. [35]

The Table Configuration Array (also known as \$TCA or TCA) is a global array inside TYPO3, which extends the database table definition far in excess of the possibilities of SQL and also adds metadata. The most important aim of the TCA is the provision of table definitions, which can be edited in the backend of TYPO3.

Database tables without a record in TCA are invisible in a manner of speaking. The TCA definition is (among other things) responsible for the following areas:

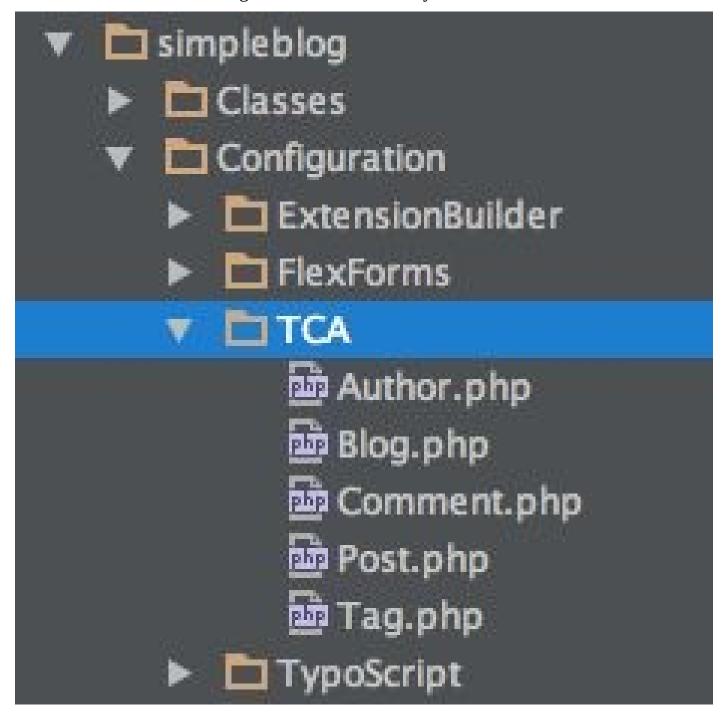
- relations between tables
- configuration, which fields should be displayed in the backend and their layout
- how the fields should be validated

The array can be extended and manipulated without any limitations by custom extensions. This means, extensions can add their own fields to existing tables, manipulate the configuration of existing fields or introduce new fields and tables.

Per convention, the TCA of extensions resides in directory Configuration/TCA/—for example EXT:sys\_note/Configuration/TCA/sys\_note.php or typo3conf/ext/simpleblog/Configuration/TCA/Blog.php.

Let's have a look at the folder with the same name of our extension:

Figure 12.1. TCA directory structure



#### Location of TCA definitions

The official specification requires developers to store the TCA in a folder called Configuration/TCA/. A good example is the system extension frontend: all TCA files are named as the appropriate database table, e.g. backend\_layout.php and they simply return the array of the TCA:

First of all, let's open file ext\_tables.php because the TCA will be included by a specific call in this file.

```
$TCA['tx_simpleblog_domain_model_blog'] = array(
    'ctrl' => array(
        'title' => 'LLL:EXT:simpleblog/Resources/Private/Language/locallang_
        'label' => 'title',
        'tstamp' => 'tstamp',
        'crdate' => 'crdate',
        'cruser_id' => 'cruser_id',
        'dividers2tabs' => TRUE,
        'versioningWS' => 2,
        'versioning_followPages' => TRUE,
        'origUid' => 't3_origuid',
        'languageField' => 'sys_language_uid',
        'transOrigPointerField' => 'l10n parent',
        'transOrigDiffSourceField' => 'l10n_diffsource',
        'delete' => 'deleted',
        'enablecolumns' => array(
            'disabled' => 'hidden',
            'starttime' => 'starttime',
            'endtime' => 'endtime',
        'searchFields' => 'title, description, image, posts, ',
        'dynamicConfigFile' => \TYP03\CMS\Core\Utility\ExtensionManagementUt
        'iconfile' => \TYP03\CMS\Core\Utility\ExtensionManagementUtility::ex
    ),
);
```

This code snippet (which exists for every domain object) creates the skeletal structure of the TCA – the "control section" (based on the key ctrl). The sub key dynamicConfigFile includes file typo3conf/ext/simpleblog/Resources/Configuration/TCA/Blog.php so please open this file too.

```
'label' => 'LLL:EXT:simpleblog/Resources/Private/Language/locall
            'config' => array(
                 'type' => 'input',
                 'size' => 30,
                'eval' => 'trim, required'
            ),
        ),
        'posts' => array(
            'exclude' => 0,
            'label' => 'LLL:EXT:simpleblog/Resources/Private/Language/locall
            'config' => array(
                 'type' => 'inline',
                 'foreign_table' => 'tx_simpleblog_domain_model_post',
                 'foreign_field' => 'blog',
                 'maxitems'
                                => 9999,
                 'appearance' => array(
                     'collapseAll' => 0,
                     'levelLinksPosition' => 'top',
                     'showSynchronizationLink' => 1,
                     'showPossibleLocalizationRecords' => 1,
                     'showAllLocalizationLink' => 1
                ),
           ),
      ),
   ),
);
```

The (shortened) code representation above shows that for every database table field a configuration exists – including internal fields, which are required by TYPO3.

At one point, field properties of the domain object follow, such as title. It is clearly visible that the field shows a configuration section labelled config. One of the elements in this section is the key eval, which forces a validation, if the field contains some data (required). This is the second validation in TYPO3, besides the @validate NotEmpty annotation, as mentioned earlier. It ensures that a value really exists.

#### Low-level database access

It is extremely important that both components — the validation annotation as well as the TCA — are in sync. If, for example, the NotEmpty annotation is removed but required in TCA remains, Extbase can store a domain object with an empty value but not the backend because the latter accesses the TCA.

The second half of the TCA shown above implements the relation. The type of the relation has been specified as 'type' => 'inline', which is a special type of relation. It assumes, that objects connected via this relation, are always "subordinated" to a parent object and that their existence would be pointless, without a parent object. The deletion of the parent object could also result in the deletion of all child objects. This is a valid assumption in our case because a Post without a Blog does not make any sense.

If you want to prevent this from happening, simply change the type to select. In this case, there will be a second object "connected" to the first one but without a parent/child relationship.

At the same time, type inline also makes sure, that child objects can be created inside of parent objects, without the need to reload the backend. This behaviour is called *Inline Relational Record Editing* (IRRE).

The two following configurations foreign\_table and foreign\_field configure the relation even further. The table, to which a relation exists, is stated in foreign\_table and the field, which contains the identifier of the source table, is stated in foreign\_field.

Technically speaking, with a 1:n relation between Blog and Post, Extbase stores the UID of the Blog in field blog of table tx\_simpleblog\_domain\_model\_post and the number of Posts as posts in table tx\_simpleblog\_domain\_model\_blog.

# 12.3. The CRUD Process of Posts

This section explains how to implement the Posts by using a similar CRUD process as we did for the Blogs before. Let's start with the single view of Post.

### 12.3.1. Preparation

In order to create Posts, we need some actions. Therefore, edit file typo3conf/ext/simpleblog/ext\_localconf.php:

```
\TYPO3\CMS\Extbase\Utility\ExtensionUtility::configurePlugin(
    'Lobacher.' . $_EXTKEY,
    'Bloglisting',
    array(
        'Blog' => 'list,addForm,add,show,updateForm,update,deleteConfirm,del
        'Post' => 'addForm,add,show,updateForm,update,deleteConfirm,delete',
    ),
    // non-cacheable actions
    array(
        'Blog' => 'list,addForm,add,show,updateForm,update,deleteConfirm,del
        'Post' => 'addForm,add,show,updateForm,update,deleteConfirm,delete',
    )
);
```

As we can see, all actions have been added, which are required for the whole CRUD process. Only the list action of the Post controller has been left out, which would list the Posts in the single view of a Blog.

Open the template of the show action

typo3conf/ext/simpleblog/Resources/Private/Templates/Blog/Show.html:

```
<dd>{blog.description}</dd>
</dl>
<f:if condition="{blog.posts}">
   <f:for each="{blog.posts}" as="post">
          {post.title}
              <f:link.action action="deleteConfirm" controller="Post" argu
              <f:link.action action="updateForm" controller="Post" argumen
              <f:link.action action="show" controller="Post" arguments="{b
          </f:for>
   </f:if>
<f:link.action action="addForm" controller="Post" arguments="{blog:blog}" cl
<br /><br />
<f:link.action action="list" class="btn btn-primary">Back to Blog List</f:li
```

If we use a <f:if> ViewHelper, we can check to see if the current Blog contains any Posts. The property blog.posts exists for exactly this reason. If there are posts then they get listed in a <for each...> loop. It is important that we know to which Blog a Post

belongs, so the option arguments contains the current Post, which can be addressed by post. We also need to name a controller in the link to the Post because we are still in the Blog controller context.

The same applies to the link to create new Posts but the option arguments does not require the post:post value.

#### 12.3.2. Create Posts

}

To create new Posts, we need an action addFormAction, which will render the form.

Therefore, we need the following code inside the file typo3conf/ext/simpleblog/Classes/Controller/PostController.php: <?php namespace Lobacher\Simpleblog\Controller; class PostController extends \TYPO3\CMS\Extbase\Mvc\Controller\ActionControl postRepository \* @var \Lobacher\Simpleblog\Domain\Repository\PostRepository \* @inject protected \$postRepository = NULL; \* Persistence Manager \* @var \TYP03\CMS\Extbase\Persistence\Generic\PersistenceManager \* @inject protected \$persistenceManager; \* addForm action - displays a form for adding a post \* @param \Lobacher\Simpleblog\Domain\Model\Blog \$blog \* @param \Lobacher\Simpleblog\Domain\Model\Post \$post public function addFormAction( \Lobacher\Simpleblog\Domain\Model\Blog \$blog, \Lobacher\Simpleblog\Domain\Model\Post \$post = NULL) { \$this->view->assign('blog',\$blog); \$this->view->assign('post',\$post); }

In comparison to the method in the Blog controller with the same name, one important thing has changed: we have to pass-through the Blog object. This is why it appears as an annotation, as a parameter in the method signature and in the assignment at the view.

It is important that optional parameters are defined after mandatory elements in the method signature so that \$blog comes first and \$post as the second parameter after that.

This method is ready to render the AddForm.html template of the Post object now. Create a new directory Post inside typo3conf/ext/simpleblog/Resources/Private/Templates

and a new file AddForm.html with the following content:

```
<f:layout name="default" />
<f:section name="content">
<f:render partial="Post/Form" arguments="{headline:'Create new post',action:
</f:section>
```

As you can see, the code has been rewritten so that a Post can be created.

As we will re-use the layout, we can turn to the partial straight away. Create a new folder typo3conf/ext/simpleblog/Resources/Private/Partials/Post and a file Form.html inside, with the following content:

This time, no major changes happened (compared to the Blog creation), except the fact that we pass through the Blog in the ViewHelper form by using the option arguments.

To catch the form data after a submit, we also need an addAction in the Post controller:

```
/**
  * add action - adds a post to the repository
  *
  * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
  * @param \Lobacher\Simpleblog\Domain\Model\Post $post
  */
public function addAction(
        \Lobacher\Simpleblog\Domain\Model\Blog $blog,
        \Lobacher\Simpleblog\Domain\Model\Post $post) {
        $post->setPostdate(new \DateTime());
        //$this->postRepository->add($post);
        $blog->addPost($post);
        $this->objectManager->get( 'Lobacher\\Simpleblog\\Domain\\Repository\\Bl
```

```
$this->redirect('show', 'Blog', NULL, array('blog'=>$blog));
}
```

First, we accept the Blog, which has been passed-through, as well as the new Post, in the method signature. We can set the current time stamp postdate at the beginning of the method or in the constructor of the domain object.

If could expect that everything can be done by writing <code>\$this->postRepository->add(\$post)</code>. This way, the Post can be stored in the repository but does not have a connection to the current Blog. Therefore we commented out this line of code again.

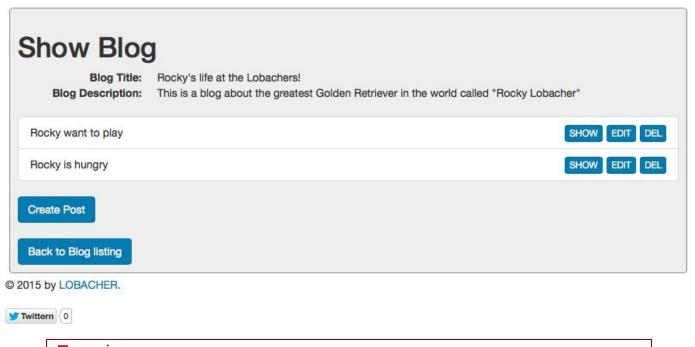
It is necessary to assign the Post to a Blog. This happens by adding \$blog->addPost(\$post);. This was a requirement in versions of TYPO3 CMS prior to 6.1. However since then, you have to update the object explicitly, with received child objects (or remove child objects).

In theory, we can fetch the Blog repository by using Dependency Injection but this would do this for all actions. Instead, we should get the repository only at this single point, which can be achieved with the "Object Manager" (it is loaded in the controller by default). The main purpose of the Object Manager is to load or create an object.

Method get() loads the Blog repository and the update is done by executing the update() method.

Finally, we need to redirect the user back to the action show of the Blog controller and pass the appropriate Blog as a parameter (this is the fourth parameter). The third parameter names the extension but due to the fact that we do not leave it, we set this to NULL.

Figure 12.2. List of Posts of a Blog



Exercise

As an exercise, try to implement the remaining steps of the CRUD process yourself and compare the results at the end (or after each step) with the following sections. Based on the knowledge you gained so far, this should be straightforward.

#### 12.3.3. Read Posts

The implementation of the single view of a post is very similar to the Blog. The appropriate action in file ext\_localconf.php already exists so we do not need to worry about this.

Let's look at the Post controller

typo3conf/ext/simpleblog/Classes/Controller/PostController.php and add the following action:

```
/**
  * show action - displays a single post
  *
  * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
  * @param \Lobacher\Simpleblog\Domain\Model\Post $post
  */
public function showAction(
          \Lobacher\Simpleblog\Domain\Model\Blog $blog,
          \Lobacher\Simpleblog\Domain\Model\Post $post) {
    $this->view->assign('blog',$blog);
    $this->view->assign('post',$post);
}
```

As before, we have to pass through the Blog because we would like to redirect to the action show of the Blog controller later.

#### Create file

typo3conf/ext/simpleblog/Resources/Private/Templates/Post/Show.html with the following content:

Figure 12.3. Single view of a Post

# View Post (Blog: Rocky's life at the Lobachers!)

Post Title: Rocky is hungry

Post Content: It's twelve o'clock and there is nothing to eat for Rocky. What a nerve!

Back to Blog List

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### 12.3.4. Update Posts

Editing (updating) a post works the same way as the Blog. Open the Post controller:

```
* updateForm action - displays a form for editing a post
 * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
 * @param \Lobacher\Simpleblog\Domain\Model\Post $post
public function updateFormAction(
        \Lobacher\Simpleblog\Domain\Model\Blog $blog,
        \Lobacher\Simpleblog\Domain\Model\Post $post) {
    $this->view->assign('blog',$blog);
    $this->view->assign('post',$post);
}
 * update action - updates a post in the repository
 * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
 * @param \Lobacher\Simpleblog\Domain\Model\Post $post
public function updateAction(
        \Lobacher\Simpleblog\Domain\Model\Blog $blog,
        \Lobacher\Simpleblog\Domain\Model\Post $post) {
    $this->postRepository->update($post);
    $this->redirect('show', 'Blog', NULL, array('blog'=>$blog));
}
```

We added both actions required at the same time. An interesting element is the line \$this->postRepository->update(\$post);, which finds the record in the database automatically and updates it.

<f:render partial="Post/Form" arguments="{headline:'Update Post',action:'upd

```
typo3conf/ext/simpleblog/Resources/Private/Templates/Post:
<f:layout name="default" />
<f:section name="content">
```

We also need a template UpdateForm.html in directory

```
</f:section>
```

#### 12.3.5. Delete Posts

We can delete a post by using a two-step-process, including a confirmation page. Let's start with the Post controller again:

```
/**
 * deleteConfirm action - displays a form for confirming the deletion of a p
 * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
 * @param \Lobacher\Simpleblog\Domain\Model\Post $post
public function deleteConfirmAction(
        \Lobacher\Simpleblog\Domain\Model\Blog $blog,
        \Lobacher\Simpleblog\Domain\Model\Post $post) {
    $this->view->assign('blog',$blog);
    $this->view->assign('post',$post);
}
 * delete action - deletes a post in the repository
 * @param \Lobacher\Simpleblog\Domain\Model\Blog $blog
 * @param \Lobacher\Simpleblog\Domain\Model\Post $post
public function deleteAction(
        \Lobacher\Simpleblog\Domain\Model\Blog $blog,
        \Lobacher\Simpleblog\Domain\Model\Post $post) {
    $blog->removePost($post);
    $this->objectManager->get( 'Lobacher\\Simpleblog\\Domain\\Repository\\Bl
    $this->postRepository->remove($post);
    $this->redirect('show', 'Blog', NULL, array('blog'=>$blog));
}
```

The deleteAction not only deletes the Post from the appropriate repository but also removes the relationship between Blog and Post. This is not required necessarily (Extbase takes care of this automatically) but proves a clean and professional style of software development.

Finally, we need a template for the confirmation page, which we can create under the name DeleteConfirm.html in directory

typo3conf/ext/simpleblog/Resources/Private/Templates/Post with the following content:

```
<f:layout name="default" />
<f:section name="content">
<h1>Delete Post?</h1>
Are you sure you want to delete the Post entitled <strong>{post.title}</stro
<br /></br >
```

<f:link.action action="show" controller="Blog" arguments="{blog:blog}" class <f:link.action action="delete" class="btn btn-success" arguments="{blog:blog

</f:section>

Figure 12.4. Deletion of a Post





# 12.4. m:n Relations Using the Example of Tags

Relations of type m:n are implemented by using an intermediate table (in our case: tx\_simpleblog\_post\_tag\_mm) and managed automatically. Strictly speaking, the programming is nothing new, compared with the programming of the Posts by applying the CRUD rules. Extbase takes care of everything required to resolve these types of relationships.

However we will build a special feature into the code by abandoning the option to store the data into the repository and set the property of the relation directly.

# 12.4.1. Creation of Tags in the Backend

As the first step, in the backend, we create the following five tags in the folder Tags, which we have created before (under BlogData):

- Golden Retriever
- Extbase
- TYP03 CMS
- Rocky
- Fluid

The most suitable way to do this, is by using the module *List* and then by clicking the green plus symbol at the top of the page. Choose *Tag* in section *Simple Blog Extension*.

Figure 12.5. Creation of the five Tags

## Tags



## 12.4.2. Repository for Tags

Tags should be listed when creating a new Post so that the user can select them straight away. First we have to retrieve them, which means that we should use a repository for this. Unfortunately, this repository does not exist yet so let's take care of that by creating a new file typo3conf/ext/simpleblog/Classes/Domain/Repository/TagRepository.php with the following content:

```
<?php
namespace Lobacher\Simpleblog\Domain\Repository;

class TagRepository extends \TYP03\CMS\Extbase\Persistence\Repository {
}
?>
```

As you can see, the class is empty. This is not a problem because all functions required exist in the abstract class and secondly, we do not need any further functions at this point in time.

## 12.4.3. Post-Controller Adjustments

In order to show the Tags in the form where users can create new Posts, we have to retrieve them in the action method of the Post-Controller. Extend file typo3conf/ext/simpleblog/Classes/Domain/Controller/PostController.php as follows:

By using the Object-Manager, we can access the Tag repository and fetch all Tags with the findAll call. After that, we assign the Tags to the view by using the assign function.

We have decided to use this approach (rather than the @inject annotation in the class header) because we only need to access the Tag repository at this specific point in our extension (and later for a second time). If we had to access the repository in nearly all actions, the annotation approach would be the preferred option.

In order to allow users to edit Tags later on, this change must be implemented in method updateFormAction() of the Post controller as well. So, we have to extend file typo3conf/ext/simpleblog/Classes/Domain/Controller/PostController.php, too:

# 12.4.4. Templates and Partials Adjustments

Let's continue with the appropriate template typo3conf/ext/simpleblog/Resources/Private/Templates/Post/AddForm.html, where we pass the Tags to the partial:

Finally, the list of tags is shown.

Figure 12.6. List Tags in Post form

Create nev	w Post		
Post Content			
Post Tags			
Extbase Fluid Golden Retriever Rocky TYPO3 CMS			
Create Post!			
2015 by LOBACHER.			

The only minor issue is that the list is not sorted. We can easily correct this by adding the following line to the Tag repository:

```
class TagRepository extends \TYPO3\CMS\Extbase\Persistence\Repository {
   protected $defaultOrderings = array('tagvalue' => \TYPO3\CMS\Extbase\Per
}
...
```

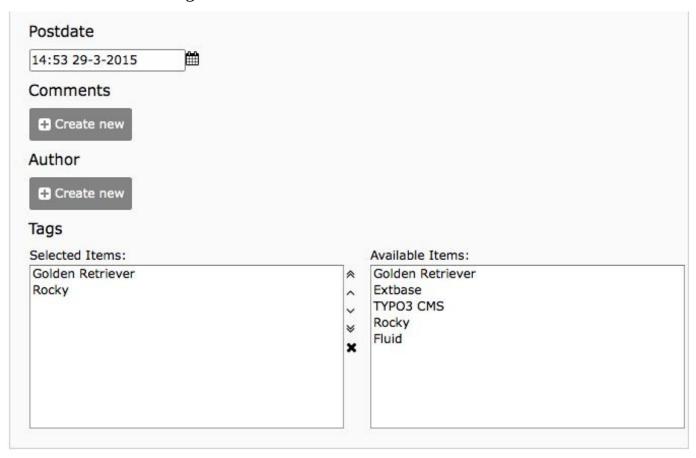
Property defaultOrderings is a shortcut to avoid writing your own repository method, which would only sort the data. Additionally, the property is valid for all query methods, until it is explicitly overwritten by \$query->setOrderings().

Finally, we have to adjust method addAction in Post controller in order to store the tags.

But is this really required? If we look at the partial more closely, we can see that the Tags are merely properties of the objects – the same as title or content. We do not need to make them persistent because this happens with the object automatically. This is exactly what Extbase does with a property, which contains a relation.

This means, we are already finished. You can verify this by accessing the data set in the backend: all selected Tags should be visible.

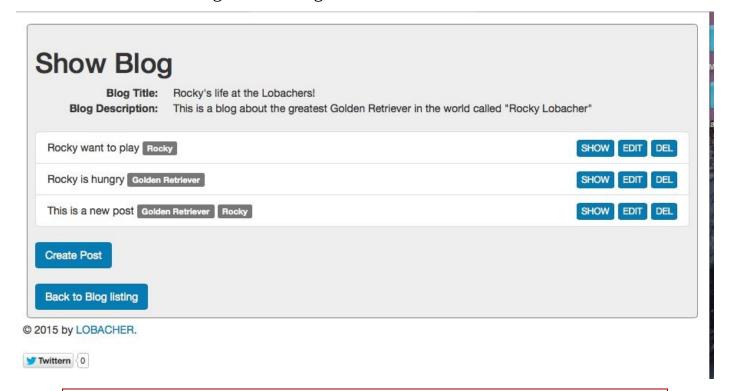
Figure 12.7. Backend view of the Post data set



# 12.4.5. Show Tags in List

In order to show the tags, we only need to read the property post.tags. This happens in file typo3conf/ext/simpleblog/Resource/Private/Templates/Blog/Show.html.

Figure 12.8. Tags are shown at the Post List



#### Attribute iteration in for-ViewHelper

If we would output each Tag as text and all Tags separated by a delimiter symbol (e.g. comma or slash), this would result in a trailing symbol at the end of the list. The attribute iteration of the <f:for> ViewHelper addresses this problem. This allows us to check which position of the iteration we are currently in. The following sub-properties exist: isFirst (the first element of the iteration), isLast (the last element of the iteration), isEven (number of current cycle is even), isOdd (number of current cycle is odd), cycle (current number of the cycle) and index (current index of the cycle, which is cycle minus 1).

We also have to add the list of tags to the template Show.html of course. Now we can edit the file typo3conf/ext/simpleblog/Resource/Private/Templates/Post/Show.html:

# 12.5. The 1:1 Relation Using the Example of Authors

The next task will be to define an author of our Posts. This requires us to allow the selection of an another user? as the first step and to use the currently logged-in frontend user as the second step.

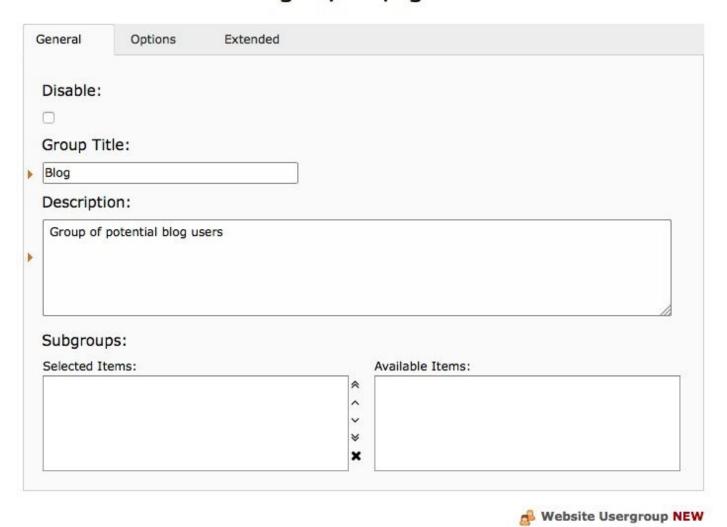
# 12.5.1. Creation of Frontend Users and Groups

The preliminary work required is to configure the system so that different? user accounts exist. Due to the fact that a frontend user must be assigned to at least a frontend usergroup, let's start with the group.

Create a new folder in the page tree where users and groups will be stored and name it FE Users. In this folder, create a new usergroup Blog.

Figure 12.9. Create new frontend usergroup

# Create new Website Usergroup on page "FE Users"



After that, two frontend users are to be added. Use the following data:

- username: rockylobacher, password: secretpassword, usergroup: Blog, Name: Rocky Lobacher, email: rocky@lobacher.de
- username: patricklobacher, password: secretpassword, usergroup: Blog, Name: Patrick Lobacher, email: patrick@lobacher.de

Figure 12.10. Create frontend users



# 12.5.2. Link Domain Object author to fe\_users Table

In principle we would like to have one of the frontend users as the author of a Post. This means, we have to link the domain model Author to the database table fe\_users.

In order to do this, we have to adjust the TypoScript setup typo3conf/ext/simpleblog/Configuration/TypoScript/Setup.txt:

This adds the folder of the FE users (this is UID 6 in the case of the author of this book) as an additional value to the storagePid. In addition, a mapping has been introduced because the table can not be tx\_simpleblog\_domain\_model\_author but the default table fe\_users. Finally, column name of table fe\_users is mapped to the property fullname of the domain object.

Next, the TCA of the Post has to be updated. Edit the file typo3conf/ext/simpleblog/Configuration/TCA/Post.php:

We change the type from inline (this allows us to create IRRE data sets) to select (an author is not a child-object of a Post) and enter the name of the table we would like to retrieve data from under foreign\_table.

If we go to the backend and edit a Post, we can already see that there is a select box with frontend users. Unfortunately with usernames rather than full names so we have to update the TCA of the fe\_users table, too. Add the following line to file typo3conf/ext/simpleblog/ext\_tables.php:

```
$TCA['fe_users']['ctrl']['label'] = 'name';
```

# 12.5.3. Defining the Author When Creating and Editing a Post

We proceed in an analogical sense to the Tag in the previous section. First, we need an author repository, which we create as

typo3conf/ext/simpleblog/Classes/Domain/Repository/AuthorRepository.php and with the following content:

```
<?php
namespace Lobacher\Simpleblog\Domain\Repository;
class AuthorRepository extends \TYP03\CMS\Extbase\Persistence\Repository {
    protected $defaultOrderings = array('fullname' => \TYP03\CMS\Extbase\Per
?>
Then, the Post controller
typo3conf/ext/simpleblog/Classes/Domain/Controller/PostController.php:
    public function addFormAction(
            \Lobacher\Simpleblog\Domain\Model\Blog $blog,
            \Lobacher\Simpleblog\Domain\Model\Post $post = NULL) {
        $this->view->assign('tags', $this->objectManager->get( 'Lobacher\\Si
        $this->view->assign('authors', $this->objectManager->get( 'Lobacher\
    }
    public function updateFormAction(
        \Lobacher\Simpleblog\Domain\Model\Blog $blog,
        \Lobacher\Simpleblog\Domain\Model\Post $post) {
        $this->view->assign('tags', $this->objectManager->get( 'Lobacher\\Si
        $this->view->assign('authors', $this->objectManager->get( 'Lobacher\
}
```

Similar to the process before, we simply access the author repository and pass all objects to the view.

```
Now, template file
```

typo3conf/ext/simpleblog/Resources/Private/Templates/Post/AddForm.html:

```
...
<f:render partial="Post/Form" arguments="{headline:'Create new Post', action:
...</pre>
```

#### And template file

typo3conf/ext/simpleblog/Resources/Private/Templates/Post/UpdateForm.html:

```
...
<f:render partial="Post/Form" arguments="{headline:'Update Post',action:'upd
...</pre>
```

We only added authors: authors here.

#### Then, partial

typo3conf/ext/simpleblog/Resources/Private/Partials/Post/Form.html should be slightly adjusted:

And finally the name of the author in template

typo3conf/ext/simpleblog/Resources/Private/Templates/Post/Show.html:

# 12.5.4. Logged-in User as the Author

Instead of selecting the author manually, it is better to use the currently logged-in frontend user automatically. This requires a login form.

Create a new page in the backend and name it FE Login (in our example, the page UID is 12).

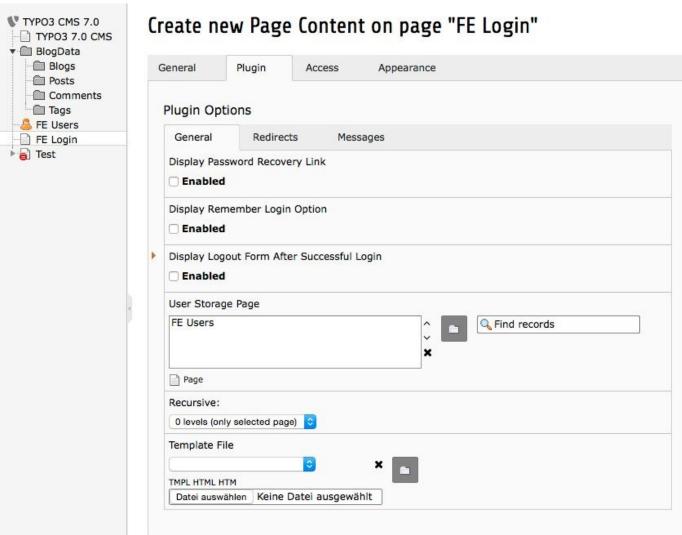
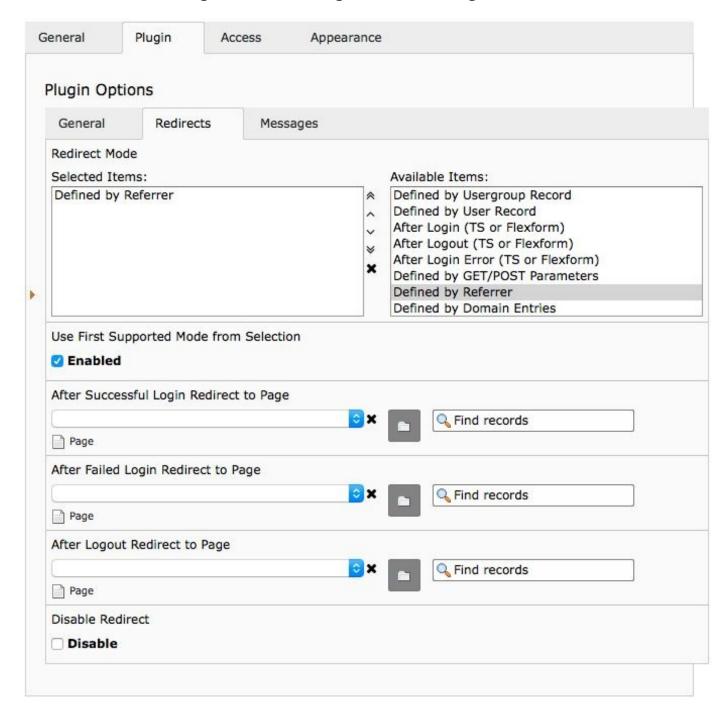


Figure 12.11. Configuration of the login form 1

Then, add a new content element to this page and choose Login Form (tab Form elements). You can find some options under tab Plugin. One of them is the box User Storage Page, where we select the folder with the user accounts (in our example UID 6), which we created before. After that, we change to tab Redirects and choose Defined by Referrer under Selected Items.

Figure 12.12. Configuration of the login form 2



Finally, we enable the checkbox *Use First Supported Mode from Selection* and save our changes of the new content element.

At this point, we are able to login as one of the frontend users.

A typical requirement is to check, if a frontend user is currently logged-in and if not, to redirect the website visitor to the login form as soon as he/she tries to access the Post controller. The initializeAction() of the post controller is perfectly suited for this job so let's edit file

typo3conf/ext/simpleblog/Classes/Domain/Controller/PostController.php as follows:

. . .

The initializeAction is executed before every other action so we can use that method to check the status of the current visitor/user. Only the action show does not need this kind of check because users not logged in should be able to read Posts of course.

The array \$GLOBALS['TSFE']->fe\_user->user['uid'] contains a value, if a frontend user is currently logged-in, otherwise it is not set. By checking this and – in case it is not set – redirecting the user to the login form, we can achieve what we are after.

In our example, the UID is 12 (make sure to set the correct UID of the page with the login form you created) but we recommend not to hard-code the value in the source code. It would be much better to enable integrators to configure the page UID in TypoScript (e.g. plugin.tx\_simpleblog.settings.loginpage = 12) nand to set this configuration value dynamically in your code (e.g. \$this->redirect(NULL, NULL, NULL, NULL, \$this->settings['loginpage']);

Let's remove the author selection from the partial

typo3conf/ext/simpleblog/Resources/Private/Partials/Post/Form.html again, as well as the transfer of the authors in templates

typo3conf/ext/simpleblog/Resources/Private/Templates/Post/AddForm.html and typo3conf/ext/simpleblog/Resources/Private/Templates/Post/UpdateForm.html.

Then, we should also remove the retrieval of the authors from the addFormAction() and updateFormAction() in the Post controller

typo3conf/ext/simpleblog/Classes/Domain/Controller/PostController.php. However we have to adjust addAction() as follows:

. . .

As you can see, we get the UID of the current user by \$GLOBALS['TSFE']->fe\_user->user['uid'] and retrieve the author object by executing method findOneByUid() of the author repository. This is set via the setter setAuthor() of the Post object and the author is assigned correctly.

# 12.6. Comments & AJAX

We have implemented all domain objects now, which means, the remaining element is the comments. In theory, the functionality to show and process comments could be developed by using the CRUD process again (with a custom controller for example) but from a usability perspective, there is a more efficient method.

It would be better to let users add a comment directly at the single view of a Post. Also, with the use of AJAX, we could store the new comment when a user clicks the *Submit* button and update the list of comments straight away.

The example in this section also shows how to deal with AJAX inside Extbase.

Generally speaking, our requirement should be to implement an AJAX action, which will store the new comment and return the list of existing comments. This should happen entirely in the background and the data returned should not be HTML but JSON.

# 12.6.1. Registering the AJAX Action

As before, the action has to be registered in file ext\_localconf.php. Add the name of action ajax to the post object:

# 12.6.2. Display of Comments

Next we have to expand the show template of the Post controller to display the comments. Edit file typo3conf/ext/simpleblog/Resources/Private/Templates/Post/Show.html accordingly:

The code above shows a form, which is responsible for the object comment. It contains only one field, which has the same name: comment. This field will store the comment.

Below the form, the comments are listed inside the <f:for> ViewHelper by iterating the property {post.comments}. The attribute reverse ensures, that the first entry appears at the top of the list, this means that the latest comment is shown first.

## 12.6.3. JavaScript Handler

Now let's add the JavaScript function to the same template file Show.html, at the position // JavaScript function:

```
<script type="text/javascript">
    $(document).ready(function(){
       $('#commentsubmit').click(function(){
           var ajaxURL = '<f:uri.action action="ajax" controller="Post" pag
           var form = $('form');
           $.post(ajaxURL, form.serialize(), function(response) {
               console.log(response);
               var items = [];
               $.each(response, function(key, val) {
                   items.push('' + val.comment
               $('#comments').html(items.reverse().join(''));
               $('#commentfield').val('');
           });
           return false;
       });
    });
</script>
```

This JavaScript works as follows:

- As soon as the DOM is completely loaded (\$(document).ready(function()), a click-handler is applied to the submit button with the ID #commentsubmit.
- If a user clicks this button, an AJAX function \$.post is executed. The first parameter of this function is the URL to request, the second contains the serialised form data and the third is a callback function, which will be executed automatically, as soon as the AJAX function returns any data.
- The URL is built by the <f:uri.action> ViewHelper and contains the action ajax, as well as the current Post: arguments="{post:post}". In addition, attribute pageType="99" sets a new page type, which will deliver the JSON response.
- Once the request is successful and the callback function is executed, the response is logged in the console (can be reviewed with the usually build-in developer tools of your browser).
- After that, the JSON data is being parsed and each entry is wrapped in tags.
- Function reverse inverts the order of the array so that the newest comment appears at the top of the list again and the content of ...
- Finally, the form's input field is emptied.

#### console.log and IE

In Microsoft's Internet Explorer, the object console is not available until the developer tools have been enabled (F12). Otherwise, issues may occur. [36]

#### 12.6.4. AJAX Action in Post controller

We add the action ajax to the list of actions, which can be accessed without authentication. You could also extend this example and require users to login before they can submit comments.

Then, create the new action ajaxAction() as shown below. We have chosen the name ajaxAction for didactic reasons. In production, it might be wiser to choose a name that describes the purpose better, e.g. addCommentViaAjaxAction().

```
* @param \Lobacher\Simpleblog\Domain\Model\Post $post
 * @param \Lobacher\Simpleblog\Domain\Model\Comment $comment
 * @return bool|string
 */
public function ajaxAction(
    \Lobacher\Simpleblog\Domain\Model\Post $post,
    \Lobacher\Simpleblog\Domain\Model\Comment $comment = NULL) {
    // if comment is empty, do not make it persistent
    if ($comment->getComment()=="") return FALSE;
    // set datetime of comment and add comment to Post
    $comment->setCommentdate(new \DateTime());
    $post->addComment($comment);
    $this->postRepository->update($post);
    $this->objectManager->get( 'TYPO3\\CMS\\Extbase\\Persistence\\Generi
    $comments = $post->getComments();
    foreach ($comments as $comment){
        $json[$comment->getUid()] = array(
                'comment'=>$comment->getComment(),
                'commentdate' => $comment->getCommentdate()
        );
    }
    return json_encode($json);
}
```

Firstly, the method has two input parameters: the Post \$post has been passed as an argument array and the comment \$comment reflects the content of the form – both set in the show action of the Post controller. In the case that the comment is empty, we added =

NULL. The first thing we do in the method body is to check if the comment is empty and if so, return FALSE and end the action straight away.

If the comment is valid, we set the time stamp of the comment and add it to the Post, which requires to update its repository. After that, we make the record persistent by executing method persistAll() of the persistence manager.

Finally, we iterate all comments of the Post (which also includes the new comment now) and build an array. This array contains the UIDs as its keys and sub-arrays with comments and their creation time stamps. In the end the array is converted into a JSON format and returned.

## 12.6.5. Define AJAX Page Type in TypoScript

Unfortunately, as the output stands now, it contains all data from the TYPO3 framework, which is not usable at this point. We defined a specific page type in the JavaScript code already but we have not configured it yet. So, edit file

typo3conf/ext/simpleblog/Configuration/TypoScript/setup.txt and add the following to it at the end:

```
ajax = PAGE
ajax {

   typeNum = 99
   config {
        disableAllHeaderCode = 1
        additionalHeaders = Content-type:application/json
        xhtml_cleaning = 0
        admPanel = 0
        debug = 0
   }

10 < tt_content.list.20.simpleblog_bloglisting
}</pre>
```

The option typeNum = 99 defines the appropriate page type. Make sure, this number is not used yet, or choose a different number, possibly with a much higher value. If you do so, do not forget to adjust the number in the JavaScript function, too.

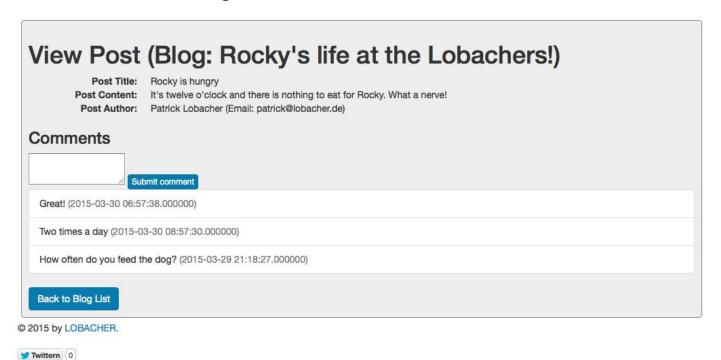
All headers are removed by the configuration disableAllHeaderCode and a proper JSON content type is set by additionalHeaders. The remaining settings are default settings and therefore we can copy them by using 10 <

```
tt_content.list.20.simpleblog_bloglisting.
```

In the chapter "Best Practices" we will learn how to create this from scratch by using Bootstrap functions, the controller, an action and a few additional parameters.

At this point, our AJAX comment function is ready to use. To test it, access a Post and enter a comment. On submit, the list of comments gets updated and it includes the new entry.

Figure 12.13. Add Comments Via AJAX



#### Commenting for logged-in users only

authenticated users may post comments. The mechanism is similar to the one we used for the authors but with the difference, that a user registration is also needed because we do not know the authors comments in advance. The extension femanager<sup>[37]</sup> could be used for this purpose. Another option is to ask visitors for their name and email address when they enter a comment. In this case, the domain model and form needs to be adjusted accordingly. If you want to restrict comments to logged-in users, a ViewHelper can be useful, which shows the form only, if the user is authenticated. If not, a link to a login form is shown instead:

As an exercise, you could re-build the commenting function so that only

```
<f:security.ifAuthenticated>
    <f:then>
        User is logged in!
    </f:then>
    <f:else>
        User is *not* logged in!
    </f:else>
</f:security.ifAuthenticated>
```

However this is "security by obscurity" because the action is executable anyway. An additional check in the action should be taken for granted.

You might wonder why we reload all the comments and not just the one we submitted? The reason for this is that the form can be accessed and another comment submitted by

someone else at the same time. If we only retrieved and displayed our own entry, we would not see other comments until the page is reloaded.

- [34] http://php.net/manual/en/class.splobjectstorage.php
- [35] http://docs.typo3.org/typo3cms/TCAReference/
- Further details and workarounds are available at: <a href="http://stackoverflow.com/questions/690251/what-happened-to-console-log-in-ie8">http://stackoverflow.com/questions/690251/what-happened-to-console-log-in-ie8</a>
- [37] http://typo3.org/extensions/repository/view/femanager

# Chapter 13. Creating Your Own ViewHelpers

ViewHelpers are PHP classes, which support the view logic and are used in Fluid. They usually come into play when Fluid's standard set of functions are not sufficient for a specific task.

Currently, Fluid is shipped with approximately 100 ViewHelpers (they are stored in directory typo3/sysext/fluid/Classes/ViewHelpers/) but you can also create your own.

There are usually four types of ViewHelpers:

#### Text-ViewHelper

Generate any kind of texts, e.g. markup.

#### Tag-ViewHelper

Render a HTML tag and outputs this.

#### If-ViewHelper

Make decisions, based on conditions and branch into either "in-this-case" (then) or "is-not-the-case" (else).

#### Widget-ViewHelper

Have their own controller and their own view and are used predominately when an additional control structure is required.

# 13.1. Namespace Declaration

In order to use a ViewHelper (except all built-in ViewHelpers), a namespace declaration needs to be added to every template (layout, partial). This declaration contains the acronym of the namespace (e.g. f for build-in ViewHelpers) and the directory, where the PHP class is stored.

The namespace declaration is stated as follows:

{namespace abbreviation = file system path}

For example:

{namespace pl = Lobacher\Simpleblog\ViewHelpers}

The number of declarations is not limited but acronyms must be unique.

TYPO3 resolves the path as follows:

- First, TYPO3 checks, if a directory simpleblog exists under typo3conf/ext/
- If it does not exist, directory typo3/sysext/ is checked
- Then, directory Classes/ViewHelpers/ is used as a reference
- If a ViewHelper with the appropriate name is used, Extbase searches for a file [ViewHelperName]ViewHelper.php in this directory
- If the ViewHelper contains a dot (e.g. format.html), the last element always builds the name of the ViewHelper (in this case HtmlViewHelper.php) and all elements before (an arbitrary number of elements) are sub-directories.

# 13.2. Text ViewHelper

Text ViewHelpers return any kind of text, which could be markup texts such as HTML or XML too. This type is always derived from the abstract class \TYPO3\CMS\Fluid\Core\ViewHelper\AbstractViewHelper.

For our Blog, we will implement a ViewHelper, which retrieves a value from the TSFE (TypoScript Frontend). This can be used to output the page title or the last name of the currently logged-in user for example.

Create a new file

typo3conf/ext/simpleblog/Classes/ViewHelpers/TsfeViewHelper.php with the following content:

```
<?php
namespace Lobacher\Simpleblog\ViewHelpers;</pre>
```

class TsfeViewHelper extends \TYP03\CMS\Fluid\Core\ViewHelper\AbstractViewHe

```
* @param $key string
 * @return string
public function render($key) {
    if ($key === NULL) {
        return '';
    } else {
        return $this->getTsfeValue('TSFE|'.$key);
    }
public function getTsfeValue($keyString) {
    $keys = explode('|', $keyString);
    $numberOfLevels = count($keys);
    $rootKey = trim($keys[0]);
    $value = $GLOBALS[$rootKey];
    for ($i = 1; $i < $numberOfLevels && isset($value); $i++) {</pre>
        $currentKey = trim($keys[$i]);
        if (is_object($value)) {
            $value = $value->{$currentKey};
        } elseif (is_array($value)) {
            $value = $value[$currentKey];
        } else {
            $value = '';
            break;
        }
    if (!is_scalar($value)) {
        $value = '';
    }
```

```
return $value;
}
```

Every ViewHelper must feature a method render(), that returns the content. As the input parameters, either specific arguments (in our example: \$key) or the content between the opening and closing tag can be used.

#### 13.2.1. Parameter Via Attribute

We will use the method via an argument and place the ViewHelper into the template typo3conf/ext/simpleblog/Resources/Private/Templates/Blog/List.html as shown below.

```
{namespace pl = Lobacher\Simpleblog\ViewHelpers}
<f:layout name="default" />
...
<h1>Blog List</h1>
<h3><pl:tsfe key="page|subtitle" /></h3>
```

Via parameter \$key in method render(), we can access the values of the attribute key="page|subtitle" of the ViewHelper and process them. It is important that attribute name and method parameter have the same names.

This works perfectly fine and is intuitive, as long as you do not have too many attributes. If the number grows, you should consider using the dedicated method registerArgument(), which is available in method initializeArguments():

```
...
class TsfeViewHelper extends \TYP03\CMS\Fluid\Core\ViewHelper\AbstractViewHe
```

Method registerArgument is defined as follows:

```
protected function registerArgument($name, $type, $description, $required =
```

#### \$name

Contains the name of the argument, which is to be registered.

\$type

Contains the type (e.g. string, boolen, etc.). \$description

Allows us to store a description.

#### \$required

FALSE (this is the default), which means the agument is optional. If you want to make it mandatory, set this parameter to TRUE.

#### \$defaultValue

Sets a default value, which will be used, if the argument is empty or does not exist.

### 13.2.2. Parameter Via Content

There is an additional method of how to access the input for a ViewHelper. Everything between the opening and closing ViewHelper tag can be used as the input data.

The Method \$this->renderChildren() takes care of this by rendering the data, even if they contain further ViewHelpers.

The parameter required must be set to FALSE at the registration. Then, inside method render() it is checked, if an argument key has been passed. If not, the data between the tags is read by the function call \$this->renderChildren().

The implementation of the ViewHelper in the view looks like this:

```
<h3><pl:tsfe>page|title</pl:tsfe></h3>
```

The content page | title could also come from another ViewHelper now.

# 13.3. Tag ViewHelper

The Tag ViewHelper outputs XML and therefore extends the text ViewHelper described before.

It derives from the abstract class

\TYP03\CMS\Fluid\Core\ViewHelper\AbstractTagBasedViewHelper.

In order to demonstrate this ViewHelper, we will show a "Gravatar" – a specific image based on an email address. [38]

Create a new file

typo3conf/ext/simpeblog/Classes/ViewHelpers/GravatarViewHelper.php with the following content:

```
<?php
namespace Lobacher\Simpleblog\ViewHelpers;
class GravatarViewHelper extends \TYPO3\CMS\Fluid\Core\ViewHelper\AbstractTa
    protected $tagName = 'img';
    public function initializeArguments() {
        $this->registerArgument('email', 'string',
            'Email for lookup at gravatar database', FALSE);
        $this->registerArgument('size', 'integer',
            'Size of gravatar picture', FALSE, 100);
    }
     '@return string the HTML <img>-Tag of the gravatar
    public function render() {
        $email = ($this->arguments['email'] !== NULL) ? $this->arguments['em
        $gravatarUri = 'http://www.gravatar.com/avatar/' . md5($email) . '?s
        $this->tag->addAttribute('src', $gravatarUri);
        return $this->tag->render();
    }
}
```

The protected variable \$tagName specifies the HTML tag, which will be used later, when the output is rendered in \$this->tag->render(). Without this variable, the ViewHelper would return a <div>-tag.

After that, two arguments are registered: email (the email address) and size (the size of the Gravatar in pixels, default value is 100px).

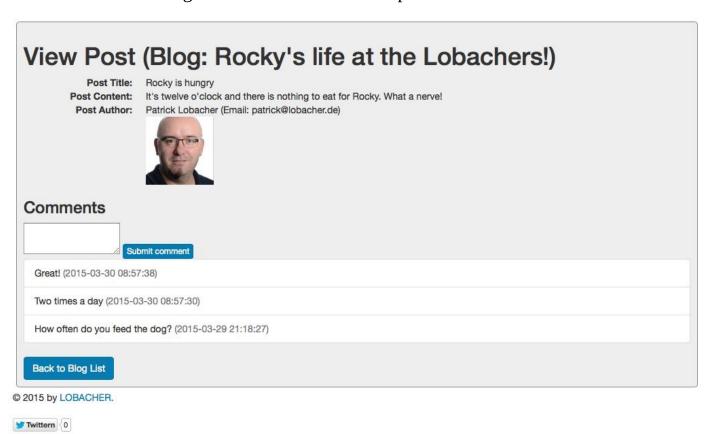
Inside the obligatorily method render(), argument email is read. If this argument does not exist, the ViewHelper tries to find an email address by \$this->renderChildren().

Next, the URL is built by appending the MD5 hash of the email address to the URL of the Gravatar service. Parameter ?s= defines the size of the image.

Finally, the URL is added as the src attribute by the \$this->tag->addAttribute() call and the tag is rendered and returned.

The ViewHelper is now ready to be used in template typo3conf/ext/simpleblog/Resources/Private/Templates/Post/Show.html to display the Gravatar as an image:

Figure 13.1. Custom ViewHelper shows Gravatar



To register attributes such as class, dir, id, lang, style, title, accesskey, tabindex or onclick method \$this->registerUniversalTagAttributes(); provides a nice shortcut.

Calling this function method initializeArguments() registers the attributes listed above.

## 13.4. If ViewHelper

As pointed out before, the If ViewHelper checks a condition and branches into either "in-this-case" (then) or "is-not-the-case" (else).

ViewHelpers of this type always derive from abstract class \TYPO3\CMS\Fluid\Core\ViewHelper\AbstractConditionViewHelper.

The example ViewHelper in this section checks, if we are in the frontend context. If this is the case, the Then-ViewHelper is executed, otherwise the Else-ViewHelper. This ViewHelper will become very important when we develop a backend module, which uses the same Fluid code as our frontend extension. Some specific functions should only be visible in the frontend, others only in the backend.

For our new ViewHelper, a new file
typo3conf/ext/simpeblog/Classes/ViewHelpers/IsFrontendViewHelper.php is
required:

<?php
namespace Lobacher\Simpleblog\ViewHelpers;

class IsFrontendViewHelper extends \TYPO3\CMS\Fluid\Core\ViewHelper\Abstract

public function render() {
 if (TYPO3\_MODE === 'FE') {
 return \$this->renderThenChild();
 }
 return \$this->renderElseChild();
}

We can insert the new ViewHelper into a view as the following example shows:
{namespace pl = Lobacher\Simpleblog\ViewHelpers}

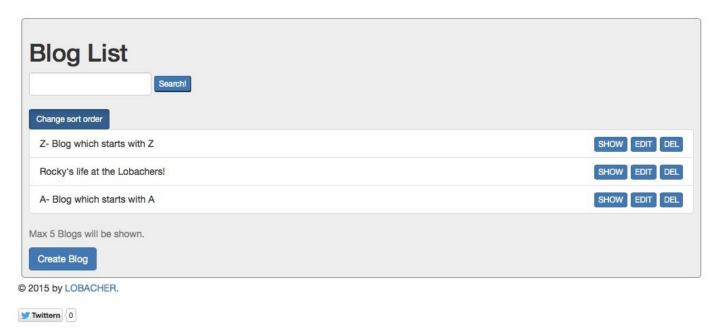
# 13.5. Widget ViewHelper

Widgets are ViewHelper, which feature their own controller and view. They are usually used where additional and specific control of the view is required, for example to implement a page browser, a sorting function, an auto-completion or similar.

Let's have a look at a typical sorting functionality of a Blog listing:

- The view shows a list of Blogs.
- A link with a specific parameter allows users to change the sort order.
- Blog controller accepts this parameter in the list action and passes it on to the repository.
- The repository changes the sort order accordingly and returns the updated list of Blogs back to the controller.
- The new list gets passed to the view, where it is displayed.

Figure 13.2. ViewHelper with sorting feature



This does not seem too complex but does have a significant drawback: the controller is integrated in the view logic. However Extbase strictly separates the domain logic from the view logic, which means, the controller should not participate in this process at all.

For this reason Widgets have been introduced in TYPO3 version 4.5 LTS (Extbase version 1.3) and the concept of repositories revised. Previously, repositories returned data sets directly. This has been changed in the way that repositories merely return an interface (more precisely: \TYPO3\CMS\Extbase\Persistence\QueryInterface) now, which allow Widgets to manipulate it in the view. Not before the view outputs the data, Extbase

accesses the repository. Widgets always remain ViewHelpers in this case – if only special ones.

In order to influence/control the data, a controller, actions and a view are required and this is in the context of the view. Therefore this is called *subrequest*.

The following sections explain how such a sorting Widget could be developed. The requirements are to implement a link at the Blog Posts page, which changes the sorting (by title) if clicked, ascending and vice versa.

## 13.5.1. Use of Widget ViewHelpers

Let's begin with the list view of Blogs:

As you can see, we have added a Widget (more precisely: a ViewHelper) named widget.sort. The attribute objects passes all Blogs to the Widget. The (re-ordered) list gets returned as sortedBlogs and the property of the object, by which the sorting should happen, is defined as a title.

## 13.5.2. Creation of Widget ViewHelpers

Continue with the ViewHelper itself: first, create a new directory typo3conf/ext/simpleblog/Classes/ViewHelpers/Widget and inside this, a new file SortViewHelper.php with the following content:

Widget ViewHelpers always derive from abstract class \TYP03\CMS\Fluid\Core\Widget\AbstractWidgetViewHelper.

After that, we fetch the appropriate controller by using Dependency Injection so it becomes available in our class.

Same as before, a method render() exists, which receives the objects via attribute objects, the name of the result set via attribute as and the object properties via attribute property.

Finally, method call \$this->initiateSubRequest() triggers the subrequest, which takes care of executing the action indexAction() of the controller, which has been fetched by DI.

## 13.5.3. The Controller

To implement the controller, we start with creating a new directory typo3conf/ext/simpleblog/ViewHelpers/Widget/Controller and inside that, a new file SortController.php with the following content:

```
<?php
namespace Lobacher\Simpleblog\ViewHelpers\Widget\Controller;
class SortController extends \TYP03\CMS\Fluid\Core\Widget\AbstractWidgetCont
     * @var \TYP03\CMS\Extbase\Persistence\QueryResultInterface
    protected $objects;
    public function initializeAction() {
        $this->objects = $this->widgetConfiguration['objects'];
    }
    /**
     * @param string $order
    public function indexAction($order = \TYP03\CMS\Extbase\Persistence\Quer
        $order = ($order == \TYP03\CMS\Extbase\Persistence\QueryInterface::0
        $query = $this->objects->getQuery();
        $query->setOrderings(array($this->widgetConfiguration['property'] =>
        $modifiedObjects = $query->execute();
        $this->view->assign('contentArguments', array(
            $this->widgetConfiguration['as'] => $modifiedObjects
        ));
        $this->view->assign('order', $order);
    }
}
```

The controller of the Widget always derive from abstract class \TYPO3\CMS\Fluid\Core\Widget\AbstractWidgetController.

In method initializeAction(), we access the objects, which have been passed through the attribute objects by using \$this->widgetConfiguration['...'].

The only method parameter of the index action is <code>\$order</code>, which is passed as an action link (we will see this in more detail in a minute). Directly after that, we check what the current setting of <code>\$order</code> is. In the case it is ASC (ascending), we set it to <code>DESC</code> (descending) and vice versa. For the sorting, official constants are used <code>(ORDER\_ASCENDING)</code> or <code>ORDER\_DESCENDING</code>).

Due to the fact that the Query-Interface is available as <code>\$objects</code>, we can access it directly. The query is fetched via <code>getQuery()</code> and by calling <code>setOrdering()</code>, the sort order is applied. <code>\$this->widgetConfiguration['property']</code> helps us to determine by which property the data should be sorted and method <code>execute()</code> triggers the query.

The re-sorted objects are passed as contentArguments to the view, as well as the current (new) sort order as order.

## 13.5.4. The View

The view exists at the location, where all other templates can be found but in a sub-directory ViewHelpers/Widget/Sort. Let's create the following directories:

typo3conf/ext/simpleblog/Resources/Private/Templates/ViewHelpers
typo3conf/ext/simpleblog/Resources/Private/Templates/ViewHelpers/Widget
typo3conf/ext/simpleblog/Resources/Private/Templates/ViewHelpers/Widget/Sort

Inside the last directory, we create a new file Index.html with the following content:

<f:widget.link arguments="{order:order}" class="btn btn-primary btn-sm activ
<f:renderChildren arguments="{contentArguments}" />

The view contains some specific ViewHelpers, which are often useful and help us even further:

#### <f:widget.link>

This ViewHelper creates a specific Widget action link and has parameters action (the action, default is index), arguments (allows passing arguments), section (manipulates the URL if required) and format (specifies the format, default is .html). Another parameter ajax specifies, if the Link leads to an AJAX Widget or not (default is FALSE).

#### <f:widget.uri>

This Widget is identical to widget.link but returns the URL instead of the HTML tag.

#### <f:renderChildren>

makes sure that the child node (the content of the ViewHelper) is being rendered.

## 13.5.5. The A to Z Widget

Now you should try to implement your own Widget: a navigation bar that shows letters A to Z and if a user clicks one of the letters, only Blogs should come up where their title starts with this letter. Let's choose widget. AtoZNav as the name of the Widget. It's best not to continue reading this chapter, until you have successfully finished this task or you really struggle to implement this feature.

Start with the view: update the list view of the Blog by editing the file typo3conf/ext/simpleblog/Resources/Private/Templates/Blog/List.html:

```
<pl:widget.AtoZNav objects="{blogs}" as="filteredBlogs" property="title"
    <f:for each="{sortedBlogs}" as="blog">
       </f:for>
    </pl></pl>
  </pl></pl></pl>
```

Continue with the file

typo3conf/ext/simpleblog/Classes/ViewHelpers/Widget/AtoZNavViewHelper.php and add the following content:

```
<?php
namespace Lobacher\Simpleblog\ViewHelpers\Widget;
```

class AtoZNavViewHelper extends \TYPO3\CMS\Fluid\Core\Widget\AbstractWidgetV

```
/**
 * @var \Lobacher\Simpleblog\ViewHelpers\Widget\Controller\AtoZNavContro
 * @inject
 */
protected $controller;
/**
 * @param \TYP03\CMS\Extbase\Persistence\QueryResultInterface $objects
 * @param string $as
 * @param string $property
 * @return string
 */
public function render(\TYP03\CMS\Extbase\Persistence\QueryResultInterfa
    return $this->initiateSubRequest();
}
```

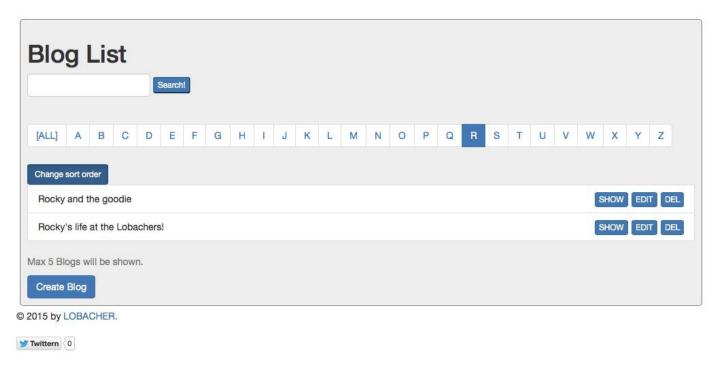
Followed by implementing the controller

}

typo3conf/ext/simpleblog/Classes/ViewHelpers/Widget/Controller/AtoZNavContro with the following content:

```
<?php
namespace Lobacher\Simpleblog\ViewHelpers\Widget\Controller;
class AtoZNavController extends \TYPO3\CMS\Fluid\Core\Widget\AbstractWidgetC
    /**
     * @var \TYP03\CMS\Extbase\Persistence\QueryResultInterface
    protected $objects;
    public function initializeAction() {
        $this->objects = $this->widgetConfiguration['objects'];
    }
    /**
     * @param string $order
    public function indexAction($char = '%') {
        $query = $this->objects->getQuery();
        // get selected objects only (title starting with specific letter)
        $query->matching($query->like($this->widgetConfiguration['property']
        $modifiedObjects = $query->execute();
        $this->view->assign('contentArguments', array(
            $this->widgetConfiguration['as'] => $modifiedObjects
        ));
        // create an array with all letters from A to Z
        foreach (range('A', 'Z') as $letter) {
            $letters[] = $letter;
        $this->view->assign('letters', $letters);
        $this->view->assign('char', $char);
    }
}
Now create the View as file
typo3conf/ext/simpleblog/Resources/Private/Templates/ViewHelpers/Widget/AtoZ
and the following content:
<li{f:if(condition:'{char}=="%"',then:' class="active"')}><f:widget.link
    <f:for each="{letters}" as="letter">
        <li{f:if(condition:'{char}=={letter}',then:' class="active"')}>
            <f:widget.link arguments="{char:letter}" class="active">{letter}
        </f:for>
<br />
<f:renderChildren arguments="{contentArguments}" />
```

Figure 13.3. A to Z list



This requires a (free of charge) registration at <a href="http://www.gravatar.com">http://www.gravatar.com</a> and an image uploaded to your email address. If you use your email address for other services, which also support Gravatars (e.g. WordPress Blogs), the address is passed MD5 encoded to gravatar.com, which returns the uploaded image, or (if no image can be found) a dummy image.

# Chapter 14. Multi-Language

For didactic reasons, we have overlooked the language so far. We will address this now and introduce multi-language features in all areas of our project.

## 14.1. Language Configuration

There are a substantial number of configuration options in TYPO3, which are all well documented and can be found in the "Frontend Localization Guide" [39]

A frontend language is basically created in the *List* module on page UID 0 (data type: *Website language*), except the default language. The latter has UID 0 and it is not required to create it explicitly. Each further language features the UID of the data set.

After that, the language handling must be configured in TypoScript. Therefore, add the following code to the setup of your TypoScript template:

```
config.linkVars = L
config.uniqueLinkVars = 1

config {
    sys_language_uid = 0
    language = default
    locale_all = en_GB
    htmlTag_langKey = en
}

[globalVar = GP:L = 1]
config {
    sys_language_uid = 1
    language = de
    locale_all = de_DE.utf8
    htmlTag_langKey = de
}
[global]
```

This has the following impact:

- linkVars ensures, that the language parameter L is added to all internally generated links.
- The default language is configured to be English.
- If a request with the language parameter 1 hits the TYPO3 instance (e.g. by &L=1 in the URL), the TypoScript condition [globalVar = GP:L = 1] re-configures the language handling to be German (de).

# 14.2. Language Labels

In order to make labels multi-lingual, a *localisation file* is required. This is a XML file, which follows a specific syntax. In TYPO3 version 4.6 and before, a propriety format was used (usually locallang.php and later locallang.xml). Today, the modern XLIFF format (*XML Localization Interchange Format*) comes into play.

Extbase expects this file under

typo3conf/ext/simpleblog/Resources/Private/Language/locallang.xlf.

Add a section <trans-unit> with ID headline.blog to the code shown above (see example).

In order to create a translation, create a copy and rename the file to de.locallang.xlf. As you can see, the two-characters ISO code is put in front.

The content of the file should be amended as follows:

The core API documentation<sup>[40]</sup> describes the format of XLIFF files in detail and which other features XLIFF offers.

At this point, we can use the label in the list view of the Blog (file: typo3conf/ext/simpleblog/Resources/Private/Templates/Blog/List.html) instead of <h1>Blog List</h1>.

```
...
<h1><f:translate id="headline.blog" /></h1>
...
```

In order to achieve a translation of the button *Search*, the approach is a little bit different. However the syntax of the language labels remains identical. Let's start with file locallang.xlf:

The usage of the label happens in the list template of the Blog as well but if we look at the button more closely, we realise that we can not add the translate ViewHelper.

```
<f:form.submit value="<f:translate id="button.search" />" class="btn-xs btn-
...
```

The above would result in a syntax error so we have to use the inline syntax:

```
<f:form.submit value="{f:translate(id:'button.search')}" class="btn-xs btn-p
...</pre>
```

# 14.3. Language Labels with Placeholders

Looking at the Post reveals that it shows a more complicated headline. It consists not only of the label but also the name of the Blog, which means, we have to use placeholders in this case.

Let's open the show template of the Post (file:

typo3conf/ext/simpleblog/Resources/Private/Templates/Post/Show.html) and update the following line:

```
<h1>Show Post (Blog: {blog.title})</h1>
```

</trans-unit>

The placeholder shown below replaces the hard-coded text:

```
<h1><f:translate key="headline.post" arguments="{1:blog.title,2:blog.uid}" /
```

By using the arguments array, we can pass arbitrary data to the language file.

Here, the data gets parsed with a similar logic than the PHP command sprintf<sup>[41]</sup>. Let's get started – first, file locallang.xlf:

Each placeholder starts with a % character, followed by a number which represents the position in the arguments array (the first position equates to 1, the second to 2, independently from the key, which is ignored). Then, the \$ character and the sprintf-code for the formatting, e.g. s for a string or d for a decimal number.

# 14.4. Overwrite Language Labels by TypoScript

The key \_LOCAL\_LANG. [ISO] allows TYPO3 integrators to overwrite every language label via TypoScript. In this connection, [ISO] reflects the two-characters language label.

To overwrite the headline of the Blog list in German, the following TypoScript can be used:

```
plugin.tx_simpleblog {
   _LOCAL_LANG {
      de {
         headline.blog = Liste aller Blogs
      }
    }
}
```

# 14.5. Language Labels in PHP

It is also possible to translate language labels in PHP. Function translate() serves exactly this purpose:

\TYP03\CMS\Extbase\Utility\LocalizationUtility::translate(\$key, \$extension,

The parameters have the following meaning:

#### \$key

Corresponds to the key in the language file, e.g. headline.blog.

#### **\$extension**

The extension, of which file locallang.xlf should be used. In the case this should be the file of your own extension, use value NULL as this parameter.

#### **\$arguments**

Optional arguments to pass to the language file as an array. If the language label does not require any arguments, leave the parameters empty or set it to NULL.

#### For example:

 $\label{thm:constraint} $$\operatorname{CMS}\operatorname{Extbase}\operatorname{Utility}\operatorname{LocalizationUtility}:: translate('headline.blog', N') $$\operatorname{CMS}\operatorname{Extbase}\operatorname{Utility}\operatorname{LocalizationUtility}:: translate('headline.blog', N') $$\operatorname{CMS}\operatorname{Extbase}\operatorname{Utility}\operatorname{LocalizationUtility}:: translate('headline.blog', N') $$\operatorname{CMS}\operatorname{Extbase}\operatorname{Utility}\operatorname{LocalizationUtility}:: translate('headline.blog', N') $$\operatorname{CMS}\operatorname{Extbase}\operatorname{Utility}\operatorname{LocalizationUtility}: translate('headline.blog', N') $$\operatorname{CMS}\operatorname{Extbase}\operatorname{Utility}\operatorname{LocalizationUtility}: translate('headline.blog', N') $$\operatorname{CMS}\operatorname{Extbase}\operatorname{Utility}\operatorname$ 

# 14.6. Multi-Language for Domain Objects

Extbase handles the multi-language capability with flexibility and transparency, if you take care of the correct fields in the database and their configuration in the TCA.

The database must contain the following fields for every multi-language domain object:

```
sys_language_uid int(11) DEFAULT '0' NOT NULL,
    110n_parent int(11) DEFAULT '0' NOT NULL,
    110n_diffsource mediumblob,
The TCA requires the following definitions (in our example the Blog object):
$TCA['tx_simpleblog_domain_model_blog'] = array(
    'ctrl' => array(
       'languageField' => 'sys_language_uid',
       'transOrigPointerField' => 'l10n_parent',
       'transOrigDiffSourceField' => 'l10n_diffsource',
Also in the TCA, the fields must be configured properly:
$TCA['tx_simpleblog_domain_model_blog'] = array(
    'ctrl' => $TCA['tx_simpleblog_domain_model_blog']['ctrl'],
    'columns' => array(
        'sys_language_uid' => array(
             'exclude' => 1,
            'label' => 'LLL:EXT:lang/locallang_general.xlf:LGL.language',
             'config' => array(
                 'type' => 'select',
                 'foreign_table' => 'sys_language',
                 'foreign_table_where' => 'ORDER BY sys_language.title',
                 'items' => array(
                     array('LLL:EXT:lang/locallang_general.xlf:LGL.allLanguag
                     array('LLL:EXT:lang/locallang_general.xlf:LGL.default_va
                 ),
            ),
        ),
'l10n_parent' => array(
             'displayCond' => 'FIELD:sys_language_uid:>:0',
            'exclude' => 1,
            'label' => 'LLL:EXT:lang/locallang_general.xlf:LGL.l18n_parent',
             'config' => array(
                 'type' => 'select',
                 'items' => array(
                     array('', 0),
                 ),
```

It is important, that the language is set in the repository accordingly (for example UID 1). However you should not hard-code the UID of course but use \$GLOBALS['TSFE']->sys\_language\_uid:

```
$\text{squery} = \text{$\text{this->createQuery();}}
$\text{query->getQuerySettings()->setSysLanguageUid(1);}
$\text{creturn \text{$\text{query->execute();}}}$
```

Provided that translated records exist in the database, those are returned now. The example evaluates sys\_language\_uid = 1, which means records of the first created language. In the case, that no translations exist, the original (default) records are returned.

Manual configurations are also possible. The example below could be implemented in the controller: a Blog is created, title set, language set to UID 1 and the Blog persisted at the end.

```
$new = $this->objectManager->create( 'Lobacher\\Simpleblog\\Domain\\Model\\B
$new->setTitle('Blog-Titel');
$new->setSysLanguageUid(1);
$new->_setProperty('_languageUid', 1);
$new->setL10nParent(123);
$this->blogRepository->add($new);
$this->objectManager->get( 'TYPO3\\CMS\\Extbase\\Persistence\\Generic\\Persi
```

Needless to say, that the setter for sys\_language\_uid and l10n\_parent must exist in the model.

```
/**
 * Set sys language
 *
 * @param int $sysLanguageUid
 * @return void
 */
public function setSysLanguageUid($sysLanguageUid) {
    $this->_languageUid = $sysLanguageUid;
}
/**
 * Set l10n parent
```

```
*
 * @param int $110nParent
 * @return void
*/
public function setL10nParent($110nParent) {
    $this->110nParent = $110nParent;
}
```

 $\begin{tabular}{ll} \hline \tt [39] \tt doc\_guide\_110n \ and \ doc\_110guide \ at \ \underline{\tt http://docs.typo3.org/typo3cms/FrontendLocalizationGuide/}. \end{tabular}$ 

 $\underline{[40]} \underline{http://docs.typo3.org/typo3cms/CoreApiReference/Internationalization/Index.html}$ 

[41] http://php.net/sprintf

# Chapter 15. Backend Modules

The backend and frontend modules of Extbase are practically identical. This allows developers to use the same code for the frontend as well as for the backend. As we know, this was not possible under pi\_base extensions.

In order to demonstrate this capability, we will create a backend module, which enables backend users to delete Blog comments. In addition, entries which were deleted should also be listed.

# 15.1. Registering the Module

In order to register the module, edit file ext\_tables.php and call method registerModule(), which features the following API:

```
/**
     * Registers an Extbase module (main or sub) to the backend interface.
     * FOR USE IN ext_tables.php FILES
     * @param string $extensionName The extension name (in UpperCamelCase) o
     * @param string $mainModuleName The main module key. So $main would be
     * @param string $subModuleName The submodule key.
     * @param string $position This can be used to set the position of the $
     * @param array $controllerActions is an array of allowed combinations o
     * @param array $moduleConfiguration The configuration options of the mo
     * @throws \InvalidArgumentException
     * @return void
    static public function registerModule(
        $extensionName,
        $mainModuleName = '',
        $subModuleName = '',
        position = '',
        array $controllerActions,
        array $moduleConfiguration = array()
```

In our case, we should consider the following:

#### \$extensionName

Vendor namespace including extension name.

#### \$mainModuleName

Our module should appear under the main module system, which is the section where BackendUser, Install, Log etc. are listed.

#### \$subModuleName

Name of our sub module — let's use SimpleblogAdmin.

#### \$position

The position of the menu entry in the section. The syntax is [cmd]:[submodule-key], where [cmd] can be one of the key words after, before or top. In order to position our module at the top of the section system, we choose top.

#### array \$controllerActions

Lists the controller/action combinations, which can be executed by the module. The following three are required for our module: list (to list the comments), delete (to delete a comment) and test (for the reader to test).

```
array $moduleConfiguration
```

These are additional module configurations: access (to limit the access to the module admin), icon (path to the icon of the module) and labels (refers to a language file to

show labels).

Which leads to this method call:

# 15.2. Language File for Labels

In the next step, we will create a language file, which has been specified by the option labels before. This file should sit under

typo3conf/ext/simpleblog/Resources/Private/Language/locallang\_mod.xlf and contain the following:

```
<?xml version="1.0" encoding="UTF-8"?>
<xliff version="1.0">
    <file source-language="en" datatype="plaintext" original="messages" date
        <header/>
       <body>
            <trans-unit id="mlang_labels_tablabel" xml:space="preserve">
               <source>SB: Comment Admin
           </trans-unit>
           <trans-unit id="mlang_labels_tabdescr" xml:space="preserve">
               <source>SB: Comment Admin</source>
           </trans-unit>
            <trans-unit id="mlang_tabs_tab" xml:space="preserve">
               <source>SB: Comment Admin
            </trans-unit>
       </body>
    </file>
</xliff>
```

# 15.3. TypoScript

Previously when pi\_base was used, it was not possible to use TypoScript in the backend of TYPO3 CMS. This has changed with Extbase, modules may (and sometimes must) be configured by TypoScript.

For this purpose, the key module.tx\_[extensionkey] exists ([extensionkey] is the extension key without underscore) so in our case: module.tx\_simpleblog. Since it often makes sense to re-use plugin configurations as the basis for a new configuration, we can just copy an existing one.

Add the following to the file typo3conf/ext/simpleblog/Configuration/TypoScript/setup.txt:

module.tx\_simpleblog < plugin.tx\_simpleblog</pre>

# 15.4. Comment Repository

All comments, independently from being Blogs or Posts, are required for our backend module. Therefore we need a comment repository, which we create as file typo3conf/ext/simpleblog/Classes/Domain/Repository/CommentRespository.php with the following content:

```
<?php
namespace Lobacher\Simpleblog\Domain\Repository;

class CommentRepository extends \TYP03\CMS\Extbase\Persistence\Repository {
    protected $defaultOrderings = array('commentdate' => \TYP03\CMS\Extbase\
}
?>
```

As you can see, we have chosen the standard sorting by date, with the newest entry at the top.

## 15.5. Comment Controller

```
Next, we create the controller as file
typo3conf/ext/simpleblog/Classes/Controller/CommentController.php with the
following content:
<?php
namespace Lobacher\Simpleblog\Controller;
class CommentController extends \TYPO3\CMS\Extbase\Mvc\Controller\ActionCont
     * commentRepository
     * @var \Lobacher\Simpleblog\Domain\Repository\CommentRepository
     * @inject
    protected $commentRepository;
    public function initializeAction(){
        $querySettings = $this->objectManager->get( 'TYP03\\CMS\\Extbase\\Pe
        $querySettings->setRespectStoragePage(FALSE);
        $querySettings->setIgnoreEnableFields(TRUE);
        $querySettings->setEnableFieldsToBeIgnored(array('disabled'));
        $querySettings->setIncludeDeleted(TRUE);
        $this->commentRepository->setDefaultQuerySettings($guerySettings);
    }
    public function listAction() {
        $this->view->assign('commentsLive', $this->commentRepository->findBy
        $this->view->assign('commentsDeleted', $this->commentRepository->fin
    }
     * @param \Lobacher\Simpleblog\Domain\Model\Comment $comment
    public function deleteAction(\Lobacher\Simpleblog\Domain\Model\Comment $
        $this->commentRepository->remove($comment);
        $this->redirect('list');
    }
    public function testAction() {
       return 'Output of testAction';
    }
}
?>
```

In order to apply the default query settings to the repository, we use the initializeAction(), which ensures we retrieve all comments on all pages, independently from their storagePid (setRespectStoragePage(FALSE)) and including those comments, which have already been deleted (setRespectEnableFields(FALSE)). By calling \$this->commentRepository->setDefaultQuerySettings(\$querySettings), these settings are applied to the comment repository and set as defaults. An alternative solution would be to directly configure these settings in the repository.

The action listAction() accesses the comment repository twice: first, to retrieve all records, which have the property deleted set to 0 (these are the entries not deleted) and second, to retrieve all records with the value set to 1 (these are the deleted entries). Both are passed to the view. An appropriate getter is not required for the property deleted because a findBy[Property]() call accesses the data storage directly.

Originated at the list view, a comment object can be passed to the deleteAction(), where the comment is deleted from the repository and a redirect to the list action initiated.

The remaining testAction() simply acts as a dummy method, which can be used to investigate the subject further and extend your knowledge.

## 15.6. List View

The list view differs from all previously discussed views in regard to the markup but this is not a must necessarily. We only want to integrate the view into the TYPO3 backend smoothly with a focus on the visual appearance.

This begins with the <f:be.container> ViewHelper, which features the following API:

```
* Render start page with \TYP03\CMS\Backend\Template\DocumentTemplate and p
 @param string $pageTitle title tag of the module. Not required by defaul
 @param boolean $enableJumpToUrl If TRUE, includes "jumpTpUrl" javascript
 @param boolean $enableClickMenu If TRUE, loads clickmenu.js required by B
 @param boolean $loadPrototype specifies whether to load prototype library
 @param boolean $loadScriptaculous specifies whether to load scriptaculous
 @param string $scriptaculousModule additionales modules for scriptaculou
 @param boolean $loadExtJs specifies whether to load ExtJS library. Defaul
 @param boolean $loadExtJsTheme whether to load ExtJS "grey" theme. Defaul
                $extJsAdapter load alternative adapter (ext-base is defaul
 @param boolean $enableExtJsDebug if TRUE, debug version of ExtJS is loade
 @param string $addCssFile Custom CSS file to be loaded (deprecated, use $
 @param string $addJsFile Custom JavaScript file to be loaded (deprecated,
 @param boolean $loadJQuery whether to load jQuery library. Defaults to FA
 @param array $includeCssFiles List of custom CSS file to be loaded
 @param array $includeJsFiles List of custom JavaScript file to be loaded
 @param array $addJsInlineLabels Custom labels to add to JavaScript inline
```

Even if no further options are defined, the ViewHelper takes care of some default values, for example some JavaScript code is inserted automatically, which is required for a Jump Menu (a menu at the top of the screen, which loads the new content on function selection).

In addition, some specific CSS classes are included, which ensure the proper layout and styles are available for the grey and black areas at the top, e.g. typo3-fullDoc, typo3-docheader and typo3-docheader-functions.

## 15.6.1. Structure

</f:be.container>

The structure of a backend markup looks as follows:

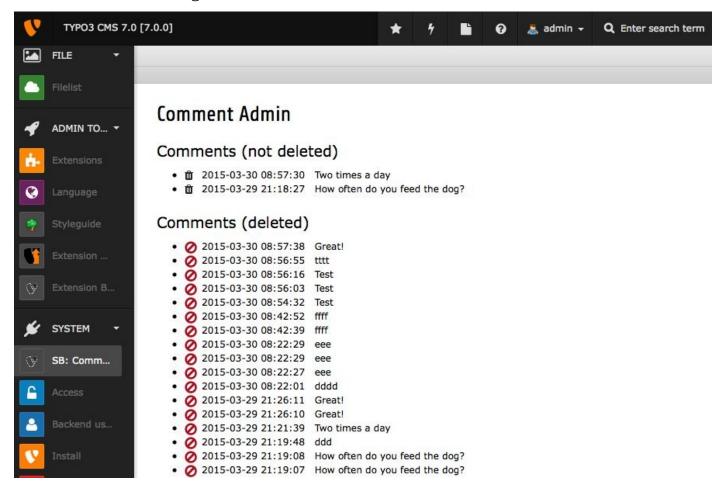
```
<f:be.container>
    <div class="typo3-fullDoc">
        <div id="typo3-docheader">
            <div class="typo3-docheader-functions">
                <div class="left">
                    <f:be.buttons.csh />
                    <f:render section="button-toolbar" optional="true" />
                </div>
                <div class="right">
                </div>
            </div>
            <div class="typo3-docheader-buttons">
                <div class="left">
                </div>
                <div class="right">
                    <f:be.buttons.shortcut />
                </div>
            </div>
        </div>
        <div id="typo3-docbody">
            <div id="typo3-inner-docbody">
                <f:flashMessages renderMode="div" />
                <f:render section="content" />
            </div>
        </div>
    </div>
```

## 15.6.2. Content of the List Template

Based on this basic structure, we can easily build the list action template (file: typo3conf/ext/simpleblog/Resources/Private/Templates/Comment/List.html) with the following content:

```
<f:be.container>
    <div class="typo3-fullDoc">
        <div id="typo3-docheader">
            <div class="typo3-docheader-functions">
                <div class="left">
                    <f:be.buttons.csh field="delete" />
                    <div style="margin:-28px 28px;">
                    <f:be.menus.actionMenu>
                        <f:be.menus.actionMenuItem label="Comment Admin" con
                        <f:be.menus.actionMenuItem label="Test" controller="
                    </fr></f:be.menus.actionMenu>
                    </div>
                </div>
                <div class="right">
                </div>
            </div>
            <div class="typo3-docheader-buttons">
                <div class="left">
                    <!-- Left Page -->
                </div>
                <div class="right">
                    <f:be.buttons.shortcut />
                </div>
            </div>
        </div>
        <div id="typo3-docbody">
            <div id="typo3-inner-docbody">
                <h1>Comment Admin</h1>
                <h2>Comments (not deleted)</h2>
                <u1>
                    <f:for each="{commentsLive}" as="comment">
                        <1i>>
                            <f:link.action controller="Comment" action="dele
                            <f:format.date format="Y-m-d H:i:s">{comment.com
                            {comment.comment}
                        </f:for>
                <h2>Comments (deleted)</h2>
                <u1>
                    <f:for each="{commentsDeleted}" as="comment">
                        <
                            <f:be.buttons.icon icon="apps-pagetree-drag-plac
                            <f:format.date format="Y-m-d H:i:s">{comment.com
                            {comment.comment}
```

Figure 15.1. Comment backend module in action



This template creates two lists: the first one shows all comments, which have not been deleted yet. An icon with a link enables backend users (administrators) to delete the entry. In addition, the creation date and the text is shown. A click on the icon triggers a request to the deleteAction of the controller and deletes the comment without confirmation. The second list shows the already deleted comments.

The next sections explain the used ViewHelpers in more detail.

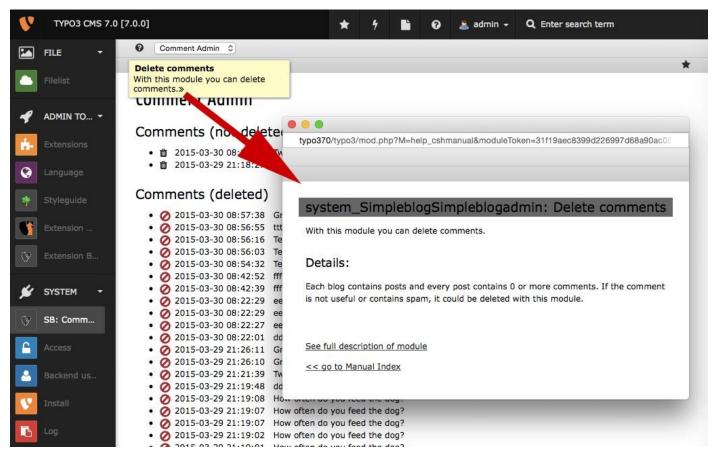
## 15.6.3. CSH Buttons

Context Sensitive Help (CSH) allows users to identify and understand certain functionality of the graphical user interface (GUI) quickly. In order to fit our module with this feature, we need to implement the <f:be.button.csh field="delete" /> ViewHelper. The option field reflects a key, which can be found in a language file. This file must be registered in ext\_tables.php:

```
\TYP03\CMS\Core\Utility\ExtensionManagementUtility::addLlrefForTCAdescr(
    '_MOD_system_SimpleblogSimpleblogadmin',
    'EXT:' . $ EXTKEY . '/Resources/Private/Language/locallang_csh.xlf'
);
Then, create an XLF file
typo3conf/ext/simpleblog/Resources/Private/Language/locallang_csh.xlf with
the following content:
<?xml version="1.0" encoding="utf-8" standalone="yes" ?>
<xliff version="1.0">
    <file source-language="en" datatype="plaintext" original="messages" date
        <header/>
        <body>
            <trans-unit id="delete.alttitle" xml:space="preserve">
              <source>Delete comments</source>
            </trans-unit>
            <trans-unit id="delete.description" xml:space="preserve">
              <source>With this module you can delete comments.
            </trans-unit>
            <trans-unit id="delete.details" xml:space="preserve">
              <source>Each blog contains posts and every post contains 0 or
            </trans-unit>
        </body>
    </file>
</xliff>
```

Each key (in our case: delete) requires three sub-keys: alttitle (title at roll over state), description (description at roll over state) and details (text, which appears when a user clicks the button).

Figure 15.2. Display of context sensitive help



### 15.6.4. Action Menu

The Action Menu is a dropdown box near the CSH icon. This menu allows backend users to switch to specific functions of the module. An outer <f:be.menus.actionMenu> ViewHelper wraps an arbitrary number of <f:be.menus.actionMenuItem> ViewHelpers. The latter are fitted with a label as well as a controller and an action, which are called when the user selects the appropriate menu item from the list.

```
<f:be.menus.actionMenu>
    <f:be.menus.actionMenuItem label="Comment Admin" controller="Comment" ac
    <f:be.menus.actionMenuItem label="Test" controller="Comment" action="tes
</f:be.menus.actionMenu>
```

### 15.6.5. Shortcut Button

The well-known shortcut button in TYPO3 can easily be implemented by using the <f:be.buttons.shortcut /> ViewHelper.

### 15.6.6. Icon Button

The ViewHelper <f:be.buttons.icon> can be used to get the icons of the trash bin (function "delete") and the stop sign.

```
<f:be.buttons.icon icon="actions-edit-delete" title="Delete comment" />
<f:be.buttons.icon icon="apps-pagetree-drag-place-denied" title="Comment del</pre>
```

More than 310 abbreviations are available for the attribute icon, which are all listed in file typo3/systext/core/ext\_tables.php.

An overview of all icons available can be generated by the extension spiteIconOverview.

[42] Unfortunately, it depends on extdeveval, which is currently not available for TYPO3

CMS version 6.2 LTS and above. For this reason, we have created a PDF document that shows all icons and their names.

[43]

<sup>[42]</sup> http://typo3.org/extensions/repository/view/spriteiconoverview

<sup>[43]</sup> http://www.extbase-book.org/resources.html

# Chapter 16. The Property Mapper

The Property Mapper predominantly converts simple data types (e.g. arrays, strings or numbers) into objects. This is particularly important in the MVC context, when a HTTP request arrives, which only contains simple types and no objects.

However due to the fact that Extbase has been designed to transport everything via objects, incoming data should be transformed into their object representation. This is the main purpose of the Property Mapper.

The API of the Property Mappers is quite simple: in its core, it consists of a method convert(\$source, \$targetType), which accepts the input data as the first argument and the type, in which the data should be converted, as the second argument.

## 16.1. Examples

Let's have a look at an example, which converts a simple type (a string) into a floating point value:

```
// $propertyMapper is an instance of class
// TYPO3\CMS\Extbase\Property\PropertyMapper
$result = $propertyMapper->convert('42.5', 'float');
// $result == (float)42.5
```

A more complex example is the following:

class Lobacher\Simpleblog\Domain\Model\Post extends \TYP03\CMS\Extbase\Domai

```
/**
  * @var \string
  */
protected $title;

/**
  * @var \DateTime
  */
protected $postdate;

/**
  * @var \Lobacher\Simpleblog\Domain\Model\Author
  */
protected $author;
...
}
```

This is an extract of the domain model of a post, which contains a title and a timestamp as properties.

We can convert this data into an object now: add the code below to an action of the Blog controller:

The result is an object of class Lobacher\Simpleblog\Domain\Model\Post, which has set both properties title and postdate correctly.

Figure 16.1. Post object

```
Extbase Variable Dump

Typovision\Simpleblog\Domain\Model\Post prototype transient entity
    title => 'Rocky will spazieren gehen!' (27 chars)
    content => NULL
    postdate => DateTime prototype object (2013-12-28T07:56:00+00:00, 1388217360)
    comments => TYPO3\CMS\Extbase\Persistence\ObjectStorage prototype object (empty)
    author => NULL
    tags => TYPO3\CMS\Extbase\Persistence\ObjectStorage prototype object (empty)
    uid => NULL
    _localizedUid => NULL
    _languageUid => NULL
    pid => NULL
    pid => NULL
```

You may ask, how does the Property Mapper know how to convert objects of type DateTime or Post? In fact, it does not know this itself but uses specific *TypeConverters*. Currently, about 18 different TypeConverters exist in directory TYPO3\CMS\Extbase\Property\TypeConverter. Our example above used three of them:

- First, in order to convert "Rocky wants to go for a stroll!" into a string (required by annotation @var \string in the domain model), StringConverter: it converts the value into a string. Due to the fact that the output is already a string, it will simply be passed on.
- DateTimeConverter, which generates a valid object of type DateTime from the value 2013-12-28T07:56:00+00:00.
- Finally, an object of type Post has to be created. The PersistentObjectConverter takes care of that by creating a clean, new object of type Lobacher\Simpleblog\Domain\Model\Post and setting the properties \$title and \$postdate via the setter of the object.

The example shows that the property mapping is a recursive process, where the Property Mapper coordinates the procedure. The PersistentObjectConverter has some more features, e.g. it can retrieve objects from the persistence layer, if an object identity has been stated:

Both input values (directly set with its UID or by using the key \_\_identity) in the subsequent code result in retrieving the Post with UID 2 from the persistence layer (usually the database) and reconstructing it so that an object \$post is available at the end.

```
$input = '2';
```

```
// or

$input = array(
   '__identity' => '2'
);

$post = $propertyMapper->convert(
        $input,
        'Lobacher\Simpleblog\Domain\Model\Post'
);
```

If further properties are defined in the array (besides \_\_identity), they are modified in the object. However these modifications are not stored at the end of the request but have to be made persistent by calling method update() of the repository.

```
$input = array(
   '__identity' => '2',
   'title' => 'This is a new title!',
   'author' => '3'
);
$post = $propertyMapper->convert(
        $input,
        'Lobacher\Simpleblog\Domain\Model\Post'
);
```

The following actions are executed:

- The post with UID 2 is being retrieved from the database.
- The property \$title is set.
- An object of type \Lobacher\Simpleblog\Domain\Model\Author is reconstructed.
- For that, the data of the author with UID 3 is being retrieved from the database.
- This object is being set as the property \$author of the post object.

# 16.2. Property Mapper Configuration

It is also possible to configure the conversion process by passing a third parameter PropertyMappingConfiguration to the PropertyMapper::convert() method. If no PropertyMappingConfiguration is specified, the PropertyMappingConfigurationBuilder creates a default configuration. The PropertyMappingConfigurationBuilder should be used to generate a new PropertyMappingConfiguration: \$propertyMappingConfigurationBuilder = \$this->objectManager->get( 'TYP03\\CM \$propertyMappingConfiguration = \$propertyMappingConfigurationBuilder->build( \TYPO3\CMS\Extbase\Utility\DebuggerUtility::var\_dump(\propertyMappingConfigu // You can modify \$propertyMappingConfiguration now... // and pass the configuration to convert() \$propertyMapper->convert( \$source, \$targetType, \$propertyMappingConfiguration ); Available options are: setMapping(\$sourcePropertyName, \$targetPropertyName) Can be used to rename properties. Assuming, the input array contains a property lastName but the associated property of the domain object is \$givenName, the following method call conducts a renaming: \$propertyMappingConfiguration->setMapping('lastName', 'givenName'); setTypeConverter(\$typeConverter) This overwrites the automatic resolution of the Type Converter to apply and forces Extbase to use a specific one. setTypeConverterOption(\$typeConverterClassName, \$optionKey, \$optionValue) This sets further options for the TypeConverter. For example, the DateTimeConverter can be configured to use a specific date format: setTypeConverterOption( 'TYPO3\CMS\Extbase\Property\TypeConverter\DateTi setTypeConverterOptions(\$typeConverterClassName, array \$options)

This sets multiple options at the same time.

allowProperties(\$propertyName1, \$propertyName2, ...)

This specifies, which properties are allowed on the current level. The usage of the wildcard \* (all properties) is also valid.

```
allowAllProperties()
```

This equals allowProperties('\*') and allows the conversation of all properties. allowAllPropertiesExcept(\$propertyName1, \$propertyName2)

This creates a blacklist of properties, which must not be converted. All properties not included in this list can be converted.

The configuration options are applied on the current level only – without further settings on the top level. In the case they should be extended to sub levels,

forProperty(\$propertyPath) can be stated.

The dot-syntax allows forProperty() to support more than one nesting level, e.g. post.author.name.

The Property Mapper uses indices as property names for properties, which contain multiple values (e.g. arrays). To achieve a matching of all indices, the wildcard \* can be used:

```
$propertyMappingConfiguration
   ->forProperty('comments.*')
   ->setTypeConverterOption(
        '\TYPO3\CMS\Extbase\Property\TypeConverter\PersistentObjectConverter
      \TYPO3\CMS\Extbase\Property\TypeConverter\PersistentObjectConverter:
        TRUE
    );
```

# 16.3. Property Mapper Configuration in MVC Stack

The main field of application of the Property Mapper Configuration is surely the MVC stack, where incoming arguments are converted into objects. If Fluid forms are used, an explicit configuration is not required in most cases, only if a web service or AJAX client is being developed.

Usually, the access happens via the object

TYPO3\CMS\Extbase\Mvc\Controller\Argument, which is available in the controller as \$this->arguments. Actions initializeAction() or initialize[ActionName]Action() are the relevant methods.

The following example reconstructs a comment object from the argument comment and uses it as an object in the update() action:

#### IDE conform syntax

Some IDE have issues with the following syntax:

```
$commentConfiguration = $this->arguments['comment']->getPropertyMapping
```

This is because they can not resolve the method after an array access (type hinting). In this case, the following alternative syntax can be used:

\$commentConfiguration = \$this->arguments->getArgument('comment')->getPr

# 16.4. Security Aspects

Let's assume, a user should be able to create a new account via a REST API and also set a role (out of a list of available roles).

```
array(
  'username' => 'newusername',
  'role' => '2'
);
```

An attacker could manipulate the array as follows:

```
array(
  'username' => 'newusername',
  'role' => array(
    'name' => 'superuser',
    'admin' => 1
  )
);
```

Due to the fact that the Property Mapper works recursively, a new role object would be created and its admin flag set.

For this reason, the recursive behaviour must be configured at two spots:

- Allowed properties must be specified by allowProperties(), allowAllProperties() or allowAllPropertiesExcept(), and:
- The PersistentObjectConverter must be configured with options CONFIGURATION\_MODIFICATION\_ALLOWED and CONFIGURATION\_CREATION\_ALLOWED. Only this configuration enables the creation or modification of objects. By default, the PersistentObjectConverter can retrieve objects from the database but can not create new or modifies existing ones.

### 16.5. API Reference

The Property Mapper goes through the following steps to convert simple data types into objects:

- It determines the TypeConverter in order to convert the source into the target.
- It determines the child properties of the source (if exists) by calling method getSourceChildPropertiesToBeConverted().
- Then, for each child property:
  - it determines the data type of each child property by calling method getTypeOfChildProperty(),
  - recursive call of the Property Mapper in order to reconstruct all child objects.

It calls the TypeConverter again, by passing all reconstructed objects so far to method convertFrom().

■ The result is the final object tree.

### 16.5.1. Automatic Resolution of TypeConverter

All TypeConverters, which implement the interface

\TYP03\CMS\Extbase\Property\TypeConverterInterface, are found automatically during the resolving process. Each TypeConverter features four API methods, which impact this process:

#### getSupportedSourceTypes()

Returns an array of source types, which the TypeConverter can handle. getSupportedTargetType()

Returns the target type this TypeConverter converts to. This can be a simple type (e. g. float) or a FQCN (e.g. 'TYP03\\CMS\\Extbase\\Domain\\Model\\File'). getPriority()

If two TypeConverters have the same source and target type, the priority specifies, which one has precedence. TypeConverters with a high priority are chosen before low priority and all default TypeConverter have a priority of 100 or less.

canConvertFrom(\$source, \$targetType)

With this method the TypeConverter can do some additional runtime checks to see whether it can handle the given source data and the given target type.

# Chapter 17. Best Practices

This chapter explains some typical challenges and their practical solutions. In no particular order of importance, we'll take a closer look at Flash Messages, AJAX, image uploads, RSS feeds and a range of other possible problem areas.

# 17.1. Flash Messages

Extbase implements a number of actions as an HTTP request "travels" through and many things may happen along this journey. It's useful to be informed on what exactly takes place during this journey. The issue, however, is that there is no specific point where Extbase stops in order to output an update, so the only solution is to gather the details and display them at the journey's end (the last action).

This is the purpose of so-called *Flash Messages*. They are stored in a container (respectively in a queue since TYPO3 CMS 6.1) until they are retrieved. To display these messages a ViewHelper can be used which also empties the container/queue and allows new Flash Messages to be added again.

System-wide Flash Messages do not require any configuration but in order to get messages on a plugin-only basis, the following TypoScript must be set:

```
config.tx_extbase.legacy.enableLegacyFlashMessageHandling = 0
```

At this point, a new message can be added, e.g. when a new Blog has been entered and stored in file typo3conf/ext/simpleblog/Classes/Controller/BlogController.php:

\$severity = \TYP03\CMS\Core\Messaging\AbstractMessage::OK,

Possible levels of severity are:

\$storeInSession = TRUE

- NOTICE
- INFO

);

- 0K
- WARNING
- ERROR

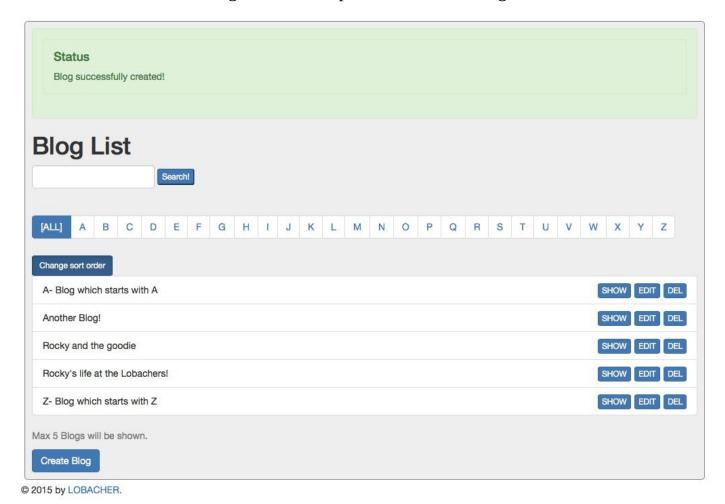
They are called from the class \TYPO3\CMS\Core\Messaging\AbstractMessage for example: \TYPO3\CMS\Core\Messaging\AbstractMessage::OK.

In order to display Flash Messages you can use your own ViewHelper. We insert it in the list action of the Blog in file

typo3conf/ext/simpleblog/Resources/Private/Templates/Blog/List.html:

```
<f:section name="content">
...
<f:flashMessages renderMode="div" class="alert alert-success" />
...
```

Figure 17.1. Output of a Flash Message



With just a few lines of jQuery code you could also set the message to disappear again after a few seconds.

# 17.2. Load Plugin Via TypoScript

Extbase itself loads the plugin via TypoScript, making it very easy for us to do the same – for example, to include the plugin on every page without the need to add it as a content element.

```
An example:
```

```
10 = USER
10 {
    userFunc = TYP03\CMS\Extbase\Core\Bootstrap->run
    extensionName = Simpleblog
    pluginName = Bloglisting
    vendorName = Lobacher
    controller = Blog
    action = rss
    switchableControllerActions {
         Blog {
             1 = rss
         }
    }
    settings =< plugin.tx_simpleblog.settings</pre>
    persistence =< plugin.tx_simpleblog.persistence</pre>
    view =< plugin.tx_simpleblog.view</pre>
}
extensionName
    Contains the name of the extension (in UpperCamelCase).
pluginName
    Specifies the plugin name.
vendorName
    Contains the vendor name.
controller
    If you want to jump into a specific controller, name it here.
action
    If you want to execute a specific action, name it here.
```

switchableControllerActions

Allows access to be restricted to specific controller/action combinations for this implementation. The next subkey represents the controller name and subsequently the action as a number (starting at 1) and the name of the action.

Sets the settings which can be copied and/or referenced.

persistence

Sets the persistence settings which can be copied and/or referenced.

view

Sets the view settings which can be copied and/or referenced.

In a perfect world it would not be necessary to check if there are any new Posts in our Blog; we would use an RSS Feed to inform us automatically instead. This is what we will implement in the step below.

First, position a link in the show template of your Blog:

```
<f:link.action action="rss" format="xml" pageType="100" arguments="{blog:blo
```

The <f:link> ViewHelper refers to the action rss, which we have to implement later. Additionally, we force the format to be xml rather than the default html and request page type 100 explicitly, which means a custom TypoScript rendering is required. Finally, we add the Blog as an argument to the request, so we can show its posts in the RSS feed.

In the next step we edit file typo3conf/ext/simpleblog/ext\_localconf.php and enable the new action rss:

```
\TYPO3\CMS\Extbase\Utility\ExtensionUtility::configurePlugin(
    'Lobacher.' . $_EXTKEY,
    'Bloglisting',
    array(
        'Blog' => '..., delete, rss',
        ...
),
// non-cacheable actions
array(
        'Blog' => '..., delete, rss',
        ...
);
);
```

Now we extend the Blog controller

typo3conf/ext/simpleblog/Classes/Controller/BlogController.php by adding the appropriate method:

We also have to create the file

typo3conf/ext/simpleblog/Resources/Private/Templates/Blog/Rss.xml to show the

#### RSS feed:

```
<feed xmlns="http://www.w3.org/2005/Atom">
<author>
    <name>Author of the Weblog</name>
</author>
<title>{blog.title}</title>
<id>{f:uri.action(action:'show', controller:'Blog', arguments:'{blog:blog}',
<updated><f:format.date format='Y-m-d\TH:i:sP'>{blog.crdate}</f:format.date>
<f:for each="{blog.posts}" as="post">
<entry>
    <title>{post.title}</title>
    <link href="{f:uri.action(action:'show', controller:'Post', arguments:'{</pre>
    <id>{f:uri.action(action:'show', controller:'Post', arguments:'{post:pos
    <updated><f:format.date format='Y-m-d\TH:i:sP'>{post.postdate}</f:format</pre>
    <summary>{post.content -> f:format.crop(maxCharacters:'30')}</summary>
    <content>{post.content}</content>
</entrv>
</f:for>
</feed>
```

In order to read the crdate, the TCA and the Blog model need to be expanded. Let's start with the TCA and edit the file

typo3conf/ext/simpleblog/Configuration/TCA/Blog.php:

```
'crdate' => Array (
    'exclude' => 0,
    'label' => 'Creation date',
    'config' => Array (
        'type' => 'none',
        'format' => 'date',
        'eval' => 'date',
    )
),
```

The property crdate and the appropriate getter as well as the setter are added to the Blog model:

```
/**
    * crdate
    * @var DateTime
    */
protected $crdate;

/**
    * @param DateTime $crdate
    * @return void
    */
public function setCrdate(DateTime $crdate) {
```

```
$this->crdate = $crdate;
    }
    /**
     * @return DateTime
    public function getCrdate() {
        return $this->crdate;
    }
Finally, we implement the page type in TypoScript:
rss = PAGE
rss {
    typeNum = 100
    10 = USER
    10 {
        userFunc = TYP03\CMS\Extbase\Core\Bootstrap->run
        extensionName = Simpleblog
        pluginName = Bloglisting
        vendorName = Lobacher
        controller = Blog
        action = rss
        switchableControllerActions {
             Blog {
                 1 = rss
             }
        }
        settings =< plugin.tx_simpleblog.settings</pre>
        persistence =< plugin.tx_simpleblog.persistence</pre>
        view =< plugin.tx_simpleblog.view</pre>
    }
    config {
        disableAllHeaderCode = 1
        additionalHeaders = Content-type:application/xml
        xhtml_cleaning = 0
        admPanel = 0
    }
}
```

### 17.4. UriBuilder

Extbase comes with its own UriBuilder that enables developers to generate URLs based on specific factors such as the current action, controller, required UID, etc. You can easily build links in your controller or ViewHelper analogue to the ViewHelper <f:link.action>.

```
$uriBuilder = $this->controllerContext->getUriBuilder();
$uri = $uriBuilder->uriFor('show', array('blog'=>$blog), 'Blog');
Method uriFor() has the following parameters:
public function uriFor($actionName = NULL, $controllerArguments = array(), $
In order to generate a "standard link" further methods can be called to provide granular
control:
$uriBuilder = $this->controllerContext->getUriBuilder();
$uri = $uriBuilder->reset()
            ->setTargetPageUid($pageUid)
            ->setTargetPageType($pageType)
            ->setNoCache($noCache)
            ->setUseCacheHash(!$noCacheHash)
            ->setSection($section)
            ->setFormat($format)
            ->setLinkAccessRestrictedPages($linkAccessRestrictedPages)
            ->setArguments($additionalParams)
            ->setAbsoluteUriScheme($absoluteUriScheme)
            ->setCreateAbsoluteUri($absolute)
            ->setAddQueryString($addQueryString)
            ->setArgumentsToBeExcludedFromQueryString( $argumentsToBeExclude
            ->setAddQueryStringMethod($addQueryStringMethod)
            ->build();
```

Every method (such as setFormat()) is also available as a reading method (getFormat()).

The example above also shows a reset of all the parameters used in order to build the URL completely from scratch.

The UriBuilder can also be used to determine the current URL:

```
$this->uriBuilder->getRequest()->getRequestUri());
```

# 17.5. File Upload

As part of the domain model we also allowed for a property image in the Blog object. We have ignored this until now however, because Extbase does not yet offer a native function to deal with such uploads.

We will change this now and bring this feature to life. This requires some steps:

### 17.5.1. Adding an Upload Field

To begin, we extend the <f:form> ViewHelper in the file typo3conf/ext/simpleblog/Resources/Private/Partials/Blog/Form.html and add a (conditional) image ViewHelper as well as an upload field:

Due to the fact that the image ViewHelper only stores the file name in {blog.image}, we can simply use a <f:if> ViewHelper to check if an image exists.

### 17.5.2. Blog Controller Adjustments

As soon as someone selects an image and submits the form the following error message appears:

#1297759968: Exception while property mapping at property path "image":No co

The reason for this is that an upload is sent as an array internally (file name, temporary name, etc.) but the property expects a string instead.

Figure 17.2. Error message at Property Mapper

```
Uncaught TYPO3 Exception
#1297759968: Exception while property mapping at property path "image":No converter found which can be used to convert from "array" to "string". (More information)

TYPO3\CMS\Extbase\Property\Exception thrown in file
//Users/patricklobacher/Sites/typo362b2/htdocs/typo3/sysext/extbase/Classes/Property/PropertyMapper.php in line 106.

16 TYPO3\CMS\Extbase\Property\Property\Property\Property\Apper:iconvert(array, "Typovision\Simpleblog\Domain\Model\Blog", TYPO3\CMS\Extbase\Mvc\Controller\MvcPropertyMappingConfiguration)
//Users/patricklobacher/Sites/typo362b2/htdocs/typo3/sysext/extbase/Classes/Mvc\Controller/Argument.php:
00386: return %this;
00387: }
00388: %this->value = %this->propertyMapper->convert(%ravValue, %this->dataType, %this->propertyMappingConfiguration);
00389: %this->validationResults = %this->propertyMapper->getMessages();
00390: if (%this->validator!== NULL) {

15 TYPO3\CMS\Extbase\Mvc\Controller\Argument:isetValue(array)

//Users/patricklobacher/Sites/typo362b2/htdocs/typo3/sysext/extbase/Classes/Mvc\Controller/AbstractController.php:
00412: %argumentName = %argument->getName();
00412: %argumentName = %argument->getName();
00413: if (%this->request->hasArgument(%argumentName)) {
```

An example array could look like the following:

```
array(5) {
    ["name"]=>
    string(14) "tv_twitter.png"
    ["type"]=>
    string(9) "image/png"
    ["tmp_name"]=>
    string(26) "/private/var/tmp/phpmmDkhX"
    ["error"]=>
    int(0)
    ["size"]=>
    int(3033)
}
```

We have learnt already that this scenario requires a TypeConverter – for example in the initializeAction() of the Blog controller

typo3conf/ext/simpleblog/Classes/Controller/BlogController.php:

```
public function initializeAction(){
    if ($this->arguments->hasArgument( 'blog' )) {
        $this->arguments->getArgument( 'blog' )->getPropertyMappingConfi
    }
}
```

Assuming an argument blog exists, attribute image is converted before the Blog object is passed on to the action.

### 17.5.3. Blog Model Adjustments

At the time of the upload the image is represented as an array, however a string is required (simply the file name). In theory we could make this conversion take place in the controller but this is business logic which belongs to the model.

Instead, we adjust the setter of property image in the Blog model. To do so, edit the file typo3conf/ext/simpleblog/Classes/Domain/Model/Blog.php:

```
* Sets the image
 * @param \array $image
 * @return void
public function setImage(array $image) {
    if (!empty($image['name'])) {
        // image name
        $imageName = $image['name'];
        // temporary name (incl. path) in upload directory
        $imageTempName = $image['tmp_name'];
        $basicFileUtility = \TYPO3\CMS\Core\Utility
    \GeneralUtility:: makeInstance('TYPO3\\CMS\\Core\\Utility\\File\\Bas
        // determining a unique namens (incl. path) in
        // uploads/tx_simpleblog/ and copy file
        $imageNameNew = $basicFileUtility->getUniqueName( $imageName, \T
    \TYPO3\CMS\Core\Utility\GeneralUtility:: upload_copy_move($imageTemp)
        // set name without path
        $this->image = basename($imageNameNew);
    }
}
```

### 17.5.4. TCA Adjustments

Last but not least, we have to update the TCA by editing the file typo3conf/ext/simpleblog/Configuration/TCA/Blog.php:

```
'image' => array(
    'exclude' => 0,
    'label' => 'LLL:EXT:simpleblog/Resources/Private/Language/locall
    'config' => array(
        'type' => 'group',
        'internal_type' => 'file',
        'uploadfolder' => 'uploads/tx_simpleblog',
        'show_thumbs' => 1,
        'size' => 1,
        'allowed' => $GLOBALS['TYPO3_CONF_VARS']['GFX']['imagefile_e 'disallowed' => '',
        ),
    ),
...
```

This declares that exactly one file can be assigned to image (size) and that a thumbnail (preview image) appears in the backend (show\_thumbs).

### Upload via FAL (File Abstraction Layer)

Intentionally, the example above does not use the FAL (*File Abstraction Layer*) which is part of the TYPO3 CMS core since version 6.0. The reason is because the write process is not yet fully implemented. Currently, reading files is classified as stable with FAL and is well documented in the TYPO3 Wiki for example. [44]

# 17.6. StdWrap in Settings

Our current TypoScript settings do not support any stdWrap functionalities. It would be great if something like the following worked:

```
plugin.tx_simpleblog {
    settings {
        uid.dataWrap = {page:uid}
    }
}
```

However this would not be parsed and processed. To allow such dynamic data the settings array needs to be converted into a dot-syntax in the controller and the stdWrap function applied to it:

```
// load TypoScript service class
$typoScriptService = $this->objectManager->get('TYPO3\\CMS\\Extbase\\Service
// convert settings into TypoScript array
$settingsAsTypoScriptArray = $typoScriptService->convertPlainArrayToTypoScri
// apply stdWrap
$this->settings['uid'] = $this->configurationManager->getContentObject()->st
```

# 17.7. Signal Slot Dispatcher

The Signal Slot concept is a design pattern in the software engineering which implements an event-driven program flow – specifically event-driven communication between objects. Originally introduced by the framework Qt, this concept is used by a number of other software libraries today.

The pattern is an application of the design pattern *Observer* and can be seen as an alternative to direct callback functions.

Generally speaking, an object can send (emit) a signal at any time, e.g. when a specific event occurs, for example "added to the repository". On the other hand, slots are functions, which are associated with one or multiple signals and are executed automatically, if one of those signals is emitted.

The main area of application of Signal and Slots is in the expansion of extensions by other extensions – similar to Hooks or the XCLASS concept of the traditional extension development with pi\_base().

Signals are emitted by a so-called Dispatcher which has the following syntax:

```
$this->signalSlotDispatcher->dispatch(
    $signalClassName,
    $signalName,
    array $signalArguments = array()
);

A practical example could be:

$this->signalSlotDispatcher->dispatch(
    __CLASS___,
    'afterInsertObject',
    array('object' => $object)
);
```

PHP's predefined "magical" constant \_\_CLASS\_\_ defines the current class name followed by the Signal name and all arguments which are given to the signal to take with them.

Then the Slot function is connected to the Signal and with that the function is called automatically when the Signal is emitted:

```
$this->signalSlotDispatcher->connect(
    $signalClassName,
    $signalName,
    $slotClassNameOrObject,
    $slotMethodName = '',
    $passSignalInformation = TRUE);
```

#### A practical example could be:

```
$this->signalSlotDispatcher->connect(
    'TYPO3\\CMS\\Extbase\\Persistence\\Generic\\Backend',
    'afterUpdateObject',
    'Lobacher\\Simpleblog\\Service\\SignalService',
    'handleUpdateEvent',
    TRUE
);
```

Arguments are the class name — which emits the Signal — followed by the Signal name. Then follow the name of the Slot class and the appropriate method, which will be executed as soon as the Signal is emitted. The last argument defines any additional information that should be passed, e.g. \$signalClassName . '::' . \$signalName (for example: TYPO3\CMS\Extbase\Persistence\Generic\Backend::afterUpdateObject).

### 17.7.1. Built-in Signals

Extbase comes with numerous built-in Signals which can be used straight away.

In the file TYP03\CMS\Extbase\Persistence\Generic\Backend:

```
// emits a signal before object data is fetched
$this->signalSlotDispatcher->dispatch(
    CLASS___,
    'beforeGettingObjectData',
    array($query)
);
// emits a signal after object data is fetched
$this->signalSlotDispatcher->dispatch(
    __CLASS___,
    'afterGettingObjectData',
    array($query, $result)
);
// emits a signal after an object is added to the storage
$this->signalSlotDispatcher->dispatch(
     _CLASS___,
    'afterInsertObject',
    array('object' => $object)
);
// emits a signal after an object is updated in storage
$this->signalSlotDispatcher->dispatch(
    __CLASS___,
    'afterUpdateObject',
    array('object' => $object)
);
// emits a signal after an object is removed from storage
$this->signalSlotDispatcher->dispatch(
    __CLASS___,
    'afterRemoveObject',
    array('object' => $object)
);
In file TYP03\CMS\Extbase\Mvc\Dispatcher:
// emits a signal after a request is dispatched
$this->signalSlotDispatcher->dispatch(
     CLASS___,
    'afterRequestDispatch',
    array('request' => $request, 'response' => $response)
);
In file TYPO3\CMS\Extbase\Mvc\Controller\ActionController:
// emits a signal before the current action is called
$this->signalSlotDispatcher->dispatch(
```

```
__CLASS__,
   'beforeCallActionMethod',
   array(
      'controllerName' => get_class($this),
      'actionMethodName' => $this->actionMethodName,
      'preparedArguments' => $preparedArguments
)
);
```

### 17.7.2. Example Usage of Built-in Signals

As an example of how to use built-in Signals we will write a log file entry as soon as a new comment has been added. For that we use the Signal afterInsertObject, which we have to connect to a Slot in the file ext\_localconf.php:

```
$signalSlotDispatcher = \TYPO3\CMS\Core\Utility\GeneralUtility::makeInstance
    'TYPO3\\CMS\\Extbase\\SignalSlot\\Dispatcher'
);

$signalSlotDispatcher->connect(
    'TYPO3\\CMS\\Extbase\\Persistence\\Generic\\Backend',
    'afterInsertObject',
    'Lobacher\\Simpleblog\\Service\\SignalService',
    'handleInsertEvent'
);
```

As soon as the Signal afterInsertObject is emitted the method handleUpdateEvent of class Lobacher\Simpleblog\Service\SignalService is called.

We need to create the file

}

typo3conf/ext/simpleblog/Classes/Service/SignalService.php with the following content:

```
content:
<?php
namespace Lobacher\Simpleblog\Service;
class SignalService implements \TYPO3\CMS\Core\SingletonInterface {
    /**
     * @param \TYP03\CMS\Extbase\DomainObject\DomainObjectInterface $object
    public function handleInsertEvent(\TYP03\CMS\Extbase\DomainObject\Domain
        if ($object instanceof \Lobacher\Simpleblog\Domain\Model\Comment) {
            $content = 'Comment: '. $object->getComment();
            $content .= ' / ' . $object->getCommentdate()->format('Y-m-d H:i
            $content .= " / " . $signalInformation . chr(10);
            $this->writeLogFile($content);
        }
    }
     * @param $content string
    public function writeLogFile($content){
        $logfile = "logfile.txt";
        $handle = fopen($logfile, "a+");
        fwrite ($handle, $content);
        fclose ($handle);
    }
```

The current object is transferred to the method handleUpdateEvent() as \$object. The first step is to check if the object is of the type comment. If this is the case, a string \$content is created, which shows the following content written to the file logfile.txt:

Comment: This is a comment / 2013-12-27 13:18:25 / TYPO3\CMS\Extbase\Persist

This also shows from where the Signal originated: TYPO3\CMS\Extbase\Persistence\Generic\Backend::afterInsertObject (Class::SignalName).

# Parameter modifications

It is not only possible to read data in a Slot, but we can also update them. The comment object could also be modified by executing <code>\$object->setComment('New comment')</code> for example.

# 17.7.3. Create Your Own Signals

}

With the knowledge gained so far it becomes very easy to implement your own Signals. This is especially important if your extensions should be expandable by other extensions. Whenever it makes sense to extend functionality, implement a Signal and document this clearly. This enables other developers who use your extension to add features by writing a Slot, without modifying the code of your extension.

Let's add a Signal to the Post controller of the action ajax to allow others to "expand" comments at this level as required.

To achieve this, edit the file typo3conf/ext/simpleblog/Classes/Controller/PostController.php:

class PostController extends \TYP03\CMS\Extbase\Mvc\Controller\ActionControl

```
/**
 * SignalSlotDispatcher
 * @var \TYP03\CMS\Extbase\SignalSlot\Dispatcher
 * @inject
protected $signalSlotDispatcher;
public function ajaxAction(
    \Lobacher\Simpleblog\Domain\Model\Post $post,
    \Lobacher\Simpleblog\Domain\Model\Comment $comment = NULL) {
    $comment->setCommentdate(new \DateTime());
    $post->addComment($comment);
    // signal for comments
    $this->signalSlotDispatcher->dispatch(
          _CLASS___,
        'beforeCommentCreation',
        array($comment,$post)
    );
    $this->postRepository->update($post);
}
```

First of all, we make sure that the Signal Slot Dispatcher is available by using Dependency Injection. Then we implement its method dispatch() in our ajaxAction() in order to emit a Signal with the name beforeCommentCreation and the parameters \$comment and \$post.

At this point we are able to receive and process the Signal in any extension we choose. For the sake of simplicity we will do this in our own Simpleblog extension.

```
Edit file ext_localconf.php:

$signalSlotDispatcher->connect(
    'Lobacher\\Simpleblog\\Controller\\PostController',
    'beforeCommentCreation',
    'Lobacher\\Simpleblog\\Service\\SignalService',
    'handleCommentInsertion'
);
```

Finally, we need a method handleCommentInsertion() in the file typo3conf/ext/simpleblog/Classes/Service/SignalService.php, which we have defined as the Signal name in the method call connect() before.

```
/**
 * @param \TYPO3\CMS\Extbase\DomainObject\DomainObjectInterface $comment
 * @param \TYPO3\CMS\Extbase\DomainObject\DomainObjectInterface $post
 * @param $signalInformation string
 */
public function handleCommentInsertion(
    \TYPO3\CMS\Extbase\DomainObject\DomainObjectInterface $comment,
    \TYPO3\CMS\Extbase\DomainObject\DomainObjectInterface $post,
    $signalInformation){
    $content = 'Comment: '. $comment->getComment();
    $content .= ' (Post: ' . $post->getTitle() . ')';
    $content .= " / " . $signalInformation . chr(10);
    $this->writeLogFile($content);
}
```

This results in a log entry such as:

Comment: My owner always works on his book rather than going for a stroll! (
Comment: My owner always works on his book rather than going for a stroll! /

The first entry originates from the Signal beforeCommentCreation (and the appropriate Slot handleCommentInsertion()), the second from the Signal afterInsertObject (and the appropriate Slot handleInsertEvent()).

# 17.8. File Abstraction Layer (FAL)

Since TYPO3 CMS version 6.0 the *File Abstraction Layer* (FAL) is used to manage all kinds of media files, such as images or videos. While write access to the FAL is not yet fully supported by Extbase, reading data is not a problem and a convenient way to deal with multimedia files.

A new column in the database table is required in order to equip the model with a FAL image field:

```
images int(11) unsigned DEFAULT '0',
```

Then, we have to reference the field in the appropriate TCA of the model:

```
'images' => array(
    'exclude' => 0,
    'label' => 'images',
    'config' => \TYP03\CMS\Core\Utility\ExtensionManagementUtility::getF
        'images',
        array(
            'appearance' => array(
                'headerThumbnail' => array(
                    'width' => '100',
                    'height' => '100',
            'createNewRelationLinkTitle' => 'LLL:EXT:your_extension/Reso
        ),
        // custom configuration for displaying fields in the overlay/ref
        // to use the imageoverlayPalette instead of the basicoverlayPal
        'foreign_types' => array(
            '0' => array(
                'showitem' => '
                    --palette--;LLL:EXT:lang/locallang_tca.xlf:sys_file_
                    --palette--;;filePalette'
            \TYP03\CMS\Core\Resource\File::FILETYPE_TEXT => array(
                'showitem' => '
                    --palette--;LLL:EXT:lang/locallang_tca.xlf:sys_file_
                    --palette--;;filePalette'
            \TYPO3\CMS\Core\Resource\File::FILETYPE_IMAGE => array(
                'showitem' => '
                    --palette--;LLL:EXT:lang/locallang_tca.xlf:sys_file_
                    --palette--;;filePalette'
            \TYP03\CMS\Core\Resource\File::FILETYPE_AUDIO => array(
                'showitem' => '
                    --palette--;LLL:EXT:lang/locallang_tca.xlf:sys_file_
                    --palette--;;filePalette'
```

```
\TYP03\CMS\Core\Resource\File::FILETYPE_VIDEO => array(
                     'showitem' => '
                         --palette--; LLL: EXT: lang/locallang_tca.xlf: sys_file_
                         --palette--;;filePalette'
                 \TYPO3\CMS\Core\Resource\File::FILETYPE_APPLICATION => array
                     'showitem' => '
                         --palette--;LLL:EXT:lang/locallang_tca.xlf:sys_file_
                         --palette--;;filePalette'
                 )
            ),
        ),
        $GLOBALS['TYPO3_CONF_VARS']['GFX']['imagefile_ext']
    )
),
The model itself must be extended by the property and the getter and setter methods:
 * FAL Image Connector
 * @var \TYP03\CMS\Extbase\Persistence\ObjectStorage<\TYP03\CMS\Extbase\Doma
 * @lazy
 */
protected $images;
/**
 * Constructor
 * @return AbstractObject
public function __construct() {
   $this->images = new \TYP03\CMS\Extbase\Persistence\ObjectStorage();
}
/**
 * Images Setter
 * @param \TYP03\CMS\Extbase\Persistence\ObjectStorage $images
 * @return void
public function setImages($images) {
   $this->images = $images;
}
 * Images Getter
 * @return \TYP03\CMS\Extbase\Persistence\ObjectStorage
public function getImages() {
   return $this->images;
}
```

After these few preparations images can be selected and assigned via FAL in the backend of TYPO3 and displayed in a Fluid template:

```
<f:for each="{images}" as="image" >
    <a href="{f:uri.image(src:image.uid,treatIdAsReference:1)}" class="lightb
        <f:image src="{image.uid}" alt="" width="100" height="50" treatIdAsRef
        </a >
</f:for >
```

Usually, a title "Create new relation" is shown in the backend where the user has the option to add images via FAL. You can alter this title by the following code (for example in the file ext\_tables.php):

```
\TYPO3\CMS\Core\Utility\ExtensionManagementUtility::getFileFieldTCAConfig('i
    array(
        'appearance' => array(
             'headerThumbnail' => array(
                   'width' => '100',
                   'height' => '100',
                   'createNewRelationLinkTitle' => 'LLL:EXT:your_extension/Resources/P
        )
    ),
    'jpg,jpeg,png');
```

Providing the following conditions are met:

- image contains the FAL object.
- imageoriginalResource contains the sys\_file\_reference data record.
- imageoriginalResource.originalFile contains the sys\_file data record.

You can access the FAL data by the keywords listed below:

```
File name:
              {image.originalResource.originalFile.name}
              {image.originalResource.originalFile.title}
Title:
              {image.originalResource.originalFile.description}
Description:
Alt text:
              {image.originalResource.originalFile.alternative}
UID:
              {image.originalResource.originalFile.uid}
              {image.originalResource.publicUrl}
Path:
Reference attributes:
              {image.originalResource.title}
Title:
Description: {image.originalResource.name}
Display as an image:
<f:image src="{image.originalResource.originalFile.uid}" alt="" />
<f:image src="{image.uid}" alt="" treatIdAsReference="TRUE" />
```

# 17.9. Category API

Extbase features a so-called category API since TYPO3 CMS version 6.0. To enable data records to be able to be categorised the following API code can be used:

```
\TYPO3\CMS\Core\Utility\ExtensionManagementUtility::makeCategorizable(
    $extensionKey,
    $tableName,

    // optional: in case the field would need a different name as "categorie
    // The field is mandatory for TCEmain to work internally.
    $fieldName = 'categories',

    // optional: add TCA options which controls how the field is displayed.
    $options = array()
);
```

You can choose between using the Extension Builder or the manual method to add categories to your own model.

For the Extension Builder the following steps are required:

- create a model, which should be categorised;
- add a 1:n relation with the name categories;
- in field Relation to external class, enter: \TYP03\CMS\Extbase\Domain\Model\Category
- extend file ext\_tables.php by the API call
  \TYP03\CMS\Core\Utility\ExtensionManagementUtility::makeCategorizable()
  (see above) to make the field categorisable;
- modify the model TCA and delete the configuration, which has been added by the Extension Builder automatically for the field categories; and,
- access categories via getter and setter directly.

Alternatively, this is the manual procedure:

```
/**
  * Categories
  *
  * @var \TYP03\CMS\Extbase\Persistence\ObjectStorage<\TYP03\CMS\Extbase\Doma
  */
protected $categories;

/**
  * Adds a Category
  *
  * @param \TYP03\CMS\Extbase\Domain\Model\Category $category
  * @return void
  */
public function addCategory(\TYP03\CMS\Extbase\Domain\Model\Category $category $category</pre>
```

```
$this->categories->attach($category);
}
/**
  Removes a Category
  @param \TYP03\CMS\Extbase\Domain\Model\Category $categoryToRemove The Cat
  @return void
public function removeCategory(\TYP03\CMS\Extbase\Domain\Model\Category $cat
    $this->categories->detach($categoryToRemove);
}
 * Returns the categories
 * @return \TYP03\CMS\Extbase\Persistence\ObjectStorage<\TYP03\CMS\Extbase\D
public function getCategories() {
    return $this->categories;
}
 * Sets the categories
 * @param \TYP03\CMS\Extbase\Persistence\ObjectStorage<\TYP03\CMS\Extbase\Do
 * @return void
 */
public function setCategories(\TYP03\CMS\Extbase\Persistence\ObjectStorage $
    $this->categories = $categories;
}
```

Further details can be found in the Wiki of the TYPO3 project. [45]

# 17.10. Extbase Models

Extbase already contains a number of models, which can be found in folder typo3conf/sysext/extbase/Classes/Domain/Model/.

- Backend user (BackendUser.php)
- Backend usergroup (BackendUserGroup.php)
- Frontend user (FrontendUser.php)
- Frontend usergroup (FrontendUserGroup.php)
- Categories (Category.php)
- Files (File.php)
- Filemounts (FileMount.php)
- File references (FileReference.php)
- Folders (Folder.php)
- Folder-based file collections (FolderBasedFileCollection.php)
- Static file collections (StaticFileCollection.php)

# 17.11. Scheduler Tasks

['persistence.']['storagePid'];

Extbase can also be used for Scheduler Tasks. The main only thing to you should be aware of here is the fact that you are not working within TYPO3's internal automatismsbuilt-in automatic features and you might therefore, you possibly have to do some things manually. The following example shows a Scheduler Task, that deletes files automatically after a certain period of time.

```
First of all, register the Scheduler Task in file ext_localconf.php as follows:
$GLOBALS['TYPO3_CONF_VARS']['SC_OPTIONS']['scheduler']['tasks']['Lobacher
\\Simpleblog\\Command\\FileCommandController'] = array(
   'extension' => $_EXTKEY,
   'title' => 'Filecenter Delete Files',
   'description' => 'Deletes Files in Filecenter after the defined period of
   'additionalFields' => ''
);
After that, create a new file FileCommandController.php in the directory
typo3conf/ext/simpleblog/Classes/Command/:
namespace Lobacher\Simpleblog\Command;
 * Class FileCommandController
 * Deletes files after a certain period of time
class FileCommandController extends \TYP03\CMS\Scheduler\Task\AbstractTask {
    public function execute() {
        // Fetch ObjectManager
        $objectManager = \TYPO3\CMS\Core\Utility\GeneralUtility::
makeInstance('TYP03\\CMS\\Extbase\\Object\\ObjectManager');
        // instantiate Repository
        $repository = $objectManager->get('Lobacher\\Simpleblog\\Domain\\Rep
        // fetch configuration
        $configurationManager = $objectManager->get('TYP03\\CMS\\Extbase\\Co
        $settings = $configurationManager->getConfiguration( \TYP03\CMS\
Extbase\Configuration\ConfigurationManagerInterface::CONFIGURATION_TYPE_
FULL_TYPOSCRIPT);
        $storagePid = $settings['plugin.']['tx_simpleblog.']
```

The only things left are to set the appropriate repository and some TypoScript.

# 17.12. JSON View

The feature "JsonView" has been ported from TYPO3 Flow to TYPO3 CMS in version 6.2 LTS. When using AJAX or specifically when developing a web service, the controller expects a particular data format that is easy to process.

The JSON format is quite popular because it is lightweight and easy to parse. You could also implement JSON by a Fluid template, but a "real" view is much more practical. In order to use the JSON view in the controller, it must be enabled with the variable \$defaultViewObjectName.

```
class FooController extends ActionController {
     * @var string
     protected $defaultViewObjectName = 'TYPO3\CMS\Extbase\Mvc\View\JsonView
}
The assignment happens as before:
 * @param \Acme\Demo\Model\Product $product
 * @return void
public function showAction(Product $product) {
    $this->view->assign('value', $product);
Variable value can be rendered now. To render other variables, they have to be configured
first:
$this->view->setVariablesToRender(array('articles'));
$this->view->assign('articles', $this->articleRepository->findAll());
The output looks like the following then:
{"name": "Arabica", "weight": 1000, "price": 23.95}
You can configure the array in a very granular way:
$this->view->assign('value', $product);
$this->view->setConfiguration(ARRAY);
The following syntax is a valid configuration for the ARRAY:
array(
    'value' => array(
```

```
// rendering of property "name" of the object value
         '_only' => array('name')
    'anothervalue' => array(
        // rendering of all properties, except "password"
        '_exclude' => array('password')
        // additionally, sub-object "address" should be included as a
        // nested JSON object
        '_descend' => array(
             'address' => array(
                 // here you can use _only, _exclude und _descend again
        )
    'arrayvalue' => array(
        // descend into all sub objects
        '_descendAll' => array(
            // here you can use _only, _exclude und _descend again
    ,
'valueWithObjectIdentifier' => array(
        // the object identifier is not included in the output by
        // default, but can be added if required
        '_exposeObjectIdentifier' => TRUE,
        // the object identifier should not be rendered as "__identity",
        // but as "quid"
        '_exposedObjectIdentifierKey' => 'guid'
    )
Possible options are:
_only (array)
    include the listed proporties only
_exclude (array)
    include all properties, except properties listed
_descend (associative array)
    include specified sub-objects
descendAll (array)
    include all sub objects (as a numeric array)
exposeObjectIdentifier (boolean)
    include the object identifier as __identifier
exposeObjectIdentifierKey (string)
    JSON field name
```

http://wiki.typo3.org/FAL#Usage in Extbase .28in progress.29

<sup>[45]</sup> http://wiki.typo3.org/TYPO3 6.0#Category

# Part I. Appendix

# Appendix A. Reference

# A.1. ext emconf.php

The file ext\_emconf.php provides all extension configurations required for the TYPO3 Extension Repository (TER) and the Extension Manager. An array \$EM\_CONF[\$\_EXTKEY] contains key/value pairs:

```
EM_CONF[S_EXTKEY] = array (
   'key' => 'value',
);
The following keys exist:
title (string, mandatory)
    Extension name (in English).
description (string, mandatory)
    Short description of functionality (in English).
category (string)
    be (backend), module (backend module), fe (frontend), plugin (frontend plugin),
    misc (miscellaneous), services (TYPO3 services), templates (website template),
    example (example), doc (documentation).
```

version (main.sub.dev)

Version of the extension. Automatically managed by the Extension Manager. The Format is [int].[int].[int].

```
constraints (array)
```

```
array(
  'depends' =>
    array(
      'php' => '5.4.0-5.5.99',
      'typo3' => '6.2.0-7.999.999',
  'conflicts' =>
    array(
    ),
  'suggests' =>
    array(
    ),
),
```

dependencies lists extensions, which have to be installed; conflicts lists extensions which conflict with the extension; suggests lists extensions which use useful and should be installed, too. The version string 6.2.0-7.999.999 includes all version from 6.2.x to 7.x.x.

one of the following strings: alpha, beta, stable, experimental, test, obsolete or excludeFromUpdates.

### uploadFolder (boolean)

If set to 1, a folder named uploads/tx\_[extensionkey] should be present (extensionkey without underscore).

## createDirs (string)

Comma-separated directories to be created upon extension installation.

## clearCacheOnLoad (boolean)

If set to 1, the Extension Manager will request TYPO3 to clear the cache when this extension is loaded.

## author (string)

Extension author's name.

## author\_email (string)

Extension author's email address.

## author\_company (string)

Extension author's company name.

Other options are likely outdated/deprecated and should not be used. The official TYPO3 core API reference<sup>[46]</sup> lists all valid configuration options and explains their purpose and usage.

# A.2. Flexform Field Types

# A.2.1. Text Field

```
<label>Text Field</label>
<config>
    <type>input</type>
    <size>20</size>
    <max>30</max>
    <eval>trim</eval>
</config>
```

# A.2.2. Date Field

```
<label>Date Field</label>
<config>
   <type>input</type>
   <size>8</size>
   <max>8</max>
   <eval>date</eval>
   <checkbox>1</checkbox>
</config>
```

# A.2.3. Checkbox

<label>Checkbox</label>
<config>
 <type>check</type>
</config>

# A.2.4. Textarea

```
<label>Textarea</label>
<config>
    <type>text</type>
    <cols>24</cols>
    <rows>3</rows>
</config>
```

# A.2.5. Textarea with RTE

```
<label>Textarea</label>
<config>
    <type>text</type>
    <cols>24</cols>
    <rows>3</rows>
    <defaultExtras>richtext[*]:rte_transform[mode=ts_css]</defaultExtras>
</config>
```

# A.2.6. Radio Buttons

```
<label>Radio Buttons</label>
<config>
  <type>radio</type>
  <items type="array">
    <numIndex index="0" type="array">
      <numIndex index="0">label1</numIndex>
      <numIndex index="1">value1</numIndex>
    </numIndex>
    <numIndex index="1" type="array">
      <numIndex index="0">label2</numIndex>
      <numIndex index="1">value2</numIndex>
    </numIndex>
    <numIndex index="3" type="array">
      <numIndex index="0">label3</numIndex>
      <numIndex index="1">value3</numIndex>
    </numIndex>
  </items>
</config>
```

# A.2.7. Selectbox

```
<label>Selectbox</label>
<config>
  <type>select</type>
  <items type="array">
    <numIndex index="0" type="array">
      <numIndex index="0">label1</numIndex>
      <numIndex index="1">value1</numIndex>
    </numIndex>
    <numIndex index="1" type="array">
      <numIndex index="0">label2</numIndex>
      <numIndex index="1">value2</numIndex>
    </numIndex>
    <numIndex index="3" type="array">
      <numIndex index="0">label3</numIndex>
      <numIndex index="1">value3</numIndex>
    </numIndex>
  </items>
</config>
```

# A.2.8. Selectbox (Multi-Select)

```
<label>Selectbox Multi-Select</label>
<config>
  <type>select</type>
  <items type="array">
    <numIndex index="0" type="array">
      <numIndex index="0">label1</numIndex>
      <numIndex index="1">value1</numIndex>
    </numIndex>
    <numIndex index="1" type="array">
      <numIndex index="0">label2</numIndex>
      <numIndex index="1">value2</numIndex>
    </numIndex>
    <numIndex index="3" type="array">
      <numIndex index="0">label3</numIndex>
      <numIndex index="1">value3</numIndex>
    </numIndex>
  </items>
  <maxitems>3</maxitems>
  <size>3</size>
</config>
```

# A.2.9. Page Browser

```
<label>Page Browser</label>
<config>
    <type>group</type>
    <internal_type>db</internal_type>
    <allowed>pages</allowed>
        <size>1</size>
        <maxitems>1</maxitems>
        <minitems>0</minitems>
        <show_thumbs>1</show_thumbs>
</config>
```

 $\underline{[46]} \underline{http://docs.typo3.org/typo3cms/CoreApiReference/ExtensionArchitecture/DeclarationFile/Index.html}$ 

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